



# BALOO'S BUGLE



Volume 10 Number 2

September Cub Scout Roundtable

October Cub Scout Theme

## ONCE UPON A TIME

Tiger Cub Requirement #2 & Activities

Webelos Showman & Citizen

### Focus

*From – Cub Scout Program Helps*

Cub Scouts learn about the "bigger than life" characters in the land of make believe. Fairy tales... folklore... tall tales... or are there any local legends or stories from your area? Add a little local heritage to this theme to bring the "bigger than life" characters to life at your pack meeting. The boys will enjoy a local field trip, research and reliving this piece of local history. How about making up your own? Pack meetings and awards can be built around one or more of these characters -- Pecos Bill in the west, Paul Revere in the east, Paul Bunyan in the north, or even Mother Goose. Let your imagination fly.

#### Some of the purposes of Cub Scouting developed through this month's theme are:

*Cub Scout Roundtable Leaders' Guide*

- ✓ **Spiritual growth**, Stories of God and creation can be entertaining and teach a lesson.
- ✓ **Fun and Adventure**, The Land of Make Believe is full of fun and adventure as Cub Scouts learn to let their imaginations take them into a realm where anything is possible.
- ✓ **Character Development**, Cub Scouts will discover the positive characteristics of cooperation, courage, honesty, perseverance, a positive attitude, resourcefulness, and responsibility through the characters in folklore and legends.

#### The core value highlighted this month is:

- ✓ **Honesty**, Legends and Tall Tales can teach values such as honesty.

**Can you think of others???** **Hint** – look in your **Cub Scout Program Helps**. It lists different ones - Character Development and Personal Achievement purposes and Courage and Health and Fitness for Core Values. All the items on both lists are applicable!! I asked a good Scouting friend about this and their reply was that you could probably find a connection for every Purpose and every Core Value for each theme. They only list a few in the books and they make them different to help stimulate conversation and thought.

This has been a busy month for Baloo (Chris) and I. We both took our youngest child off to college. (My daughter was in the house about 36 hours between flying home from Philmont staff and leaving for college) We are both going through major changes in our places of employment – She a new goals and objectives system and me, another reorganization. *I found out our new Business Unit President did a Philmont trek with his son!!* It certainly does cause one to think and reflect back on the years of being a parent when your house is now empty of kids most days. We have commented to each other that we can see the values (from Church, Scouts and Home) we planted throughout their growth showing.

This is a great theme – you can take it anywhere – Tall tales (Paul Bunyan), heroes (Davy Crockett!), Knights of Yore (Sir Lancelot), Fairy Tales and Myths. Don't lose this opportunity to fire up your Cubs' imaginations. Hook your new ones with exciting things for this theme and they will stay with you for years.

#### **And to keep your meetings exciting – SING!!!**

I picked this up from a Philmont friend's Pack's website – Use it to get everyone singing -

#### **Four Reasons to Sing Loud**

If God gave you a good voice, sing loud,  
He deserves to hear it.

If God gave you a good voice, sing loud,  
We deserve to hear it.

If God didn't bless you with a beautiful voice, sing loud,  
who is a man to judge what God has given you?

If God didn't give you a beautiful voice, sing loud,  
sing out strong... God deserves to hear it.  
He's got no one to blame but himself!

Pack 565,

[http://www.nwscouters.org/wa\\_csc\\_pack565/](http://www.nwscouters.org/wa_csc_pack565/)

Now we all talk about lugging all our Cub Scout Stuff about – Well, I just got this definition from a new friend I met at Philmont who is on National Cub Scout Committee.

**STUFF = Some Things Used For Fun!**

### Commissioner's Corner

## PRAYERS & POEMS FOR SCOUTERS

### Cub Scout Prayer

*From Baloo's files of Classic Scouting stuff*

Our dear heavenly Father, we ask your blessing on the families in our Cub Pack. We ask a special blessing on each Cub Scout and Webelos Scout as they give service to other people. Guide their steps as they grow into men, and help them as they do their duty to You and our country.

### A Leader's Resolution

*West Michigan Shores Council*

I shall study my boys so that I may understand them.  
I shall like my boys so that I can help them.  
I shall learn – for they have much to teach me.  
I shall laugh – for youth grows comfortable with laughter.  
I shall give myself freely – yet I shall take, so that they may acquire the habit of giving.  
I shall lead – yet I shall be aware of pushing.  
I shall be a friend – for a friend is needed.  
I shall warn them when my experience warrants it.  
I shall listen – for a listener prevents combustion.  
I shall command when actions merit it.  
Lastly, I shall try to be that which I hope they think I am.

