



# February Cub Scout RT Tiger Cub

# **Dollars and Sense**

# Webelos Athlete & Engineer

# Volume 8 Issue 7

Kay, I have had some incredibly bad luck with our computer the last few months. Blue Skies ahead though, I can just feel it, I have done 18 pages so far and I haven't lost one page yet. Yes, I had the dubious pleasure of learning some new terms in relationship to computers. Words like allocation and the horrific phrase of "BAD SECTORS." But like I said earlier "Blue Skies ahead!"

At the end of January I will be attending Middle Tennessee's powwow. I am really looking forward to going, learning, and then sharing what I learned with you through the Bugle.

Don't forget that we have brought back the Internet Patch for Scouts, yes Cubs can earn this temporary patch. While learning about Dollars and Sense this month, let the Cubs figure out how much XX number of patches would cost. Our patches can be found at

 $\underline{http://usscouts.org/internetscoutpatch.asp}$ 



I am **LOOKING** for Earl Bateman, in Canada. If anyone knows him, please have Earl contact me at <a href="mailto:cmr1954@usscouts.org">cmr1954@usscouts.org</a> or <a href="mailto:cmr1954@knology.com">cmr1954@knology.com</a>

# PRAYERS & POEMS FOR SCOUTERS

**Touching Shoulders** 

Unknown

This poem would be nice tribute to a leader who is leaving the pack.

There's a comforting thought at the close of the day, When I'm weary and lonely and sad, That sort of grips hold of my crusty old heart And bids it be merry and glad. It gets in my soul and it drives out the blues, And finally thrills me through and through. It is just a sweet memory that chants a refrain: "I'm so glad I touched shoulders with you."

Did you know you were brave, did you know you were strong?

Did you know there was someone leaning so hard? Did you know that I waited and listened and prayed, And was cheered by your simplest word?

Did you know that I longed for the smile on your face, For the sound of your voice running true? Did you know that I grew stronger and better because I had merely touched shoulders with you?

I am glad that I live, that I battle and strive For the place I know I must fill; I am thankful for sorrows, I'll meet with a grin What fortunes may send, good or ill,

I may not have wealth, I may not be great, But I know I shall always be true. For I have in my life that courage you gave When once I touched shoulders with you.

### I Know Something Good About You!

Louis Shimon, Best Loved Poems of the American People, Doubleday, 1936

Wouldn't this old world be better If the folks we meet would say, "I know something good about you" And then treat us just that way?

Wouldn't it be fine and dandy
If each handclasp warm and true
Carried with it this assurance,
"I know something good about you!"

Wouldn't life be lots more happy If we praised the good we see, For there's such a lot of goodness In the worst of you and me.

Wouldn't it be nice to practice That fine way of thinking, too?

You know something good about me? I know something good about you!

Mike Bowman sent this to me

# The Flag Of The United States!!!

Unknown

I Am the Flag of the pf America
I am the flag of the United States of America.
My name is Old Glory.
I fly atop the world's tallest buildings.
I stand watch in America's halls of justice.
I fly majestically over institutions of learning.
I stand guard with power in the world.
Look up and see me.

I stand for peace, honor, truth and justice. I stand for freedom.
I am confident.
I am arrogant.
I am proud.

When I am flown with my fellow banners, My head is a little higher, My colors a little truer.

I bow to no one!
I am recognized all over the world.
I am worshipped - I am saluted.
I am loved - I am revered.
I am respected - and I am feared.

I have fought in every battle of every war for more then 200 years.

I was flown at Valley Forge, Gettysburg, Shiloh and Appamatox. I was there at San Juan Hill, the trenches of France, in the Argonne Forest, Anzio, Rome and the beaches of Normandy.

Guam, Okinawa, Korea and KheSan, Saigon, Vietnam know me. I was there. I led my troops, I was dirty, battle worn and tired, But my soldiers cheered me and I was proud.

I have been burned, torn and trampled on the streets of countries I have helped set free. It does not hurt for I am invincible. I have been soiled upon, burned, torn and trampled in the streets of my country. And when it's done by those Whom I've served in battle - it hurts. But I shall overcome - for I am strong.

I have slipped the bonds of Earth and stood watch over the uncharted frontiers of space from my vantage point on the moon. I have borne silent witness to all of America's finest hours. But my finest hours are yet to come.

When I am torn into strips and used as bandages for my wounded comrades on the battlefield, When I am flown at half-mast to honor my soldier, Or when I lie in the trembling arms of a grieving parent at the grave of their fallen son or daughter,

I am proud.

### **TIGER CUBS**

### #12- A friendly greeting

Christmas is not the only time to remember others with a greeting card. There are many other greetings that can be sent to those in a hospital or extended care facility. Such as; Groundhog's Day, Valentine's Day, St. Patrick's Day, or to welcome Spring. Nothing like a card to brighten up someone's lonely day. A card or a visit from a friendly Tiger Cub can help a lot.

\*Make at least 2 cards or decorations and take them to a hospital or nursing home. Be sure to call ahead to wherever you decide to go to find out about visiting hours, and if they accept young visitors. Another idea would be to add a hand made bookmark inside the greeting card.

# **#13- Making Change**

Learning to count coins and to make change accurately takes practice.

\*Using an assortment of U.S. coins, choose the correct coins to make the following purchases. There may be more than one way to arrange the coins correctly.

59 cents

29 cents

15 cents

60 cents

50 cents

35 cents

If you paid one dollar for the following purchases, how much change would you receive?

99 cents

25 cents

50 cents

79 cents

# PRE-OPENING ACTIVITY

#### Just One Word" Trick

Inland Northwest Council

You'll really have them at a loss for words with this one! Cut out the following letters from magazine or newspaper headlines (or draw black letters on paper and cut them out,)

# JNOORSTUW

Place the letters in any order on the floor or table (or any flat surface), Ask the players to rearrange the letters to spell "just one word". If they give up, rearrange the letters to spell the three words, "Just One Word."

#### Flea Market

Crossroads of America
Set up the room and have the boys bring things they want to sell and have a flea market.

# Name Tags

Crossroads of America

Use pieces of paper cut out in the shape of a silver dollar.

# Which Country's Coins

York Adams Area Council

Gather coins from different countries and place them on display, labeled with unique identifiers. Then list out on sheets of paper the different countries represented. Have folks match the coins to the countries.

#### **How Much Does It Cost**

York Adams Area Council

Cut out pictures of different items of interest to the Cub Scouts and have these mounted around the room. Using your greatest diligence (searching high and lo) try to come up with real, advertised "bestprices." Have everyone try to determine (guesstimate) the price of each item and then let them compare to what you have found.

#### **OPENING**

# **Dollars Opening Ceremonies**

Crossroads of America

Cubs hold up large pieces of paper with the letters "D-O-L-L-A-R-S" on them and say.

**D** –is for dollars, they help us to learn.

O –is for dough, the paper we earn.

L -is for "listen", advice we can then hear.

L -is for learn, more and more each year

A -A is for Akela, the leader so grand

R -is for rank awards, the finest in the land

**S** -is for sense that we use every day.

**ALL** – And now stand and all together stand and say the Pledge of Allegiance.

### A Penny Saved

York Adams Area Council

Benjamin Franklin was one of America's most prominent and inventive forefathers. In his time, he helped to write the Constitution of the United States, he served the country in many important positions, he invented such machines as the Franklin stove and bifocals and he is honored with discovering electricity. Another of his attributes was his crafty, yet true proverbs—all of which seem to apply as much today as they did in his time. One such saying especially applies to our theme tonight: "A penny saved is a penny earned."

As we ponder this and the man whose wisdom and insight led him to coin it, lets remember and be thankful for the many heroes—the famous and the little known—who gave so much of themselves to make America what it is today.

Please stand and recite the Pledge of Allegiance.

#### **Think About This**

National Capital Area Council

Our country, the United States of America, is one of the greatest countries to ever exist. It's greatness lies in the strength of its citizens—you and me.

Think about this: The greatest road system in the world is the US road system. It provides more, larger, and better roadways than in any other country. How can this be? Could any one of us afford to build a length of highway in front of our house? Not too easily! But by all of the US citizens, pooling their financial resources together, we are able to make this happen. And it's the same with our schools, our community buildings, and many other manmade resources we have. By all of us pitching in, we help make the United States the great country that it is. So when you're thinking about tonight's theme, **Dollars and Sense**, don't forget that part of that sense is common sense—common as in "community."

Let's join together to recite the Pledge of Allegiance—the pledge that joins us all together in this great nation.

### 10 Commandments of Ceremonies

- 1. Thou shalt have one every month.
- 2. Thou shalt keep it simple, make it fun (kis-mif).
- 3. Thou shalt not repeat a ceremony, no matter how many adults want to (or how good you look in an Indian headdress).
- 4. Thou shalt not ask Cub Scouts (or adults) to memorize or read a lot of big words.
- 5. Thou shalt be heard and seen by all.
- 6. Thou shalt include both Cub and his parent.
- 7. Thou shalt not forget WEBELOS activity pins, to make them important also.
- 8. Thou shalt follow the monthly theme.
- 9. Thou shalt understand Cub Scout advancement and how important it is to the Cubs.
- 10. Thou shalt use thy brain to come up with new ideas.

### My Choice

**Props**: 8 Cub Scouts hold cards on which have been printed the letters "M Y C H O I C E".

In turn, each Cub steps forward, raises his card and speaks his lines.

**Cub 1:** "M" - If I could choose what I could be, I think I'd choose to be just me, To live where I am free to talk, To choose my friends and where to walk.

**Cub 2:** "Y" - To choose the job I want to do, And live where I've a notion to.

**Cub 3:** "C" - To spend my money as I please and never have to bend my knees...

**Cub 4:** "H" - To any dictator or government boss who profits from the people's loss.

**Cub 5:** "O" - To choose the church in which I'll pray and worship God in my own way.

**Cub 6:** "I" - To vote for men who'll do their best to see our nation meets the test.

**Cub 7:** "C" - And conquer evils that would destroy the freedoms that I now enjoy.

**Cub 8:** "E" - To be my boss and live the way according to how I choose each day; Yes, if I could choose what I could be, I'd be an American JUST LIKE ME.

# PACK/DEN ACTIVITIES

#### \$ Slide

Trapper Trails Council

Make a Dollar sign or a piggy bank out of fun foam, attach a pipe cleaner to the back.

