

Whoosh!





This workbook can help you but you still need to read the Scouts BSA Nova Awards Guidebook.

This Workbook can help you organize your thoughts as you prepare to meet with your counselor.

You still must satisfy your counselor that you can demonstrate each skill and have learned the information.

You should use the work space provided for each requirement to keep track of which requirements have been completed, and to make notes for discussing the item with your counselor, not for providing full and complete answers.

If a requirement says that you must take an action using words such as "discuss", "show",

"tell", "explain", "demonstrate", "identify", etc, that is what you must do.

Counselors may not require the use of this or any similar workbooks.

No one may add or subtract from the official requirements found in the Scouts BSA Nova Awards Guidebook (Pub. 34033 – SKU 614936).

The requirements were revised in 2015 • This workbook was updated in June 2019.

Scout's Name	e:		Unit:			
Counselor's I	Please submit errors, omis	:://www.USScouts.Org	Counselor's Phone No.: g • http://www.MeritBadge.Org gestions about this workbook to: Workbooks@USScouts.Org irements for the Nova Award to: Program.Content@Scouting.O			
1. Choose	This module is designed to A or B or C and complete ALL to Watch about three hours total of technology.	he requirements.				
	What was watched?	Date	Start Time	Duration		
				 		

Some examples include—but are not limited to—shows found on PBS ("NOVA"), Discovery Channel, Science Channel, National Geographic Channel, TED Talks (online videos), and the History Channel. You may choose to watch a live performance or movie at a planetarium or science museum instead of watching a media production. You may watch online productions with your counselor's approval and under your parent's supervision. One example is the NOVA Lever an Obelisk page on ancient Egypt and the use of levers, available at http://www.pbs.org/wgbh/nova/egypt/raising/lever.html.

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Then do the following:

۱.	Make a list of at least five of	questions or ideas fr	rom the show(s)	you watched.
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	no a list of at loast live questions of lacus from the show(s) you waterious.
1.	
2.	
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3.	
4.	
4.	
5.	

2. Discuss two of the questions or ideas with your counselor.

1.	
2.	

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c B. Read (about three hours total) about motion or motion-inspired technology.

What was read?	Date	Start Time	Duration

Examples of magazines include—but are not limited to—Odyssey, Popular Mechanics, Popular Science, Science Illustrated, Discover, Air & Space, Popular Astronomy, Astronomy, Science News, Sky & Telescope, Natural History, Robot, Servo, Nuts and Volts, and Scientific American.

Then do the following:

	1.	Make a list of at	least two	questions or	rideas	from	each	artic
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1.	
2.	

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 $2. \quad \hbox{Discuss two of the questions or ideas with your counselor.}$

Scout's Name: _____

2.				
Do a combination of re	ading and watching	(about three hours	total).	
What was watched		Date	Start Time	Duration
Then do the following:				
Then do the following: 1. Make a list of at lea	ast two questions or i	deas from each arti	cle or show.	
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hoosh!					Scout's Name:
	Discuss two of the ques	etions or	ideas with your counselor.		
	1.	SUUIIS UI	ideas with your counseior.		
	2.				
	2.				
					already used toward another Nova award.)
C	Archery Aviation	C C	Engineering Inventing		Rifle Shooting Robotics
С	Composite Materials				Shotgun Shooting
С	Drafting	С	Model Design and Build	ing	
C After co	Electronics ompletion, discuss with your o	C Younseld	Railroading	arned u	ises engineering
7 itter de	ompletion, discuss with your c	Journson	now the ment budge you e	diffed d	sos engineering.

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- 3. Do ALL of the following.
 - A. Make a list or drawing of the six simple machines.

1.	2.	
3.	4.	
5.	6.	

Helpful Link

"Six Simple Machines": ConstructionKnowledge.net Website:

 $\underline{http://www.constructlonknowledge.net/general_technical_knowledge/general_tech_basic_six_simple_machines.php$

B. Be able to tell your counselor the name of each machine and how each machine works.

	Name	How it works
1.		
2.		
3.		
4.		
5.		

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6.		
C. Dis		he following with your counselor:
	1.	The simple machines that were involved with the motion in your chosen merit badge (Hint: Look at the moving parts of an engine to find simple machines.)
	2.	The energy source causing the motion for the subject of your merit badge
	3.	What you learned about motion from earning your merit badge
	0.	That you loannou about mono canning you ment badge
		B and complete ALL the requirements.
C A .		an amusement park. n discuss the following with your counselor:
	С	The simple machines present in at least two of the rides
		1.

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2.	
c 2. The	e forces involved in the motion of any two rides
1.	, and an
1.	
2	
2.	
C B. Visit a playg	
	s the following with your counselor:
1. The sim	pple machines present in the playground equipment

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	1.	
	2.	
5. Do the	following:	
c A.	On your	r own, design one of the following and include a drawing or sketch: an amusement park ride OR a
	playgrou	und fixture OR a method of transportation.
	playgro	r own, design one of the following and include a drawing or sketch: an amusement park ride OR a und fixture OR a method of transportation.
	playgro	und fixture OR a method of transportation.
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 $2. \quad \text{The forces involved in the motion of any two playground fixtures } \\$

_ 1	with your counselor: The simple machines present in your design
c 1 .	The simple machines present in your design
~ 1	The energy course newering the motion of your greation
C 2.	The energy source powering the motion of your creation
iccuss with you	r counselor how engineering affects your everyday life
iscuss with you	r counselor how engineering affects your everyday life.
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Scout's Name: _

When working on Nova and Supernova awards, Scouts and Scouters should be aware of some vital information in the current edition of the *Guide to Advancement* (BSA publication 33088).Important excerpts from that publication can be downloaded from http://usscouts.org/advance/docs/GTA-Excerpts-nova.pdf.

You can download a complete copy of the Guide to Advancement .from http://www.scouting.org/filestore/pdf/33088.pdf.

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