### One Small Boy

*West Michigan Shores Council*

From the sky we take some blue,  
Sprinkle with sunlight's golden hue,  
Gently stir with loving care  
Add one boy with tousled hair.  
Dress him in our blue and gold,  
A better citizen we will mold  
With a law and a promise and a Bobcat pin,  
His adventure in Scouting will begin.  
The trail is long but filled with fun,  
To be enjoyed by everyone.  
Let his motto guide us well;  
"Do you best", for who can tell?  
This boy we've dressed in blue and gold  
May lead our nation when we are old.  
So guide him wisely so he'll believe  
It's right to build, to serve, achieve.

### Somebody

*West Michigan Shores Council*

Somebody did a golden deed;  
Somebody proved a friend in need;  
Somebody sang a beautiful song;  
Somebody smiled the whole day long;  
Somebody thought, "Tis sweet to live"  
Somebody said, "I'm glad to give  
Somebody fought a valiant fight;  
Somebody lived to shield to the right.

**Was that somebody you?**

### Pack Meeting Opening Prayer

*CS Program Helps*

Lord, we thank you for this day. Help us to do our best every day and to be good Cub Scouts. Amen.

### Johnny Appleseed Prayer

*Johnny Appleseed*

Oh, the Lord is good to me,  
And so I thank the Lord,  
For giving me the things I need,  
The sun and the rain and the appleseed,  
The Lord is good to me.

And every seed I sow,  
Will grow into a tree,  
And someday there'll be apples there.  
For everyone in the world to share,  
The Lord is good to me. **Amen**

**For a midi file of the tune, go to**

<http://www.users.ms11.net/~qsong/Graces/tune/apple.html>

**This fits quite well for an opening prayer with this theme. See "Johnny Appleseed" Opening - CD**

### Boys Grow Best When...

*Circle Ten Council*

They are with adults who are at ease with them and who enjoy being with them... They are permitted to make mistakes, which will not harm them unduly, and to live with adults who do not pretend to be perfect...

Those about them believe in them and express confidence through word and through giving them freedom. Those about them understand what they are trying to do and support them in their endeavors...

Those about them permit them to express doubts, to raise questions, to try their own ideas...

They understand the limits of the freedom within which they can make decisions, and this freedom is limited to the responsibility they feel they can carry at their stage of development...

Those about them deal with them consistently and firmly... Adults around them behave as adults and show what the adult way is like... Those about them help them to succeed when they need help, but let them struggle when they are winning by themselves.

Those around them gear the expectancy of a boy's behavior to his capacity for that behavior... Those about them understand how they grow, and encourage sound growth...

They feel strong within themselves, when they feel they are just the kind of person wanted by their family and friends, and their nation..

There is an atmosphere of friendliness and warmth whether with adults or children... They meet actual life situations, emotionally charged, and deal with them successfully, with or without adult help

Their performance expectancy is related to themselves and not to others...

They are interested in what they are doing for it's own sake. They will be interested when it has meaning for them. Boys who are forced to perform at tasks they are not interested in are not learning, but are actually blocked. This attempt of battery against human nature will lose in the end...

## SPECIAL OPPORTUNITIES

**Boys' Life Reading Contest**  
**Enter the 16th Boys' Life Reading Contest**  
**Now!**



Write a one-page report titled "The Best Book I Read This Year" and enter it in the *Boys' Life* 2003 "Say Yes to Reading!" contest.

The book can be fiction or nonfiction. But the report has to be in your own words—500 words tops. Enter in one of these three age categories:

- 8 years old and younger,
- 9 and 10 years old,
- 11 years and older.

First-place winners in each age category will receive a \$100 gift certificate good for any product in the Boy Scouts Official Retail Catalog. Second-place winners will receive a \$75 gift certificate, and third-place winners a \$50 certificate.

Everyone who enters will get a free patch like the square one above. (And, yes, the patch is a temporary insignia, so it can be worn on the Boy Scout uniform shirt, on the right pocket. Proudly display it there or anywhere!) In coming years, you'll have the opportunity to earn the other patches.

The contest is open to all *Boys' Life* readers. Be sure to include your name, address, age and grade in school on the entry.