Find fake money and put it to good use. A big plastic coin can have a ring glued to the back for a slide.

#### National Capital Area Council

#### Managing your Money:

Learning to manage money is a skill that has become more important, and more difficult, then it was 10 or 15 years ago. Today's parents and grandparents probably had less money as youth than many children do today. There were also lots less things to spend money on. The choices that face many of today's youth are more complicated than ones faced as little as 10 to 15 years ago. And because people today have more choices, they also have more chances to make financial mistakes, such as getting too deeply into debt.

Of course, money isn't and shouldn't be everything in life. There are far more important things, like family, friends, helping others, and achieving personal growth. But money is a major part of life for most people. How a person manages money is critical to his or her personal, and perhaps even family's, well being. The main purpose of responsible money management is not to make more money, although that can sometimes be helpful and necessary. Rather, the goal is to wisely and effectively manage the money you do have.

It is important then that the skill of managing money should be developed from a young age. Starting with Tiger Scouts, boys are capable of learning the basics of money management. The key is to provide guidance that is age appropriate. Tiger Scouts can understand the nee to save towards purchasing something that they would like to have. As Cub Scouts grow toward Webelos, they are more able to understand the need to save, not only for things that they want as an individual, but also for group items. They are also very capable of understanding the concept of donating to charities. Keep I n mind that through out their Scouting years, boys are consistently encouraged to provide services to others. Although most of the service ideas are geared toward making a project or giving of time, these also require budgeting (of either time or money to make and deliver the projects).

One thing that you can do to tie this theme in with other monthly themes is to use the activities you will be doing over the next several months as a cornerstone for developing budgets for each months activity. For example: if you plan on doing a magic show in March, then your den/pack could use this months theme as a way to develop the budget needed to make sure that the materials and resources are available for the magic show.

# Meeting a Den Financial Goal:

Few dens have an unlimited source of income. Most dens must make important decisions about how to spend the money they do have. A good way to make decisions about spending money is to develop goals and objectives. A goal is a specific purpose or destination. Goals are dreams and wishes brought to reality. "Gee, I hope our den can travel to Washington DC to tour the Federal Mint" is a wish or dream. "Our den is going to travel to Washington DC to tour the Federal Mint in October" is a goal. It has a specific destination and time. It is something that everyone in the den can work toward. Achieving a goal requires setting objectives. Objectives are the details or tasks and steps required to accomplish the goal. Going to Washington DC and touring the Federal mint will require money. After setting a specific goal, your den should discuss how it would save enough money to reach that goal. How will the den obtain the money? Will the money come out of weekly dues? Will the den members need to increase their dues to cover the cost of this trip? If so, by how much and over how many weeks?

Sometimes, despite a den's best efforts, it won't be able to save enough money to pay for the goal as planned. In that case your den might want to reconsider where it wants to go, how it will get there, how long to stay, what to do while there or when to take the trip.

### **Budgeting:**

Both before and after your den has decided how they are going to obtain the funds for paying for the outing, they must set up a budget. A budget must be set up before planning the outing so the den will know how much money they will need to fund the trip. After the trip, the den should revisit the budget. They should record the actual expenses using the same categories that were used

in the budget. This will allow them to compare how the actual expenses matched up with the amounts that were budgeted. This will also show two things (1) how each line item in the budget was compared to the actual costs (for example: if you budgeted \$2.00 per person for lunch and the actual cost was \$2.25 per person, you will know that this item needs to be adjusted next time) and (2) how the total budget compares to the total expenses.

Each member of your den should help with developing the budget both before and after the trip. If this becomes too onerous, have each den member identify a personal goal (something that they want to buy or do) using the same approach as you would for the den trip. During the month, each Cub Scout can then follow the guidelines that are used for the den's goal to reach his own.

# **Fun Facts about Money:**

- On the Canadian two-dollar bill, the flag flying over the Parliament building is an American Flag.
- All 50 states are listed across the top of the Lincoln Memorial on the back of the \$5 bill.
- A dime has 118 ridges around the edge.
- On an American one-dollar bill, there is an owl in the upper left-hand corner of the "1" encased in the "Shield" and a spider hidden in the front upper righthand corner.

# Making\_Banks

National Capital Area Council

#### **Pringles Can Bank**

**Materials:** a large or small Pringles can with lid for each Cub Scout. Scraps of materials and items to decorate the cans with; glue or tape.

#### **Directions:**

- (1) Cut a slit in the top of each lid
- (2) cover the Pringles can with material and secure it with glue or tape
- (3) decorate

### **Drum Bank**

National Capital Area Council

**Materials:** Empty coffee can with a plastic lid or oatmeal box; masking tape; paper and crayons; yarn or string. **Directions:** 

- 1. Cut a slit in the top of each lid.
- 2. Secure the lid of your box or can with tape.
- 3. Cover with paper and decorate with crayons.
- 4. Tie or tape on some yarn or string so you can hang the drum bank up or let it stand.

#### **Kleenex Box Bank**

National Capital Area Council

**Materials**: Empty Kleenex box; paint, colored paper or old fabric; pictures from magazines, crayons or markers, glue or tape

# Directions:

- 1. Paint or cover the outside of the box
- 2. Decorate with pictures from magazines

3. Crayons or markers. (You can do each side differently!)

#### Fireman's Hat Bank

National Capital Area Council

*Materials*: a plastic container, with lid, from non-dairy whipped topping, cardboard (size 9" by 7"), pipe cleaners, paint, yarn or string, glue.

# Directions:

- 1. Place the lid on the container and invert for the crown of the hat. Then cut a slit in the top of the crown for inserting the coins.
- 2. Cut the brim from the cardboard so the length of the hat is along the 9" side of the cardboard and the back of the rim is the 7" width.
- 3. For the ridges on the hat, glue pieces of yarn or pipe cleaners from the coin slot to the brim;
- 4. Paint the hat.
- 5. Cut a shield from extra piece of cardboard. Paint it any color you want, adding number of the Engine Company when the paint is dry. Glue the shield in place on the front of the crown.
- 6. Assemble the hat by gluing the lid of the crown onto the
- 7. To remove coins lift the crown from the brim.

# Why Do We Have Outings And Field Trips?

National Capital Area Council

- FUN the main reason why boys are in Scouting.
- Achievement the boys have a natural opportunity to fulfill required achievements for their ranks.
- Introduction to Outdoors the outing can be the first introduction to learning about and enjoying the outdoors.
- Fulfilling Aim/Purposes of BSA the program activity should meet the purpose of Cub Scouting and provide opportunities for physical, spiritual mental and social growth. These are lasting values.
- Variety Vary the activities used to achieve the purposes of Scouting. Boys like to sample many different things. It can also serve to teach a new skill or introduce the boys to a new subject for the first time.
- Unity and Pride Outings help to enrich and instill pack and/or den unity and pride as members all get to know one another and spend time working and playing together.
- Action Boys like to DO things...not just sit and watch or sit and listen!

# Planning the Outing

In planning special outings, there are some general guidelines, which should be followed to help ensure their success:

# Objective --

Why are we having the activity? Does it help to achieve the purposes of Cub Scouting? Where do you want to go?

Who is going to go? A den, the entire pack, ..the Webelos? Lead a discussion with your den to identify one den financial goal that must be saved for. Discuss the goal in detail (for example: visiting a mint or a bank).

# Leadership -

There should be adequate adult leadership to ensure safety and supervision. Are you going to need separate committees formed? For example—Transportation, Reservations, Publicity, etc? This is a good time to involve adult family members of your pack. Use common sense for the amount of leadership you'll need. If you are going to a nearby park to play with your den, then your two-deep leadership would be adequate. If you are going to a ballpark holding 80,000 people, obviously, you are going to need more help to keep your group together. A good guideline is the following: 2 Leaders for the first 6 Scouts, one additional leader for every 4 boys after that. Facility —

What type of facility, if any, is needed for your activity? Can it be held in your normal meeting site? Is it an outdoor facility? Are reservations necessary? Will there be a charge to use the facility? Do you want to visit a bank or a Federal Mint?

# Physical Arrangements -

What type of seating arrangements will be needed, if any? If outdoors, what is available for use and what else is needed?

### Schedule -

Select a date. Use your Council, District and Community Calendars to see if there are any activities already scheduled that could conflict with yours. A written schedule, agenda or program will be helpful. When will it be held? What time does it begin? Who does what and when? What time does it end? You need to plan!

#### Alternative -

Always, always plan for back-up leadership to fill in case of an emergency. If you are having an outdoor activity, be sure to have a back up if the weather does not cooperate with you.

#### Publicity -

Be sure that all of your pack families are informed as to what is happening in the pack. Use flyers, pack newsletter and your leaders to get the word out.

# Judging and Awards -

If your activity is competitive in nature, will each boy get something for participating? Or will only the winner be recognized? How and when? What type of awards will be used? Who will do the judging? How?

# Health and Safety -

Make sure your activity is safe for the boys and their families. Some precautions to consider include:

- Use the Buddy System on your outings
- Select (ahead of time) a well-identified gathering sire for your group if anyone becomes separated
- Carry a first aid kit in all outings
- If you activity includes any aquatics activity, you must have an adult who understands the Safe Swim

- Defense; for any boating activities, your leader must have completed the Safety Afloat course and be in possession of the Safety Afloat Certification Card.
- Check the Guide to Safe Scouting to make sure your outing is an approved activity.
- Materials and Equipment Is there any special equipment or materials that are needed for you activity? Who is going to bring them?
- Finances Will there be a cost involved with the activity? Will the pack budget cover the cost? If not, how will the costs be covered? Prepare personal budgets or a spending plan to reach the goal of covering the costs of this outing.

# Advance Preparations for the Outing: Let's Talk Details –

**Publicity** – the success of your outing may just depend on how well you do in getting the word out. If your pack members don't know about the activity, they can't participate. Make sure that you have all necessary information on your flyer—activity, date, time, who can go, how much it will cost, location, a contact person for more information and registration, etc. Reinforce this information in your pack newsletter and through your leaders.