Send your report, along with a business-size, self-addressed, stamped envelope, to:

*Boys' Life* Reading Contest, S306  
 P.O. Box 152079  
 Irving, TX 75015-2079

For more details go to [www.boyslife.org](http://www.boyslife.org)

Entries must be postmarked by Dec. 31, 2003.

## TRAINING HINTS

The Seven Parts Of A Den Meeting

***I thought it would be good to review these here at the beginning of the year so every one gets off on the right foot. There is a neat device shown on the Pack Resource Page of the Cub Scout Roundtable Leaders' Guide to help you in planning your meeting. If you are a S.T.A.R. (Scouter That Attends Roundtable) you should get the instructions on how to build an use it there. CD***

### **Before The Meetings Starts**

Know what you are going to do. Have all your props and supplies ready and your meeting planned. Make sure your assistant knows what to do.

### **While Cubs Gather**

Pick a pre-opening activity from CS Program Helps, Baloo or another Scouting Book.

### **Opening**

Have Den Chief, Denner or one of the boys you select gather the boys around the flag hold a simple ceremony.

### **Business Items**

What's happening this month that you have to remind boys about?? Pack events, trips, meetings,

### **Activity (Craft, Game, Learning Or Similar)**

### **Closing**

My personal favorite is the Living Circle saying The Law of the pack and ending circle with Cub Scout Motto. But if you do anything too much, the boys do tire of it.

### **After The Meeting**

Send each boy home a note reminding them about their assignment or give the note to parents

I serve refreshments here. Then if I want to talk with parents as they arrive the boys are occupied with the food.

***Be sure to check out Den Meeting Planning in the Cub Scout Leaders' Guide for more complete descriptions of each of the seven parts. Commissioner Dave***

### **New Wolf, Bear, and Webelos Cub Scout Books have been issued in 2003.**

The content of the current books have been updated for relevance to today's youth, appropriateness of content, ease of use, and perceived challenge to the reader. BSA has maintained many of the elements in the books that have proven successful in the past, and have eliminated topics that have become dated and do not challenge today's Cub Scouts and their families.

Some specific revisions are as follows:

Integrated Character Connections (that draw on Cub Scouting's 12 Core Values) directly into selected requirements in each book.

Infused age-appropriate outdoor program activities into both the requirements and the electives in each book.

Enhanced the advancement and elective trails to create a progressively more challenging pathway that logically prepares boys for the next rank in Cub Scouting and prepares Webelos Scouts for Boy Scouting.

Reformatted and enhanced the Webelos handbook; particularly, the Webelos badge and Arrow of Light Award requirements.

In order to assist parents and leaders with the transition from the current handbooks to the new handbooks, BSA has created the following implementation plan.

The enhanced Wolf Bear and Webelos handbooks were released to the field in July.

The enhancements to the requirements in these books will NOT affect the advancement trails of boys who are using the current books. They are to continue using their current books until they have completed all requirements in these books (or have advanced to the next grade and started on a new rank.).

Based on availability, Cub Scouting youth members may use EITHER the old handbooks or the new handbooks. As boys enter the program or advance in rank by the dates indicated below, they will be required to use the new books.

Boys who become Wolf and Bear Cub Scouts after August 1, 2004, will be required to use the new book for the corresponding rank.

Boys who become Webelos Scouts after August 1, 2005, will be required to use the new Webelos Scout Handbook.

To help you out, [www.ussscouts.org](http://www.ussscouts.org) has posted the new Wolf, Bear, Webelos, and Arrow of Light rank requirements, and the new requirements for the Webelos Activity Pins (along with the old ones in each case) on our site. There are links on the pages to the pages that show the old requirements, and what changed.

## PACK AND DEN ADMIN HELPS

### Marbles

Kris Monroe

Laurel District, Old Hickory Council, NC

***This reminds me of the old Good Conduct candle used to help encourage the Cubs to behave. I really liked the idea when I saw it on Scouts-L. In discussing this with Baloo, she commented that she never needed an incentive in her Den for good behavior. They kept the Cubs very busy!! Commissioner Dave***

Each boy has the potential to earn 3 marbles at every meeting. ***Although the boys earn marbles individually, they are used to earn a reward for the entire Den. It is important that the Cubs get idea of teamwork – working together. Don't embarrass a boy who misses a marble –there may be a good reason.***

After the pledge they line up and get 1 marble for being in uniform, 1 for having their rank (Wolf, Bear, Webelos) book and another for telling about a good turn they have done since we last met. (Alternately, they can tell how they used one of the Cub Scouting's core values.)

The Denner then gives each boy his marbles. Then the boys put them all in the jar (I use a Mason Jar) and I shake it really loudly - they love that.

When the jar is full we get to do something fun. On another list I read about a huge ice cream sundae in a rain gutter and thought that would be a good one.

Instead of regular candles, if you use floating candles for a ceremony, you can pour all the marbles into the bowl to represent your accomplishments as a den. Much to my surprise, my Cubs always note how many more marbles were in the bowl than last time.

Marbles can be bought really cheap at Wal-Mart or a dollar store, and I carry the mason jar and a smaller jar for the Denner to pick from in my tote bag and of course it's really noisy when I walk and they love it. I have had super success with it - my boys are in uniform every time and with rank book every time and are starting to internalize the idea of doing a good turn each day.

Once, I even had a boy make his dad run home to get his rank book so he could get his marble. Cool.

Also, if you're too late to line up, you're too late to get your marbles. Punctuality has increased greatly too, we don't wait.

### Leader Recruitment

Circle Ten Council

***The following is a skit from the 2002 Circle Ten Pow Wow book that can be used very effectively to recruit new leaders. You should modify as needed to better describe your unit and its needs. Commissioner Dave***

#### Who Else...

**Set Up:** Have all the Cub Scouts and Webelos line up at the front of the room with a spotlight shining on them. Have the adults read the following parts from the back of the room.

**Assistant CM:** Boys are the nicest things that ever happened to me ... those arrogant, self-assured little men-children who assume that all the great big world revolves around them.

**Tiger Leader:** Who else can carry half a worm, one crushed daisy, a piece of scrap metal, a three-day old apple core and two cents all in one pocket?

**Den Leader:** Who else can take a bath without getting their shoulders wet, and wash for dinner without turning on the faucet?

**Den Leader:** Who else can believe that right is right and wrong is wrong, and the good guy always wins in the end?

**Webelos Leader:** Who else can be a fireman, sword fighter, cowboy, deep-sea diver, all in the space of an hour, and then solemnly hold a funeral, complete with cross and box, for a shell off a turtle lost a month ago?

**Webelos Leader:** Who else can be a cutter without teeth, meaner without malice, kinder without embarrassment, sillier without foolishness, and clean without neatness?

**Committee Chair:** The world gains much in leaders and manpower when boys grow up ... but it loses something too. That magic feeling that comes with being nine! The feel of dust between bare toes and the ability to lie quietly while time stands still, to watch a minnow in a brook.

**Cubmaster:** Me ... I like Cub Scouts - the boys! They smile when I need a smile; they tease me when I'm somber; they keep me from taking myself too seriously. No, I don't wish that I were nine again. I just hope that somehow God will see to it that I always have someone nine years old in or near my house and heart.

**All:** Cub Scouting is the nicest thing that ever happened to **ME!**

**At this point you begin your recruitment of new leaders and committee people building off the theme of that the adults enjoy Cub Scouting too.**



**Achievement #2 Where I Live**

This achievement lets the boys learn about their communities. Learning about their communities will help them realize that when they take care of it the stronger it becomes. And they develop a sense of pride of their communities becoming good citizens of where they live.

**Family Activity 2F -**

Together with your adult partner, look at a map of your community. The map can be one your adult partner has, or a map that your adult partner draws with you. On that map locate your home, and find three places you like to go. Places to find on the map could be your school, your place of worship, the place where you have your pack meetings, a store, a park or playground, or the house of a friend or a relative. If the choice is made to draw a map be sure to put this in their scrapbook.

**Den Activity 2D -**

**This Achievement fits with the Citizenship Character Connection.** When we say the Pledge

of Allegiance we show that we are proud to live in our country. If you are wearing your Tiger Cub uniform when you say the Pledge of Allegiance, give the Cub Scout salute and face the U.S. flag. You do not have to take off your Tiger Cub cap if you are wearing one. If you say the Pledge of Allegiance when you are not in uniform, remove your hat, and place your right hand over your heart. When you salute or place your hand over your heart, you are showing your respect for the flag. Practice the Pledge of Allegiance with your den, and participate in a den or pack flag ceremony.