**Directions** – Be sure that you also give a set of written instructions and/or map, if necessary, on how to get to your activity or you might wind up going by yourself! **Advance Reservations/Costs** – If you are planning to go on an outing that involves tickets or fees to enter, you will want to take care of these items in advance. Most places offer group rates, so, in your planning, you should have addressed these items. Through your publicity and promotion of the activity, your parents should be aware of the costs involved…either with advance ticket purchases or by providing the boys with enough money on the day of the outing.

# **Traveling Activity**

Tell the boys the following: "Our fabulously wealthy Cubmaster has offered each of you \$1,000, on the condition that you spend it on a trip in the USA. You are limited to two weeks and must spend at least \$900 of your gift, but no more that the \$1,000 given to you." Ask the boys where they would like to go and make a list of activities. Take this list and assign a cost to each item, using a local travel guide, an AAA tourbook, or other resource. Make sure to include some activities that are free! Enter the activities and costs on an itinerary sheet and expense sheet.

Use a map to determine the distances to each destination. Fares for travel expenses, accommodations and food are given below. Use this information to choose the mode of transportation and to calculate travel time and expenses. Travel time must be taken into account. For example, if you spend all day on the train going from Boston to Miami, you will not be able to plan any activities for that

day. If you spend the night on a train or bus, you do not have to pay for accommodations that night. You may not drive all night or spend the night in your car and, for purposes of this game, there are no all-night airplane flights. You must make arrangements to return to your starting point by the end of the last day of your trip. You must make arrangements for sleeping accommodations every night, using the information below as a guide. You must eat three meals a day on your trip. A snack may be substituted for one meal per day and only once each week. Calculate eating expenses and enter them on the expense sheet.

Total the daily expenses from the list you have compiled. Add the daily totals to determine the cost of the entire trip. After the trip is planned, have the boys make a list of clothes, equipment, etc that they will have to take with them

# **Example Expense Guidelines:**

Travel Expenses:

#### Mode: Cost Per 100 Miles Time Per 100 Miles

Air	\$12.00	15 minutes
Rental Car	\$10.00 per day	2 hours
	plus .10/mile	
Train	\$10.00	1 ½ hours
Bus	\$6.00 (or \$200.,	2 /1/2 hours
	2 Week pass)	

### **Food Expenses:**

Formal restaurant \$10.00 Inexpensive restaurant \$2.00 Cooking while camping \$1.50 Snack \$.75

# Accommodations (per night)

Hotel \$25.00 Inexpensive motel\$10.00 Camping \$ 5.00

### AUDIENCE PARTICIPATION

#### The Exerciser

Inland Northwest Council (Let your Webelos lead this)

The exerciser stood up tall,
And stretched his arms from wall to wall,
He put his hands way up high,
Then down again beside each thigh.
He put his chin upon his chest,
Then he pulled it far back, his neck to rest.
Then he reached down and touched to the ground,
And then he turned himself once around.
Then with his hands he touched his feet,
And then quietly he took his seat.

# Toy Store Uproar

York Adams Area Council

An audience participation skit, ideal for any large gathering!

Whenever these words are read, the group is to perform these motions and sounds:

Doll: Bend forward at the waist and say 'Wahhh".

Jack-In-The-Box: Stand up and say 'boing".

**Bird**: Put hands under armpits, flap 'wings' and say 'Tweet-tweet".

**Train**: Punch the air rhythmically and say 'Choochoo' and 'Chug'chug'.

**Soldier**: Stomp feet and say 'March, march, march'.

The **Doll** had seen it all. The absent-minded shopkeeper had really done it this time! He had closed up shop for the night and never locked the toy shop door! Now what would become of them –unprotected for a night! If someone decided to rob the store, none of the toys was safe. The **Doll** knew something had to be done. But what? She tried to get the attention of the **Soldier**. She inched her way to the very edge of the shelf. "help," cried the **Doll**, but the **Soldier** never looked her way.

The cuckoo **Bird!** A bit flighty perhaps, but nonetheless helpful. The **Doll** called him, but the **Bird** was so busy chirping out the hour, he never heard her.

By now, the **Doll** had worked herself so near the edge of the shelf that when the Jack-In-The-Box suddenly popped up, he frightened the poor **Doll** who lost her balance and toppled off the shelf right into the engine car of the **Train**. As she landed, she hit the throttle of the **Train**, setting it in motion. As it rounded the first bend, the top of the **Train** bumped into the Jack-In-The-Box, knocking him off his shelf and into the next car of the **Train**. At the second bend, the Jack-In-The-Box popped up when he was just beneath the Soldier. The startled Soldier fell head first into the Bird. They both tumbled over and over each other – first the Bird, then the Soldier, the Bird, the Soldier, **Bird**, **Soldier** – until they landed in the last car of the Train.

The **Doll** cried out in disbelief! What a horrible night this was turning out to be! A **Train** pulling a **Doll**, a **Jack-In-The-Box**, a **Soldier** and a

**Bird** – all going round and round an unlocked toy shop in the middle of the night!

Just then, the door slowly opened. The **Doll** held her breath. "Why, you naughty toys." It was the absent-minded shopkeeper! "I came back because I realized I hadn't locked the door, and what do I find —all of you playing after hours"!

Then the shopkeeper set the **Bird** in the sentry box which belonged to the **Soldier**, the **Doll** where

the **Train** belonged, the **Soldier** on the shelf where the **Doll** usually sat, and the **Jack-In-The-Box** in the clock where the **Bird** was supposed to be.

This is all wrong", the shopkeeper said. So he put the **Bird** in the **Train**, the **Doll** on top of the **Jack-In-The-Box**, and the **Soldier** in the clock. That can't be right", he squealed, and he put the **Doll** in the **Train**, the **Train** in the clock, the **Bird** in the sentry box and the **Soldier** in the **Jack-In-The-Box**.

And when he saw the total confusion he created, he gave up. And so do I!

# ADVANCEMENT CEREMONIES

#### Tree

Crossroads of America

Use a bare tree branch with play money hanging from it with the advancements hanging on it.

**Cubmaster**: They say that money does not grow on trees. That's true, but our pack has done the next best thing to show how much we value the work of our boys. (Then pull off the advancements and have the boys bring their parent(s) and award the advancement.

#### **An Investment In The Future**

York Adams Area Council

What is Scouting? What is anything that's worthwhile but an investment in the future. Tonight, as we reflect on "Dollars & Sense," it makes absolute sense that, if it is nothing else, the Cub Scout program is about making a sound investment in the future—the future of our children, our community, and the world as a whole.

It starts small, just as most savings accounts do. Each boy invests his time in understanding the Cub Scouting program, what it is, who he is in it, and what the program demands of him. The dividend for his investment is not an award. It is not a badge.

The dividend is what he has gained in knowledge and in understanding his ability to grow. That's a whole lot more than just a piece of cloth. What we do as a community is to properly and appropriately recognize him for his accomplishment. We do this by awarding him the rank, or status, of Bobcat. This is symbolized by his wearing the Bobcat badge. But just as a savings book is only the record of the savings (and not the money itself), the Bobcat badge is a record of all that the Cub Scout has accomplished. If I want to grow my savings and investments, I have two options—I can depend only that initial investment to gain value or I can continue to add to the initial investment and watch the value grow a whole lot faster. Again, so it is with the Cub Scout program. What our boys gain from one level of investing themselves can never be taken away from them—that would be like trying to stop someone from knowing how to ride a bike after they've already learned. That investment is already locked in! But if our

Scouts really want to grow, they must continue to invest their time and energy in the program.

Each "advancement level" of the Cub Scout program is more opportunity for each boy to invest and grow. To be more valuable than they were before.

Whether it is the Wolf, Bear, Webelos or Arrow of Light level, as the Cub Scout accomplishes the requirements for the level, he grows and improves himself. And as he sticks with it, he just gets better and better—more and more valuable.

Tonight we recognize all of the Cub Scouts in the Pack who have been working to invest in their own future and have made significant progress in doing that. [Call boys forward with parents and award the badges earned.]

### **GAMES**

# **Passing The Buck**

Inland Northwest Council

Material: a beanbag or small rubber ball used as the "buck". Players form a circle and the "buck" is tossed from player to player. The person catching the "buck" must begin to tell a story - something made up on the spot. The player holding the "buck" tosses it to another player who must catch it and continue the story. The story can take any form just as long as there is an attempt to connect it to the last player's contribution. Players must not break the flow of the story no matter how fast the "buck" is passed. Those who have the "buck" must speak--if only a few words-then they can toss it to another.

#### Minuteman Run

Inland Northwest Council

To play this game, you'll need a group of about 10 boys. The players form a circle and hold hands. A person who is chosen "IT" stands inside the circle. He walks around the circle, tapping each player's hands as he says each word of the rhyme, "Red, white, blue, out goes you!" The two persons he taps on the word, "You," run around the circle in opposite directions,, "IT" steps into one of the empty places. The last one to get back to the other empty place becomes "IT,.

The game continues as long as you want it to, or until the players are tired out. You might want to include some variations in tile game such as hopping, skipping, walking, or galloping,

# **Guard the Treasurer**

Inland Northwest Council

One boy is chosen to be "IT", the keeper of the treasure, who stands guard over the "jewels", (beanbag or whatever, My suggestion: you can find chocolate coins covered in gold foil at some discount stores--Baloo). Everyone else forms a circle around "IT". The group standing around "IT" must try to steal the treasure without being tagged. Those touched by "IT" are frozen in place and can not

longer try for the treasure. Play ends when the "jewels" are captured.

#### Game

Crossroads of America

Hide pennies around the room and have teams direct a blindfolded person to find the pennies. The team with the most pennies at the end of 5 minutes wins the pennies they found.

# Consumer's Report

York Adams Area Council

Semi-active, indoors

Equipment: Per team: 1 balloon; 1 bib; 1 bowl of soda crackers; 1 orange, peeled; 1bottle of pop; 1 bowl of peanuts; 1 straw per person; 1 long table.

Formation: Relay.

Divide the group into teams of six to eight. Line up each team at one end of the room and place each 'set' of food items and a bib on the table at the other end of the room. Blow up the balloons and place them on the table beside each team's goodies.

On 'Go', the first member of each team runs to the table, puts on the bib and does the following:

- Eats one cracker.
- Eats one section of the orange.
- Uses own straw to take one sip of the pop.
- Eats four peanuts

# (Diet/allergy watch for this game, especially the peanuts. Substitute where necessary.)

When finished, he takes off the bib, runs back and tags the next player, who then runs up, puts on the bib and tastes the food. The relay continues until all the food items for each team are gone. When the last mouthful is gone, that player pops the balloon to signal that his team has completed its taste test.

### Ruba Dub Dub

York Adams Area Council

You will need: Twenty four 35mm film canisters, these should be opaque and all look the same. Into twelve of these you place a marble, fishing bell or anything that will make a noise when the canister is shaken.

The boys sit in a circle and take it in turn to pick up two canisters at a time and give them a shake. If they both rattle then a prize or point is given to the boy who picked them. These canisters are then removed from the game and the next boy has his turn. If both canisters do not rattle then they are both replaced where they were picked up from and the game continues. The game gets more difficult as more are removed as there are then more empty ones left in the game than ones that rattle. You could make it more difficult by having a larger number of containers to begin with. You could also guild the Lilly by putting numbers on the canisters but I have not found this to be

necessary. You can use this as a team game, the winning team being the one with most points or as individuals against all the rest.

### SONGS

#### Trainer's Song

Crossroads of America (Tune: You Are My Sunshine)

We are your trainers, your happy trainers We bust our tails to make your day. We give you handouts and fundamentals, So get on board, and help us lead the way.

We are your trainers, your happy trainers. We bust our tails to make your day. We are ambitious and mighty makers. Of leaders who walk the Scouting way!

# How Much is That Doggie in the Window?

York Adams Area Council

How much is that doggie in the window? (arf! arf!)

The one with the waggley tail

How much is that doggie in the window? (arf! arf!)

I do hope that doggie's for sale

I must take a trip to California

And leave my poor sweetheart alone

If he has a dog, he won't be lonesome

And the doggie will have a good home

How much is that doggie in the window? (arf! arf!)

The one with the waggley tail

How much is that doggie in the window? (arf! arf!)

I do hope that doggie's for sale

I read in the paper there are robbers (roof! roof!)

With flashlights that shine in the dark

My love needs a doggie to protect him

And scare them away with one bark

I don't want a bunny or a kitty

I don't want a parrot that talks

I don't want a bowl of little fishies [Try our Swim with the

Goldfish activity!]

He can't take a goldfish for a walk

How much is that doggie in the window? (arf! arf!)

The one with the waggley tail

How much is that doggie in the window? (arf! arf!)

I do hope that doggie's for sale

I do hope that doggie's for sale

Note:

Arf! Arf! sounds like a small dog. Roof! Roof! sounds like a bigger dog.

# **Ghost With One Black**

York Adams Area Council

Cast: Ghost, 3 Pedestrians

**Setting**: City Street

#1: (Bends over; picks up coin.) Wow! A loony!

Ghost: (Comes out; scary voice.) I am with one black eye!

(#1 scared; drops loony; runs away)

#2: (Bends over; picks up coin.) Wow! A dollar! Ghost: (comes out) I am the Ghost with eye!

(#2 scared; drops dollar; runs away)

#3: (Bends over; picks up coin.) Wow! Money! Ghost: (Comes out.) I am the Ghost with eye!

#3: Keep it up, and you'll get another!

# That's Why We're In Cub Scouting

(Tune: Deep in the Heart of Texas) National Capital Area Council

The fun things in life Our family's delight! (Clap hands 4 times) That's why we're in Cub Scouting!

We do our best To pass each test. (Clap hands 4 times) That's why we're in Cub Scouting!

# **Shipwrecked Cub Scouts:**

(Tune: Gilligan's Island Theme) National Capital Area Council

Our pack set sail on the sea one day, In search of coins of gold, A group of hearty Cub Scouts, And leaders true and bold.

The weather started getting rough,
The tiny ship was tossed,
If not for the courage of our Cubmaster,
The whole pack would be lost.

Our boat touched ground on a rocky isle And up walked a tall old man, He tossed a towel to dry us off, And raised high his right hand.

He said, "You're a sharp pack of Cub Scouts, Your courage brave and sure, To sail out on a sea like this On a scouting adventure."

He gave directions to get home, We set sail with good cheer. We reached home with the setting sun, And tied up at the pier.

We looked in the bottom of the boat And saw the old man's towel, His name was stitched along the hem, The name was Baden-Powell.

# I've Got Sixpence

National Capital Area Council

I've got sixpence, Jolly, jolly sixpence. I've got sixpence To last me all my life.

I've got tupence to spend and tupence to lend, and tupence to send home to my wife, poor wife.

#### Chorus:

No cares have I to grieve me.

No pretty little girls to deceive me.

I'm as happy as a lark, believe me,
As we go rolling rolling home.

Rolling home, (rolling home),
Rolling home, (rolling home),
By the light of the silvery moon.

Happy as the day, that we line up for our pay,
as we go rolling, rolling home.

I've got fourpence, jolly, jolly fourpence, I've got fourpence to last me all my life. I've got tupence to spend and tupence to lend, and no pence to send home to my wife, poor wife.

# Chorus

I've got tupence, jolly, jolly tupence, I've got tupence to last me all my life. I've got tupence to spend and no pence to lend, and no pence to send home to my wife, poor wife.

# Chorus

I've got no pence,
jolly, jolly no pence,
I've got no pence
to last me all my life.
I've got no pence to spend
and no pence to lend,
and no pence to send home to my wife, poor wife

# Chorus

**David L.** was kind enough to send more Native American Songs and many other idea. Yes, these are just a bit late (sorry for that, but our computer problems loused up that

issue), but still could be kept in your Pack Library if you have a theme section. I am keeping everything he sent together here to make copying it and transferring it to another area easier for you.

#### Walrus Song

Indian Nations Council, 1994 Pow Wow

(When doing this song you should have male, female alternating in the line up, use as many people as you wish, kids love to see adults do this song. Tell story part, only sing chorus.)

Off in the frozen tundra of the northern Arctic Circle lived a tribe of brave Eskimos. Every year, just before the ravages of the cruel and biting winter, the hunters of the tribe would set forth on a great hunt for the walrus. The other members of the tribe would stand on the shore as their valiant hunters paddled off in their kayaks. But! Eskimos, they don't paddle like we do they paddle like this: (fold arms on top of each other, hands touching elbows and wiggle up and down and side to side together while singing chorus)

# Chorus

Hey, tacoma misha waukee. Hey, tacoma misha waukee. Hey, tacoma misha waukee. Aukie tauka oooma, aukie tauka oooma, Hey diddle, hi diddle, ho diddle, hey (Note - Last word sometimes changes).

As the hunters approached the ice floes, they had to search the horizon for signs of the great walrus. But! Eskimos, they don't search like we do, they search like this: (starting with right hand, place hand on left side of face with palm of hand facing up going across forehead, lean to left with body crossing to right side, reverse hands and go other direction at the end of each line of chorus when you get to last two lines of chorus do paddling motion from above)

# Chorus

And off in the distance were a herd of walrus or walruses (anyway there was a bunch of them). The hunters finally spotted the walrus off in the distance and the leader pointed them out to the other hunters. But! Eskimos, they don't point like we do, they point like this: (put hand on forehead like above and put other arm thru the loop in first arm, lean body as above and go other direction at the end of each line of chorus, don't forget paddling motion on last two lines of chorus)

#### Charus

The hunters carefully paddled close enough to get a good shot off at the walrus. Each hunter took careful aim and prepared to shoot his walrus. But! Eskimos, they don't shoot like we do, they shoot like this: (put hands together, arms straight out starting at left swing to right then shoot at end of each swing by saying boom while raising arms in the air, reverse directions on each line of chorus,

remember to paddle at end, use your imagination while paddling)

#### Chorus

Since the Eskimos are very good marksmen, each hunter managed to get his own walrus. They stepped out onto the ice floe and prepared to carry their walrus back to their kayaks. But! Eskimos, they don't carry their walrus the way we do, they carry them like this: (start at left with both hands act like lifting up walrus while moving to right, at top of swing throw down walrus in kayaks, make noise of walrus hitting bottom, remember to paddle.)

#### Chorus

The happy Eskimos paddled their heavy kayaks back to their village. The villagers waved to the mighty hunters as they approached the shore. But! Eskimos, they don't wave like we do, they wave like this: (place back of right wrist at waist level palm up, wiggle hands up and down while swinging as above, remember to paddle)

#### Chorus

The hunters were very excited about the reception they received, but they were especially glad to be home to their wives. They all ran to kiss their wives. But! Eskimos, they don't kiss like we do, they kiss like this: (two people face each other with arms held straight out to their sides, while acting like they are rubbing noses, change back and forth with people behind you at each line of chorus, paddle at end)

#### Chorus

#### Zulu Warrior

Ay kumma zimba zimba zia
Ay kumma zimba zimba zee
Ay kumma zimba zimba zia
Ay kumma zimba zimba zee
See him there, the Zulu watrrior
See him there, the Zulu Chief,
Chief, Chief, Chief
The music for Zulu Warrior is in Creative Campfires.

The following is on the web in many places

# An Indian Version Of The Twenty-third Psalm

Author Unknown

The Great Father above a shepherd Chief is.

I am His and with Him I want not.

He throws out to me a rope and the name of the rope is love and He draws me to where the grass is green and the water not dangerous, and I eat and lie down and am satisfied.

Sometimes my heart is very weak and falls down but He lifts me up again and draws me into a good road. His name is WONDERFUL.

Sometime, it may be very soon, it may be a long, long time.

He will draw me into a valley.

It is dark there, but I'll be afraid not, for it is in between those mountains that the Shepherd Christ will meet me and the hunger that I have in my heart all through this life will be satisfied. He gives me a staff to lean upon. He spreads a table before me with all kinds of foods. He puts His hand upon my head and all the "tired" is gone. My cup He fills till it runs over. What I tell is true. I lie not. These roads that are "away ahead" will stay with me through this life and after; and afterwards I will go to live in the Big Tepee and sit down with the Shepherd Chief forever.

These following items come from an Exploring Alaska theme in the 1994 Indian Nations Pow Wow book - Eskimos are native people.

#### Eskimo Pie

Scene: Group of Cub Scouts around a table.

**Props**: Ping pong ball, sponge, white golf tees, pan with ice cream bars in the bottom.

**Cub 1**: Isn't it great our leader is letting us make a pie for our den meeting treat?

**Cub 2:** Sure is. I don't know what kind of pie it is, but here are the directions.

Cub 3: Let's see, first you put in these walrus eyes.