**In discussing the Pledge of Allegiance, The Tiger Book stresses the point that "One Nation Under God" should be said as a continuous phrase without a pause in the middle. From personal experience I know saying it this way (although hard at first) adds more meaning to the Pledge for me. Please teach this to your Tigers (and all Scouts). Thank You - Commissioner Dave**

**Go See It Activity 2G -**

One of the easiest ways to get to know your community is to go out and "do the town." Understand that each community is different and you may not be able to do in one community that you could do in another. The following is a list of suggested places besides the Police Station or Fire Station listed in the Achievement within many communities that the Tiger group could visit when working on this Achievement.

- ✓ Visit Town Hall. Learn what services are available for others within your community.
- ✓ Visit a bakery, a restaurant or store.
- ✓ Have a scavenger hunt. Plan the list of items that can be found locally.
- ✓ Plan a 'make believe' stay at home vacation.
- ✓ What other things can be done or visited in your area.

**Other Achievement #2 Ideas**

*York Adams Council*

**Gathering:** Have a map of your community spread out on a table. As scouts and their partners arrive, have them mark on the map the location of their home. Compare distances between each Tiger and to the nearest store or local landmark of your choice.

**Opening:** For Tigers this is short and sweet. Remember the new slogan you are learning in Scouts---**KISMIF (Keep it simple, make it fun).** Ask a Tiger and his partner to lead the group in the Pledge of Allegiance to the United States Flag. As group leader, explain the theme for this meeting and how you hope everyone will learn a little more about your community.

**Information Sharing:** Again this is as it sounds. Share any information coming from the Pack, i.e. When is Pack meeting, what do the Tigers need to do to prepare, when the next meeting will be and who is running it. Should there be expenses for the

group, now is the time that money should be collected.

**Activity:** Using the map, that now has the group's homes located, start locating various other parts that make up a community. Go around the room and have each scout name another aspect of the community. Some of these may include: Fire Station, Police Station, Town Hall, Library, favorite restaurants, video store, personal place of worship, hospital or physician's office, and more and more and more. Take a minute with each suggestion and see if your group can tell you how this place helps the community. Believe me the video store will have a totally different answer than the police station.

Now it is time to get away from the table. Ask the boys to do an impromptu skit where they meet one by one on the street and each is going somewhere different. See how many places within the community they wish to go. This is the adult partner's time to see the hidden hams within their boys.

**Closing:** Congratulate the Tigers for a job well done on their skit. Remind partners of any future commitments and gather everyone in a circle for your closing comments. This can be just a single statement of what your community means to you. Thank everyone for coming and send them on their way.

**Meeting Ideas**

1. Draw a map of your community and include places of interest as listed from the group.
2. Make fire chief and policeman puppets as found in the Tiger Cub Resource book.
3. Play pin your town on the map, again described in the Tiger Cub Resource book.
4. Using a town map, plan and do a Town bike trip.

**Tiger Theme Activities**

*Circle Ten Council*

**Twinkle, Twinkle Little Stars Craft**

Paint stars yellow then sprinkled the stars with a translucent shimmer glitter to make them Twinkle. In Jack and the Beanstalk, Jack threw some seeds and grew a giant beanstalk. Although that is just a fairy tale, part of it is true. Beans do grow from seeds. Have the boys plant their own beanstalk by following the directions below.

**Jack's Beanstalk Craft**

**You will need:**

1. Styrofoam cups or small clay pots
2. dirt, potting soil, etc.
3. 3-4 Bean seeds
4. water

**Directions:**

Fill the cup/pot with soil about half way. Plant the seeds. Cover with soil until the pots are about three-quarters full.

**Pirate Spyglass**

**Materials:**

Paper tube (paper towel or gift wrap)  
Construction paper

Scotch tape

Optional: plastic wrap

Optional: Stickers for decorating

**Instructions:**

Take a small square of plastic wrap and cover one end of the paper tube. Secure the plastic wrap with tape. This is the glass lens for your spyglass Don't worry if it is not neat because you will be covering the edges of the plastic wrap in the next step.

Cover the outside of your paper tube with construction paper. (You choose the colors) Add a narrow strip of yellow around the end that has the glass (plastic wrap).

**The Frog Prince Game**

Tell the story to the boys. Then blindfolded them, and have them feel around in a wading pool for a gold ball, amidst other floating toys. The gold ball can be a racquetball spray painted gold.