**Cub 4:** Walrus eyes? Are you sure?

Cub 3: Says so right here. (Puts ping pong balls in pan.)

Cub 5: Ok, next put in a pound of blubber.

Cub 4: A pound of blubber? Are you sure?

Cub 5: That's what it says in the recipe. (Puts in white sponges.)

**Cub 6:** The next thing to add are two dozen polar bear teeth.

**Cub 4:** I don't believe that. Why would you put teeth in a pie?

Cub 3: Hey, you have to have teeth to eat a pie!

Cub 4: Oh yeah, go ahead.

**Cub 6:** Here go the teeth. (Puts in golf tees.)

Cub 1: Now we let it freeze for one hour. (Put lid on pan.)

Cub 2: (Hold up sign that says "one hour later".)

Cub 1: Let's see what we've got. (Uncovers pot.)

All: (Look into pan and exclaim.) Eskimo pies!!!! (Pull out ice cream bars, open and eat.)

# Snowfight

This one creates quite a mess, but it's worth it. Divide into two teams and put a divider down the center of the room (like a couple of rows of chairs, back-to-back). The two teams are on opposite sides of the divider. Give each team a large stack of old newspapers, then give them five to ten minutes to prepare their "snow" by wadding the paper into balls-the more, the better.

When the signal to begin is given, players start tossing their snow at the opposing team which really does look like a snowstorm. When the whistle blows, everyone must stop throwing. Judges determine the winner by deciding which team has the least amount of snow on its side of the divider.

With larger groups, watch out for players who lose their eyeglasses or other personal belongings in the snow, which get pretty deep. After the game is over, provide plastic garbage bags and have a race to see which side can stuff the snow into the bags first.

#### Eskinose

Teams line up. One person on the end of each line gets a lipstick smear on the end of his nose. The idea is to see how far down the line you can pass the lipstick smear by rubbing noses. The team that can get the farthest or the team that can get it to the farthest in the time limit (thirty seconds, for example) is the winner. A good prize might be Eskimo Pies.

#### **Snowball Throw**

Use a large wad of cotton or a Styrofoam ball. The boys are seated in a circle on the floor. "IT" sits in the center of the circle. The boys throw the snowball to each other while "IT" tries to intercept. When he succeeds, the boy who threw the snowball becomes "IT".

# **Gathering Snowballs**

Each boy takes a turn at trying to pick up cotton balls and put them into a mixing bowl, blindfolded.

#### Eskimo Circle Pass

Eskimo boys play this game with a 3-4 inch ball of sealskin filled with sand. Find a ball of similar size. To play the game, boys knees in a circle and pass the ball around from boy to boy with a flat, open hand (palm up). When first learning the game, use two flat hands side-by-side rather than one. The object of the game is to pass the ball around the circle as rapidly as possible without actually grasping it. It can also be attempted with more than one ball at a time.

# **Snowball Relay**

Players divide into two teams and line up relay style. Each team is given a "snowball" (cotton or Styrofoam) and a piece of cardboard. Players move the ball across the floor and back by fanning it with cardboard. Do not touch with hands or cardboard. Each player in turn repeats the action until all players on one team fans the snowball down to the designated line and back. The first team to complete the course wins.

#### **How To Make A Snowflake**

You can make snowflakes any time of the year. When you use colored paper instead of white, a snowflake turns into a fancy-flake. Measure and cut 1 square of paper. Fold

square in half. Then fold it in half again. Fold it once more into a triangle. Draw a design on the triangle. Cut out the pattern. Open the paper and see a snowflake.

### **Snowflake Mobile**

Make 3 snowflakes, one from a 6" x 6" square and 2 from 4" x 4" square. Punch holes in the flakes. Use thread or string to tie the small flakes to the large flake. For a hanger, tie a piece of thread to the top of the large flake.

# Penguin Bank

On half a white folded card draw or trace silhouette of a penguin. Trace the same figure on other half of card. Cut around card, allowing beaks of penguins to remain joined. Color penguins with back paint or crayon. Paint beaks yellow. Spread penguins apart and paste around circular box or can. Make a slit in top of can for insertion of money as indicated.

#### Alaskan Snow Mobile

Provide each boy with a "Big Mac" carton (empty) and an assortment of materials such as pipe cleaners, golf tees, buttons, screws, wire, cardboard, paint, etc. Let each boy custom-design his own Explore mobile. They will have a lot of fun using their imaginations in creating this world of tomorrow vehicle.

# **Exploring Alaska**

#### Items needed:

Aluminum pie pan

Salt

Assorted small stones

Leaf (bean shaped)

Toothpick

String

Sugar cubes (optional)

Plastic figures (optional)

Give each Cub Scout a pie pan. Use spray glue or Elmer's glue (spread around on surface of pan). Cover generously with salt. Use sugar cubes to build small igloos. Use regular glue to hold together. A toothpick with a string tied on it will resemble a fishing pole. Use half of a pod shaped leaf to make a canoe. You can purchase figures for an extra touch.

# **SKITS**

# **Chest of Gold**

Inland Northwest Coucil

Lets take a few minutes to show how thankful we are for one of our pack leaders. This could be a Cubmaster, Den Leader Coach, Committee Chair or anyone needing an extra pat on the back You will want to do this as a surprise to the leader. However let them know that as part of this skit, when it is time the boys will need them to come up on the stage and just stand there. A small token of

appreciation for all the hours donated to the pack by the leader would be a nice addition.

Scene: 8 boys studying a treasure map

1st Boy: "I think we are looking in the wrong place."

2nd Boy: "I think we are looking for the wrong thing."

3rd Boy: "What do you mean, the wrong thing?"

**4th Boy:** "We're looking for a chest of gold, aren't we?"

**5th Boy:** "Oh course, but where's the best place to look for a chest of gold?"

**6th Boy:** "Probably at the end of the rainbow, but I don't see one."

**7th Boy:** "Let's look out there in that sea of faces." points to the audience)

**8th Boy:** "I'VE FOUND IT" (Walks to the leader and brings him/her on stage. Other boys look puzzled) "This is by far the best chest of gold: for in that chest pointing to leader) beats a heart of pure gold! Otherwise, why would he/she spend so much time being our Leader?

All Boys: (together) "That's Right!"

# **American Express Card**

Crossroads of America

A scout in a trench coat and hat enters and acts like Karl Malden in an American express Commercial "Do you know me? I'm Karl Malden and I carry the American Express card. Don't leave home without it! You will see just watch.

Have another boy cross the room and have two other boys walk by the single boy and bump into him.

The single boy exclaims as the other two leave, "oh my wallet is gone. I'm far from home and have no money."

Malden steps up and says "see it can happen to anyone, anywhere. Lets see it in slow motion.

Have the single person go across the room again and this time have the other two twist, turn and search everywhere, and then leave

Malden says: The American Express Card, do not leave home without it.

# The Lost Quarter

National Capital Area Council

**Personnel**: 5 or more Scouts

**Scene**: One person acts as a lamppost, shining a flashlight on the ground. Another is groping around in the pool of light. (He's "Scout One")

A third person enters, sees Scout One, and asks: "What are you looking for?"

**Scout One:** "A quarter that I lost".

He joins # 1, and helps him search. A fourth and fifth enter and repeat the above scene.

Finally one of them asks Scout One: "Where did you loose the quarter?"

Scout One: (Pointing away) "Over there"
Other Scout: "Then why are you looking here?"
Scout One: "Because the light is better over here!"

#### C.P.R.

# National Capital Area Council

The first Scout comes out walking around, he suddenly grabs his chest and falls to the ground. Two other scouts come in talking about just completing their first aid merit badge and find the scout on the ground. They rush to his aid and begin C.P.R.. Adjust head, listen, feel for pulse and then begin (fake) compressions. The other scout counts. After about 3 sets, the other scout yells "switch". Suddenly the scout on the ground gets up, one of the two scouts lies down, and they begin again to administer C.P.R.

#### The General Store

National Capital Area Council

This is a cute skit. However, some adults and boys might not like it at all. Be sensitive to this. If you decide to use it, insist that this skit is to be done in soccer shorts or the like.--Baloo

The scene is a general store, with the Storekeeper behind the counter. The counter is easily represented by a long table with a few items piled on it. Behind the Storekeeper is a curtain, which conceals another Scout, the Storekeeper's Son. He has a full change of clothes with him.

The Storekeeper introduces himself. He explains that this is his store and his Son helps him to run it. He is very proud of how hard he works to satisfy every customer, no matter what the customer wants.

A customer enters, walks up to the counter, and asks for a hat. The Storekeeper turns and calls out, "Hey Son, I need a hat." The curtain moves, and a hand reaches through with a hat. The customer admires it, and they agree on a price. The customer pays, puts on the hat, and walks out acting pleased.

Other customers repeat the process for a jacket, a shirt, shoes, socks, and a pair of pants. Each time, there is more movement of the curtain, and a longer delay before the clothing is handed through the curtain. There are sounds of grumbling, and the Storekeeper reminds his son about their commitment to sell whatever the customer needs. The last customer walks in hesitantly and asks in embarrassed tones for underwear. The Storekeeper does not hear him, and makes him repeat it until everybody can hear clearly. Finally he says, "Oh of course. Underwear! Son, we need some underwear." Nothing happens. The Storekeeper repeats his request several times, each time emphasizing the word, "Underwear." There is no answer. He apologizes to his customer for his lazy son,

and says he will get the underwear himself. He stomps off behind the curtain.

The curtain shakes, and we hear, "No, Pa! No, Pa! No!" The Son runs through the curtain and across the stage wearing only underpants.

### **CUB GRUB - Fun Food**

### Million Dollar Macaroni and Cheese Casserole

Make 6 servings.

- 9 slices seeded rye bread, crust removed
- 2 cups grated Jarlsberg cheese
- 1 cup uncooked elbow macaroni
- 2-3/4 cups milk
- 4 large eggs
- 1 teaspoon salt
- 4 tablespoons melted unsalted butter

Cut bread into 1-inch cubes. Cover the bottom of a 2-quart baking dish with a layer of bread cubes. Top with a layer of Jarlsberg cheese and then a layer of macaroni. Repeat, ending with cheese, until all the bread, cheese, and macaroni are used up. Combine milk, eggs, and salt and beat until well blended. Pour egg mixture into the baking dish and top with melted butter. Cover and refrigerate at least 8 hours or overnight. Bake at 350 degrees for 50 minutes or until firm.