**Rumplestilskin Game**

Relay to wind as much gold thread around a spool in 10 seconds as you can. Prize is chocolate coins wrapped in gold foil.

**Cinderella Relay**

Boys line up, take off one shoe, and hop to the finish line, where there is a "glass slipper" (their missing shoe), and the prize is a licorice shoelace.

**PRE-OPENING**

**American Heroes Brain Teaser**

*Heart of America Council*

Match these American heroes with why they are remembered.

<b>Hero</b>	<b>Why remembered</b>
1. Paul Bunyan	a. Spread the news the British are coming
2. Blackbeard	b. Samuel Clemens
3. Rip Van Winkle	c. Very big man with blue ox
4. Benjamin Franklin	d. Freed the slaves
5. Paul Revere	e. Slept for twenty years
6. Daniel Boone	f. Congressman turned frontiersman
7. Davy Crockett	g. Father of all Yankees
8. Casey Jones	h. Father of mass production
9. Mark Twain	i. Was a ghost at sea
10. Henry Ford	j. Established apple tree nurseries
11. Johnny Appleseed	k. Railroad hero
12. Abraham Lincoln	l. Hunter of Kentucky

Answers – 1c, 2i, 3e, 4g, 5a, 6l, 7f, 8k, 9b, 10h, 11j, 12d

**Famous Pairs**

*York Adams Area Council*

As each person enters the room, he has a nametag pinned to his back. The object of the game is for each player to learn his or her secret identity. Each player is allowed to ask only one yes or no question of each other player. Before asking the question, the two people introduce themselves (their real names) and shake hands. **(This is the real purpose of the game – to meet other people)**

Once you find your identify, find your partner by reading tag. Use a list of names that are associated with how you are presenting the theme – fairy tales, folklore, knights, ... For a list of American Folklore names, use the Bear Book.

**Who Am I?**

*Indian Nations Council*

As each boy arrives, tape a card with the name of a famous character from history on his back, but don't tell him the name on the card. Each boy has to figure out who he is by asking others about the hero. For example, "Am I a man?" "Am I over 35 years old?" "Am I in sports?" "Do I wear a wig?" Play until everybody knows who they are.

**People Bingo**

*Commissioner Dave's Scouting Classics*

Make a 5 x 5 grid, like a bingo grid. Write "FREE – Your Signature" in the center space. In all the other spaces, write things such as "Born in another state," "Is the youngest child in family," or "Plays a sport." Fill in all the grids with other items of interest. Run a copy for each person. Players are to get the signature of a person who meets the criteria for each section. We always play that a person can only sign another person's paper in one spot. The first person with a completed card wins. Variation: Rather than a bingo board, create a "Treasure Hunt" sheet with items such as the categories listed above. Encourage participants to meet as many people as they can in order to fill their treasure hunt list.

Here's how a sheet set up for the variation may look. Give everyone a piece of paper with a list like the following and have them collect signatures of people who match the description on the line –

- Wears size 6 shoes \_\_\_\_\_
- Likes pizza \_\_\_\_\_
- Has the no. 5 on his telephone no. \_\_\_\_\_
- Is left-handed \_\_\_\_\_
- Birthday is in December \_\_\_\_\_
- Favorite color is yellow \_\_\_\_\_
- Drives a blue car \_\_\_\_\_
- Plays tennis \_\_\_\_\_
- Went to the cinema last week \_\_\_\_\_
- Has a pet dog \_\_\_\_\_
- Name beginning with "J" \_\_\_\_\_
- Sings in shower \_\_\_\_\_
- Talks in your sleep \_\_\_\_\_
- Did not make bed today \_\_\_\_\_
- Reads "Peanuts" \_\_\_\_\_
- Takes naps \_\_\_\_\_
- Loves ice-cream \_\_\_\_\_
- Snores when you sleep \_\_\_\_\_
- Never changed a diaper \_\_\_\_\_
- Detective story fan \_\_\_\_\_

We use this for pre-opening, so they have from when they arrive until the Opening ceremony or You can give them a time limit and set them loose to find people who match a description. The one with the most signatures wins.