### Million Dollar Pound Cake

# **Ingredients:**

- 1 pound margarine at room temperature
- 3 cups sugar
- 6 eggs at room temperature
- 4 cups flour
- 3/4 cup milk at room temperature
- 3 teaspoons vanilla
- 1. Cream margarine & sugar for 5 to 10 minutes. Add eggs one at a time, beating well after each egg. Add vanilla. Add a little over half the flour, beating continuously, then add all of the milk. Beat mixture, then add the rest of flour, beat again. Stir 1 minute.
- 2. Transfer to a loaf pan and bake at 300°F for about 1 hour. Let cool before serving. Can be made ahead and refrigerated for the next day's dinner.

# Mamie Eisenhower's Fudge (also called Million Dollar Fudge by former president Richard Nixon)

12 Oz. Semisweet Chocolate Bits
12 Oz. German Sweet Chocolate, Broken Into Pcs.
One Pint Marshmallow Cream
Two Cups Shopped Walnuts
One Can (13 - Oz.)Evaporated Milk
Four And One-Half Cups Sugar
Two Tablespoons Butter
Pinch Of Salt

In a large bowl, combine chocolate bits, sweet chocolate, marshmallow cream and chopped nuts. Reserve. In a saucepan, over medium heat, combine milk, sugar, butter and salt. Bring to boil, stirring constantly. for six to seven minutes. Pour the boiling milk and sugar mixture over the reserved chocolate-nut mixture, and beat until the chocolate is melted and the fudge is creamy. Pour fudge mixtures into buttered 9 x 9 inch pan, and let cool at room temperature for a few hours or overnight, before cutting into squares. Store in tin box or other airtight container. Makes about (5) pounds of fudge. Enjoy!!

# PACK/DEN ACTIVITIES

# "Piggy" Bank

York Adams Area Council

Here is a fun and very messy craft to make. Make sure to wear old clothing and cover your working area with lots of newspaper.

# **Supplies:**

Homemade paste (see paste recipe)

Newspaper

Scissors

A balloon

Masking tape

Cardboard or box board

One cup from an egg carton

Pipe cleaner

Paint

Paint brushes

Varnish or Hodge Podge.

Paste Recipe: Ask a grownup to help. Combine six cups of water with 3 cups of flour and heat until mixture is like thick cream. Allow mixture to cool.

### **Directions:**

- 1. Blow up the balloon and tie a knot at end. This will be the pig's body.
- 2. Cut or tear newspaper into strips.
- 3. Tape the cup from the egg carton on knot end of the balloon.
- 4. Cut two ears from the box board or cardboard and tape onto the balloon.
- 5. To make the legs:
- A. Cut two circles from the box board or cardboard.
- B. Cut circles in half.
- C. Take each half circle and form cones.
- D. Attach the legs with tape to the underside of your pig.
- 6. Cut and bend pipe cleaner into a curly tail and tape onto the large end of the balloon.
- 7. Paste on approximately 4 layers of newspaper strips over the entire pig.
- 8. Allow to dry for at least two days.
- 9. Ask a grownup to cut a rectangular coin slot in the top of your pig, then burst the balloon with a pin.
- 10. Decorate with paints and allow to dry.
- 11. Apply at least one coat of varnish or Hodge Podge to protect and strengthen your masterpiece.

# Foreign Exchange

York Adams Area Council

Have all of the boys check with their families for different countries' currencies and have examples brought in for a den meeting. If there are stories behind the currency, have the boys prepare to tell the stories. As an added activity, introduce the boys to exchange rates. There are many websites that have exchange rate calculators that the boys can try out.

#### Have A Party!

York Adams Area Council

It's March and the program year is probably winding down for the den. What's left in the den dues box? If there is enough money left in the dues treasury and it looks like your den could get by for the rest of the year on what it collects after the party (or if it can spare a small amount from the treasury), have the boys plan a fiscally responsible party. If I know the Cubs at all, chances are they'll opt for the only "decent" food they know—PIZZA! What an opportunity! Go through some of your Sundaypapers and find coupons for different pizza party options. These can include Pizza Hut/Domino's coupons, soda coupons, grocery store flyers, etc.

Figure out what you think would be the minimum cost to have a party using whatever savings methods you can find. Then prepare the "grocery list" for the party. Tell the boys they have X dollars to get the supplies and have them figure out how to make the party happen.

### Play Financial Board Games

York Adams Area Council

Here is a list of money-related board games from one estore. I am not advocating the store, just using it as a pretty good source for a lot of financial board game titles. The website is:

http://www.kidsmoneystore.com/bdgame.htm

- This Little Piggy Went to Market Game by Fisher Price (Age: 3 7 years))
- Bunny Money Games by International Playthings (Age: 5 years +))
- MoneyCents Game (Age: 5 9 years))
- Monopoly Junior by Parker Brothers (Age: 5 9 years)
- Presto Change-O Game (Age: 6 years +)
- Cool Cash Bingo by Learning Resources (Age: 6 8 years)
- Monopoly Deluxe by Parker Brothers (Age: 7 years +)
- Monopoly by Parker Brothers (Age: 7 years +)
- Monopoly Money by Parker Brothers (Age: 7 years +)
- Spanish Monopoly by Parker Brothers (Age: 7 years +)
- Spaceopoly Game by D & L Company (Age: 7 years +)
- Moneywise Kids by Aristoplay (Age: 7 years +)
- NFL Monopoly by Milton Bradley (Age: 7 years +)
- Pay Day by Parker Brothers (Age: 7 years +)
- Money Skills Card Game by Learning Resources (Age: 7
- 9 Years)

- Money Bags Coin Value Game by Learning Resources (Age: 7 9 Years)
- Monopoly Rent Calculator (Age: 8 years +)
- Monopoly Looney Tunes (Age: 8 years +)
- Nascar Monopoly by Milton Bradley (Age: 8 years +)
- The Game of Life by Milton Bradley (Age: 8 years +)
- Charge It Game by Talicor (Age: 8 years +)
- Triopoly by Reveal Entertainment (Age: 9 years +)
- Careers by Pressman (Age: 9 years +)
- Electronic Mall Madness Game by Milton Bradley (Age: 9 years +)
- Acquire Game by Avalon Hill (Age: 12 years +)

# **STUNTS & APPLAUSES**

#### **Tongue Twisters**

Inland Northwest Council

Betty Botter bought some butter, "but" she said, "this butter's bitter if I put it in my batter, It will bake my batter bitter!"

Susie's shirt shop sells pre shrunk shirts.

### **Run-Ons**

Inland Northwest Counil

Run On skits are just that, skits that happen as a run-on event. They can be used to liven up your Pack meeting between activities. Usually they start with an idea and build through two or three run-on performances, each building on the previous idea.

# Crying Skit (run on)

Each boy comes in crying, each carrying a handkerchief progressing from small to large (large to bigger--bed sheet). Someone asks why they are crying, and it's because they don't have a skit.

#### Water Skit (run on)

Cardboard scenery may be made (like desert scene). Each boy comes in crawling and crying for water and collapses on stage. Someone steps out on stage with a can of water, and all jump up, pull combs out of pockets, dip in water, and comb their hair.

# **CLOSING CEREMONY**

#### **Investment Closing**

Crossroads of America

**Cub 1:** We would like to thank you for spending the evening with us.

Cub 2: The time you spend with us is time well spent.

**Cub 3:** You show us you value or program.

Cub 4: Through your action you set the example.

**Cub 5:** The return on your investment will be men of character in the future.

**Cub 6:** Good night everyone.

#### Cents and Sense

York Adams Area Council

Tonight we've focused on dollars and sense—not cents as in pennies, and nickels, and dimes—but sense as in common sense—sense, as in sensibility and sensitivity. Let's think about that for a moment.

We are all charged with the job of being good stewards—caretakers of what we are given. But let's not let money become our goal. Money is a tool that helps us reach our goal and we shouldn't abuse it. As we move forward in life, let's remember that it isn't money that counts, but how we use it. Whether we are followers of a Christian religion or not, the phrase from the New Testament still applies to all of us: "I was hungry and you gave me food to eat."

We mustn't forget that there are some who cannot take care of themselves and that it is our job in life to help take care of them. Do not hoard your money such that it becomes the thing that drives you. Always be generous to others that are in need and you will be paid back many times over.

## WEBELOS

I really hate to admit this, but right now I don't trust our computer. I really thought our new system was possessed, and even after having the hard drive replaced I still don't trust it totally. Hmmm, can you say "bad sectors?"

Because of my distrust I am including a skit the Craftsman Activity Badge that is out of sync this month. Since this is Athlete and Engineer month for the older guys. However I want to get it the Bugle and there is no time like the present. Thanks Mark for the skit.

### Be your tools!

The Scouts each stand up in front of the Pack and imitate a tool. The crowd guesses what tool they are imitating. Here are some ideas we came up with.

Drill: One boy spins in place

Hammer & Nail:

One boy leans forward at the waist, swinging his head at the other boy (hammer). The other boy (nail) gets a little shorter each time the hammer swings.

Screwdriver:

One boy turns the other slowly in place.

Pliers

Two scouts stand with an arm around the other's waist and the outer arm over their heads so they are touching.

Together, they raise the outer leg out to their side and back while moving their outer arm out and back.

Clamp:

One boy leans over and clamps his arms down on the other boy.

Vise:

One boy leans over next to another who is standing. The one who is leaned over sticks out an arm and draws circles

in the air at a moderate speed. The other boy holds his arms out in front of himself and slowly brings them together.

Saw:

The lightest boy leans over holding his arms over his head. Two or three other boys pick up the "saw" and move him back and forth with a sawing motion.

# **National Capital Area Council**

#### **Webelos To Scout Transition**

How The Transition Plan Helps The Boy National Capital Area Council

Webelos to Boy Scout Transition is one of the most, if not the most important job you have as a Webelos leader. It is your job to guide the boys through the Webelos requirements, their Arrow of Light ceremony, and on to Boy Scouts. Transition to Boy Scouting is not that difficult a task if you plan ahead. Planning is the key. Many Webelos Scouts will go on into Scouting with no help at all. But at least half of them need to know more about their opportunities for fun and adventure in the Scout troop. That is really the purpose of the Webelos-to-Scout transition plan, to give the Webelos Scout a sampling of the troop program, troop leadership, personal advancement, a training and learning experience and an appreciation of troop organization and relationships. You, as a Webelos leader, are the means for the boys transition to Boy Scouting. As a leader you supply the road which the boys must travel for successful transition to a Boy Scout Troop. If the road you provide is not well marked the boys will be fearful of what is around the next turn and they may never complete the journey. the boys' transition involves knowledge, understanding, and communication. Through your leadership and teamwork with other pack leaders, and with the Boy Scout Troops in your area you can supply the necessary road map for your Webelos to follow.

Preparing your Webelos to become Boy Scouts actually begins early in the first year of the Webelos program. As Webelos the boys learn about outdoor skills, about more challenging tasks through activity badge requirements, through greater independence and leadership. As second year Webelos your boys should be exposed to Boy Scout Troops in your area. In their second year they should be learning the Boy Scout Oath, Motto, Slogan, Sign, Salute and Handshake. They have been camping as a den and might have gone to a Webelos Long Term Summer Camp. If all this has been done then the transition has begun and the Webelos you lead are ready to visit troop meetings and camp with the Boy Scouts as guests.

The boy's Webelos badge and Arrow of Light Award reach into the requirements bordering on Scouting skills, giving him a view of Scouting advancement. He sees boy leadership at work and senses his own potential as a junior leader.

In short, the boy's desire for troop membership is the result of this gradual change in appetite for troop oriented activities.

# You And The Troop Leaders Work\_Together

When the Webelos-to-Scout transition program is used, Webelos Scouts want to join Boy Scout troops. As a part of this program, Boy Scout leaders give you help and support, participate in the joint meetings and campouts with you, supply a den chief and a troop Webelos resource person, and establish a pack-troop relationship of a permanent basis.

Your unit commissioner can help you make a list of nearby troops, with leaders' names and phone numbers. If a unit commissioner is not available, either the Cubmaster or the Webelos den leader will need to take the initiative to get things going.

If available, the unit commissioner can help bring together the Webelos den leader, Cubmaster and Scoutmaster for their first meeting. If commissioner is not available, call the Scoutmaster and arrange for all to sit down together and to share your mutual needs. It will be a time to get acquainted, define responsibilities, discuss leadership needs and make plans to recruit any needed leaders. Set up a plan for regular communications between key leaders to keep every one interested and informed.

### You And The Pack Leaders Work Together

The following responsibilities should be done by den and pack leaders for a smooth transition.

# Webelos Den Leader

- Use the parent-talent survey sheets to identify potential activity badge counselors.
- Train the Webelos den chief and help him to register for and attend den chief's training.
- Recognize the Webelos den chief in front of the pack or Webelos den.
- Complete Webelos den leader training as soon as possible.
- Work with the Webelos resource person and Cubmaster to conduct effective graduation ceremonies at the pack meeting.
- Attend roundtables on a regular basis, especially any joint Webelos and Scout leaders' roundtables.

# **Webelos Den Chief**

- Receive training from the Webelos den leader and attend den chief training. Secure a Den Chief Handbook.
- Participate in the yearly Webelos program planning meeting.
- Be familiar with the Webelos badge and Arrow of Light Award requirements in order to assist Webelos Scouts in their advancement.
- Attend all Webelos den meetings and participate in district "Webelos Woods" activities.

- Assist with all pack (or den)/troop activities and participate at pack meetings with Webelos Scouts in skits, stunts, songs, demonstrations, etc.
- Assist with Webelos overnight campouts, showing Webelos Scouts the proper use of troop equipment.
- Secure help from troop junior leaders.
- Assist activity badge counselors at Webelos den meetings as needed.
- Represent the Webelos den to the troop and the Scouts to the Webelos den. Explain the "patrol method" enthusiastically.
- Participate with the pack, Webelos den and troop in joint service projects.

#### Cubmaster

- Sit down with your unit commissioner, Scoutmaster and Webelos den leader to determine what needs to be done to improve Webelos graduations.
- Assist in planning and conducting stimulating graduation ceremonies, involving parents, the Scoutmaster, the den chief, the Webelos den leader and boy leaders from the troop.
- Conduct Webelos den induction ceremonies and Arrow of Light Award ceremonies.
- Support the Webelos den leader in pack/troop activities.
- Help establish and maintain strong pack/troop relationships.
- Encourage high advancement standards for the Webelos Scouts.
- Include Webelos den participation in pack meeting activities.
- Attend roundtables on a regular basis. Attend any Webelos and Scout leader's roundtables with the Webelos den leader.
- Recognize the den chiefs at the pack meetings.
- Support the year-round Webelos den program.
- Help to recruit activity badge counselors from the pack.

### **Pack Committee**

- Help recruit and support the Webelos den leader(s) and provide resources for the Webelos den.
- Promote Webelos-to-Scout transition through the chartered organizations.
- At each monthly meeting, keep informed of Webelos den progress and needs.
- Help bring families together at joint pack(or den)/troop activities.
- Promote and support strong pack/troop relationships, sharing with the troop committee the need for graduations into the troop.
- Work closely with the unit commissioner in effecting a smooth flow of boys into the troop.

# **Activity Badge Counselor**

- Provide activity badge instruction at the Webelos den meeting.
- Be familiar with the Webelos Scout book in presenting activity badge information and certifying advancement.
- Help recruit other activity badge counselors.
- Lead field trips related to activity badges.
- Provide resources and instruction on selected activity badge.
- Hold to the time schedule for activity badge instruction.

# **Suggestions For A Successful Transition**

- Sign up for and attend your district's next New Leaders Essentials Training that is specific for Boy Scout Leaders. The course is not only for Scoutmasters. Parents, committee members and anyone interested is welcome to attend. This is a great way to get firsthand knowledge of how a troop works. You can then take your knowledge back to your Webelos and get them excited.
- At every opportunity talk about Boy Scouting.
- Take your Webelos camping. Teach them the basics about fire building, knots, camp tasks, cooking, site selection and camp rules.
- Introduce them to service projects.
- Show pride in your uniform.
- Gradually hand over den leadership to the boys. Let them learn what it is like to have the added responsibility.
- In their second year expose the boys to as many Boy Scout Troops as you have time for.
- Create games as a form of learning the Scout oath, law, motto, and slogan. There is nothing like a little competition to spark boys this age.
- If you were a Boy Scout, talk about your adventures and apprehensions. Show the boys some of your old gear or pictures.
- Let the boys talk about their ideas of what Boy Scouting is, their anticipation and their fears.

## **Overview Of The Boy Scout Program**

Like Cub Scouts, a Boy Scout Troop is structured with a chartering organization, a charter representative, a committee, and adult leaders, in the case a Scoutmaster and Assistant Scoutmasters. The boys are divided into patrols, rather than dens, and are boy led. The Senior Patrol Leader fills the position of the troop's boy leader. The chartering organization provides a meeting place and helps the troop in any way it can. The representative acts as liaison between the troop and the sponsor. The committee insures the troop is following BSA policy, helps conduct boards of review for rank advancement, and considers the troop's means of finance.

The Scoutmaster and his/her assistants carry out the program with the boys and have the closest exposure to the troop as a whole.

The Senior Patrol Leader (**SPL**) not the Scoutmaster, conducts the troop meetings. The SPL is an elected position, determined by regularly scheduled elections and voted on by the boys in the troop. The SPL is not picked by the Scoutmaster or the committee. Patrol leaders are also elected by the boys within each patrol. The SPL, his assistants, and the patrol leaders comprise the Patrol Leaders' Council (**PLC**). The PLC meets generally once a month to plan and review the troop's progress. With the assistance of the Scoutmaster the PLC determines the troop's program.

The Patrol Leader conducts the individual patrol meetings with the assistance of an adult Assistant Scoutmaster. The Patrol Leader leads the patrol in planning for campouts, other activities, Scouting skills, games, advancement, etc. As members of a patrol the boys work as a unit, and individually. As a unit they camp, work on patrol service projects, and carry out troop assignments together. As individuals they work on merit badges, rank advancement and self-improvement.

#### Athlete

# National Capital Area Council

An athlete is one who keeps his body physically fit, strong, graceful and agile - a desire of practically every boy. Tell your Webelos Scouts about the athlete and what it takes to become one. Impress them with the fact that the body is a priceless gift and only a few minutes of exercise each day are required to keep it physically fit.

By adequate exercise, getting the proper food each day and taking care of himself, a boy can become an athlete. The activities for this badge can help the Webelos Scout measure up to the standards of strength, agility, endurance, and coordination necessary for good active Scouting activities in later life.

Many Webelos leaders use this badge to introduce a new Webelos Scout to the program. This begins their Webelos year with an appealing badge to inspire them onward. By laying out a permanent accurately measured 50 yard dash and 600 yard run near your meeting place, you can easily test your new Webelos Scouts in less than half an hour. Use a stopwatch when timing these sprint and distance runs.

Make up a permanent Fitness Progress Chart and retest the boys at different times throughout the year and chart their progress. They will be interested in bettering their records.

The boys can make their own physical fitness equipment. A barbell can be made using a 3 foot dowel or broomstick with 3/4" pipe caps on the ends. The latter are then embedded in 46 oz. cans filled with cement. Allow

cement to set overnight. Dumbbells can be made similarly by using foot long dowels and No. 2 size cans filled with cement and placed on the ends of dowels. Plastic quart containers filled with sand may be used instead of the cans. A broomstick suspended at both ends in a garage, basement, or backyard makes an excellent chinning bar. A deflated bicycle inner tube makes a good exerciser.

# Den\_Activities

- Make your own physical fitness equipment (see above)
- Watch a high school track meet.
- Have a Physical Education instructor talk to your den concerning fitness.
- Invite a professional weight lifter to talk to your den and demonstrate.
- Attend a gymnastics exhibition or meet.
- Plan a physical fitness demonstration for pack meeting.

#### **Barbell Slide**

**Materials**: 2 small 1" styrene balls, 1/2 of a black pipe cleaner, black paint, white paint, paint marker, or vinyl stick-on letters

**Directions**: Paint the two balls black. Cut the pipe cleaner into 2 equal pieces. Push the pieces into the ball about 1/4" apart. Pull the pieces apart slightly, curving them outward. With the white paint put the lbs. on the two balls. You can use 5 lbs., the Pack number, or some outrageous amount of weight.