**Again, the purpose is to meet people and learn their names, knowing something about them helps the name stick in your brain.**

Now if you want to get sneaky – slip in some Scouting skills or admin skills that your unit needs and see if someone signs those blocks. Then you have a lead or two. Some ideas are -

- Is an Eagle Scout \_\_\_\_\_
- Has been in Scouting before \_\_\_\_\_
- Likes camping \_\_\_\_\_
- Is a secretary \_\_\_\_\_
- Is an accountant \_\_\_\_\_
- Makes crafts \_\_\_\_\_
- Loves to cook \_\_\_\_\_
- Owns 6 knives \_\_\_\_\_
- Avid computer user \_\_\_\_\_
- Is an artist \_\_\_\_\_
- Works with leather \_\_\_\_\_
- Is a policeman or fireman \_\_\_\_\_
- Loves to go to museums \_\_\_\_\_
- Is a carpenter or woodworker \_\_\_\_\_
- Drives a full size van \_\_\_\_\_

**OPENING CEREMONIES**

**Johnny Appleseed Opening Ceremony**

*Viking Council*

Have the pack meeting room set up as a "campfire", with the Cub Scouts seated on three-legged stools, on the floor, or on "sit upons" (**If you have a Girl Scout to show you how to make them. My daughter taught me. CD**) in a three-quarter circle with their families behind them on chairs. Set up an electric council fire In the center of the circle. The opening in the circle will be the stage area. The Cubmaster (wearing a Johnny Appleseed costume(Pot for hat, sling holding apple seeds)) declares the campfire open, whereupon the council fire is lit. A Webelos honor guard presents the colors, leads the Pledge of Allegiance, and posts the colors behind the stage area. The Cubmaster leads the group in singing the Johnny Appleseed Prayer

**American Folklore Opening**

*Viking Council*

- Cub # 1:** American Folklore is more than just heroes; real and make-believe.
- Cub # 2:** It is how the early settlers made clothing.
- Cub # 3:** How they trapped for food.
- Cub # 4:** How they worked.
- Cub # 5:** How they played.
- Cub # 6:** Folklore is about America.
- Cub # 7:** Let us do an American thing.
- Cub # 8:** Please stand and join us in the Pledge of Allegiance

**Across America**

*Santa Clara County Council*

- Cub # 1:** I traveled across America and many legends I did meet.
- Cub # 2:** I rode the Pony Express from Missouri to California.
- Cub # 3:** I saw Daniel Boone in Kentucky.

- Cub # 4:** Met Davy Crockett at the Alamo.
  - Cub # 5:** Rode with Pecos Bill in New Mexico.
  - Cub # 6:** Looked for the Lost Dutchman in Nevada.
  - Cub # 7:** Walked with Bigfoot in the Northwest.
  - Cub # 8:** And rode Babe the Blue Ox across the Dakotas.
- Cubmaster:** But tonight, I'm going to meet the legends of tomorrow. Those legends are the Cub Scouts in Pack \_\_\_\_\_.

**We Do Have Imaginations**

*Circle Ten Council*

- Cub # 1:** Everyone can't be brilliant, everyone can't be smart, but we do have imaginations and we have a great big heart!
- Cub # 2:** I can dam a stream with boulders, I can climb trees to the top, I can run for blocks and blocks and never ever stop.
- Cub # 3:** I can't solve a chemical equation; I can't explain Newton's rule. but I can make a peanut butter sandwich, that will really make you drool!
- Cub # 4:** We can do our best at home, we can do our best at play. We can treat each other fairly, by watching what we do and say.
- Cub # 5:** I don't know much about flowers, but smelling them is a joy. We don't think we are failures. Imagine That! we're boys!

**Three Different Opening Thoughts**

*Heart of America Council*

**Here are three sayings to use instead of simply saying, "Salute the Flag and Repeat the Pledge of Allegiance" Remember, you should have a Pack **SHOW** not just a meeting. A few years ago Scouting Magazine printed a list of 52 (one per week) ways to respectfully say "Let's Salute the Flag." See the website list to find it. CD**

1. Growing up is an adventure. Every day brings new and exciting things in our lives. Cub Scouting providing many doorways to adventure for boys as they develop in character, personal fitness and citizenship. As we salute the US Flag, let's think about all the adventures which are ahead of us, and silently promise "to do our best".
2. Part of our American heritage is learning how to care for our beautiful land so it will be here for future generations to enjoy. In Cub Scouting we learn to prevent those things which will destroy our land, such as fire. As we salute the emblem of America, let's vow to keep our land beautiful and free from fire. Please stand and join me in the Pledge of Allegiance.
3. When Columbus sailed for the New World nearly 500 years ago, he had a goal and was determined to reach it. He ignored the pleas of his crew to turn back. His words "Sail on, Sail

on" became famous. As Cub Scouts, we must try to stick to the things we know are right and ignore the pleas of others which might lead us in the wrong direction. Please join me in the Pledge of Allegiance.