#### Games

La Plama (Bolivia) -- The Indians of Bolivia used a bone, but you can use a stick for this game. Set the stick up on end in a hole in the ground. Draw a straight line away from the stick. Measure out a distance of 3' along the line and from the stick. Drive in a peg. Repeat until 6 pegs are in the ground along the line and spaced 3' apart. You will need a supply of tennis balls. The boys take turns trying to hit the stick from the first peg. Those who do hit it move on to the next peg. Those who do not stay at one peg until they hit the stick. The first boy to complete the six throws from the 6 pegs wins the game.

Crossing the Rice Fields (China) -- Players line up in teams of two, forming two or more columns as in relay formation. On the word "rice" the first team in each column forms a wheelbarrow and races across the rice fields to the river (two parallel ropes stretched out on the floor crossed by two 2 x 4's - one for each team). At the edge of the river, the players break up and walk across the "bridge" being careful not to fall in the river. On the other bank they turn around and come back across the bridge and then reform their wheelbarrow reversing positions and "roll" home again. The first team to get all of the pairs across the river and back again wins.

# **Activity Ideas**

**Agility Exercises** -- Perform these exercises within the designated time limits. Rest two minutes between each set of exercises.

Set 1. (8 minutes)

- 1. Fish Flops: Lie flat on your stomach, arms and legs extended and off the ground. Rock back and forth. (2 min.)
- 2. Grass Drill: Run in place. Drop to ground and bounce up again. (2 min.)
- 3. Quick Foot-Knee Touch: Drop quickly to one knee and bounce up again. Alternate knees. (2 min.)
- 4. Root Drill: You need a partner for this one. Square off on all fours, locking right shoulder to right shoulder. Try to rock your opponent back off his feet. (2 min.)

# **Rest Two Minutes**

Set 2. (6 minutes)

- Crab Mirror: Two players on all fours. One moves at random to the left, right, back or forward and the other mirrors his moves. Switch leaders and repeat. (2 min.)
- 2. Bear Hug Take-Down: Two players, one standing behind the other. Player in rear grasps other player around arms and chest and tries to pull him down. Reverse positions and repeat. (3 min.)
- 3. Sit-ups: Lie on back, feet together, hands clasped behind head. Raise up and touch elbows to knees. Do as many as possible. (1 min.)

# **Rest Two Minutes**

# **Flexibility Exercises**

- Fingers: Extend arms to the side, palms down. Quickly flex fingers by alternating between fist and open-hand position. (30 sec.)
- Palms: Extend arms to the front, palms down, wrists locked. Turn palms inward and outward in quick, short movements. (30 sec.)
- Wrists: Same position as palms (above). Rotate wrists clockwise, then counter-clockwise.(30 sec.)
- Forearm Twist: Arms extended sideward and parallel to ground. Flex at elbow bringing tips of fingers to shoulders. Return to starting position. Perform both palms up and palms down. (1 min.).

Shoulder Stretches: 3-part exercise. (a) Rotate one arm over your head and down slowly. Repeat with other arm. (b) Shrug your shoulders slowly in complete circle starting the movement by moving up and back. (c) lock your hands behind head and pull back slowly from shoulders. (2 min.)

#### **Scout Wetspers**

(provided by Dave Lyons)

Softly falls the rain today As our campsite floats away Silently each Scout should ask Did I bring my SCUBA mask? Have I tied my tent flaps down? Learned to swim, so I won't drown? Have I done and will I try Everything to keep me dry??

Courtesy Sam Houston Area Council Pow Wow 2000

# **Engineer**

### National Capital Area Council

One of the great things about being a Webelos Leader is the opportunity to learn many things along with the boys. Unless you are an engineer, there may be some knowledge to pick up with this activity badge to pass on to your boys. Recruit the help of a father who is an engineer. One of the purposes of Cub Scouting is "fostering a sense of personal achievement by developing new interests and skills" in boys. This activity badge probably does this more than any of the other badges. Engineering is one of the most exacting of the professions and the badge includes projects that will give a boy an insight into some types of engineering.

# **Den Activities**

- Arrange for boys to visit an engineer or surveyor in a municipal county office. Plan for the boys to look through the surveyor's manual and read a rod.
- Visit a construction site and see the plans which are being followed.
- Visit the County water works, TV or radio station.
- Have someone explain how to read topographic maps.
- Have a builder or carpenter show and explain a floor plan of a house.
- Make a block and tackle. Be sure to explain its purpose.
- Make catapults and demonstrate them at pack meeting, shooting candies or marshmallows into the audience for distance.
- Discuss property lines. Have a surveyor show how property lines are determined and measured.
- Discuss different types of engineers. If one can visit your den, let him describe briefly what his duties are.
- Have boys collect pictures of bridges and note the differences in construction.
- Take a field trip to an operating draw bridge (ex. St Croix River), ship loading operation or other large industrial operation involving large cranes or other lifting equipment.

# Fields Of Engineering

**Aeronautical Engineering**: Deals with the whole field of design, manufacture, maintenance, testing, and the use of aircraft both for civilian and military purposes.

**Astronautical Engineering:** Closely related to aeronautics, but is concerned with the flight of vehicles in space, beyond the earth's atmosphere, and includes the study and development of rocket engines, artificial satellites, and spacecraft for the exploration of outer space.

Chemical Engineering: Concerned with the design, construction, and management of factories in which the essential processes consist of chemical reactions.

**Civil Engineering**: Perhaps the broadest of the engineering fields; deals with the creation, improvement, and protection of the communal environment; providing facilities for living, industry, and transportation, including large buildings, roads, bridges, canals, railroad lines, airports, harbors, and other constructions.

**Electrical Engineering/Computer Science:** Divided broadly into the engineering of electrical power distribution systems, electrical machinery, and communication, information, and control systems.

Geological & Mining Engineering: Includes activities related to the discovery and exploration of mineral deposits and the financing, construction, development, operation, recovery, processing, purification, and marketing of crude minerals and mineral products.

**Industrial or Management Engineering:** Pertains to the efficient use of machinery, labor, and raw materials in industrial production.

**Mechanical Engineering:** Broadly speaking, covers the design and operation of all types of machinery and small structures.

**Safety Engineering:** Concerned with the prevention of accidents

**Sanitary Engineering:** A branch of civil engineering that has acquired the importance of a specialized field due to its great importance for a healthy environment, especially in dense urban population areas.

#### **Some Engineering Functions**

Research: A search for new scientific knowledge, with the objective of applying it to solving problems. Development: Applied research which results in working model.

*Design:* Conversion of developed ideas into economical, reliable, and producible plans of manufacture, use or construction.

*Maintenance:* Plan and direct the methods of making the design and transforming it into a useful product.

Sales: Define and explain the application of the product and the sale of it.

*Management:* Administrate any or all of the engineers which perform the functions listed above and any other personnel required to perform the assigned task.

# POW WOW EXTRAVAGANZAS Around The United States.

# Central Southern

**Great Smoky Mountain** as tentatively scheduled our University of Scouting for Saturday, March 23rd, 2002. We will have a website set up that will show what classes are being offer. That website can be accessed from our Cub Scout Training website. (Cub class information is,

posted on the Cub Training site, once the classes have been determined.

Great Smoky Mountain, University of Scouting, March 23, 2002 (tentative), Knoxville, Tennessee (Eastern Tennessee), Great Smoky Council Cub Scout Training website: http://www.geocities.com/doublelope/, I'll let you know when we have a confirmed date. Any questions, please contact me at <a href="mailto:doublelope@yahoo.com">doublelope/</a>, I'll let

Occoneechee Council Pow Wow Occoneechee Council Pow Wow, Saturday, March 23, 2002, Raleigh, NC, Dusty Fletcher, Pow Wow Chief, e-mail:

OC2002Powwow@worldnet.att.net

# NORTHEAST REGION

Hudson Valley Councils University of Scouting, conducted by the Hudson Valley and Rip Van Winkle Councils. March 2, 2002 at Our Lady of Lourdes High School in Poughkeepsie, NY. Contact Keith Tilley, <a href="mailto:redcoat@netstep.net">redcoat@netstep.net</a> for more information.

**NEW\*\***\_\_\*\*Central New Jersey Council - Pirate Extravaganza, March 9th. Contact Council at 1-609-419-1600

### **Web Sites**

# **Pop-Up Greeting Cards**

http://www.makersgallery.com/joanirvine/index.html Make your own envelopes

http://www.planetpals.com/ppcraft1.html

Skinny the Skunk the Bendy Buddy Bookmark <a href="http://www.sculpey.com/Projects/projects">http://www.sculpey.com/Projects/projects</a> SkunkBook mark.htm

**Eileen's Camp Crafts** 

http://www.chadiscrafts.com/fun/siteindex.html

### Cool Pack Site—check it out

http://www.geocities.com/Heartland/Plains/8340/podweb.htm

Here are some websites that provide information on "teaching kids about money.:

http://myschoolonline.com/subchannel/0,2794,37-144,00.html

http://financialplan.about.com/money/financialplan/c s/teensandmoney/index.htm

Great Site for Webelos Scientist Badge

http://www.physics.ucok.edu/~chughes/~cubscouts/Guides/Pressure.html

Manuelita has created a beautiful certificate the Heavy Shoulder Award (in full color) given to Webelos who have completed all 20 of their activities. It prints up real nice as is or looks even better when printed on Cub Scout Laser Certificates, No. 3230A sold by the scouts shopfor Webelos—email her and she will email you a copy

HarfordScout@aol.com

A Den project, lead by an adult could be to EMAIL our Troops. Lydia sent me this email site where you

can do that. She has heard from 2 soldiers that expressed their thanks.

http://www.nbcsandiego.com/cgi-

bin/gx.cgi/AppLogic+FTContentServer?pagename=Future Tense/Apps/Xcelerate/View&live=true&c=NBCArticle&c id=NBCYZUSODVC&p=NBCWPJZRB8C

The World's Longest Gum Wrapper Chain—go to this site and see how your Cubs can help make it even longer than it's already 36,705 feet in length.

http://www.gumwrapper.com/gary.htm