**Face The Flag My Son**

*Adapted from John Wayne's "Face the Flag My Son" Heart of America Council*

**The following may be used for an opening flag ceremony for Scout meetings, courts of honor, PTA meetings, or any flag ceremony where it would be appropriate.**

Face the flag of stars and bars .  
 Of red and white and blue.  
 A flag that guarantees the rights .  
 For a people like me and you.  
 Face the flag friends, read what's written there  
 The history, the progress, the heritage we share.  
 Our flag reflects the past, but stands for so much more.  
 And in this age of Aquarius, it still flies in the fore.  
 It leads the forward movement, shared by all mankind;  
 To learn, to love, to live with peace of mind  
 To learn the mysteries of space as well as those of Earth,  
 To love each person for what they are regardless of birth,  
 To live without the fear of reprisal for belief,  
 To ease the tensions of a world that cries out for relief. .  
 Face the flag of stars and bars.  
 Of red and white and blue.  
 A flag that guarantees the rights  
 For a people like me and you.  
 Face the flag friends, take a good long look,  
 What you see now can't be found in a history book.  
 It's the present, the future, friends, is being written now,  
 And you're the ones to write it, and the flag can show you how.  
 Do you know what it stands for? What its makers meant?  
 To think, to speak, the privilege of dissent,  
 To think our leaders might be wrong, to stand and tell them so,  
 These are the things that people under other flags will never know.  
 But, responsibility, that's the cross that freemen must bear.  
 If you don't accept that, then freedom isn't there.  
 Face the flag of stars and bars Of red and white and blue.  
 A flag that guarantees the right for a people like me and you.  
 Face the flag friends and face reality.  
 Our strength and our freedoms are based in unity.  
 The flag is but a symbol friends, of the world's greatest nation.  
 So do what "you got to do", but always keep in mind

A lot of people believe in peace, but there are the other kind.

If we want to keep the freedoms we may have to fight again, God forbid.

But, if we do, let's always fight to win.

The fate of a loser is futile, it's bare;

No love, no peace, just misery, despair.

Face the flag friends and thank God it's still there.

**SONGS**

*Indian Nations Council*

If you are not using songs (and lots of them) in your Den and Pack program, you are missing an important part of the Cub Scouting program.

Putting a song into the heart of a Cub Scout will put something even more valuable into yours. Fill your heart with the music of Cub Scouting. Many thanks, to Jim Denny for contributing some of his original songs for you to share with your Cub Scouts during the coming year.

**Swingin' Through The Grapevines**

*(Tune: Heard It Through the Grapevine)*

*Indian Nations Council, By Jim Denny*

Oh, I read a book last Friday night,

'Bout a man filled with jungle might.

His skin was white and his muscles strong.

He even looked a little like King Kong.

I once had heard of such a man.

And he went by the name of Tarzan.

**(Chorus)**

They saw him swingin' through the grapevine,

He sure is one of a kind.

Not a chimp, or orangutan,

He's Tarzan the Apeman.

Where he came from, we don't know.

The book written by Edgar Burroughs.

Tarzan the Apeman.

Tarzan's girl, her name was Jane.

Her hair was soft as a lion's mane.

They had a son, his name was Boy,

Don't know why they didn't name him Roy.

Grapevines hung for many miles,

Kept them above the crocodiles.

**(Chorus)**

Lions knew he was the law,

When he called "Ah-eee-ahh-eee-ahhh."

Boy came home from school one day,

Said he had a job for dad to play.

Now each month he keeps them coming back,

He's Cubmaster of the jungle pack.

**(Chorus)**

**A Boy Named Kim**

*(Tune: Beverly Hillbillies)*

*Indian Nations Council, By Jim Denny*

Let me tell you a story 'bout a boy named Kim

Who grew up in India, they wrote a book 'bout him.

He identified jewels by the touch and by the feel,

And helped other people, his true heart was real.

A good boy, an orphan, on his own.

Now Kim's friends said, "Kim, we love to have you here. You can help us win the battle from the thugs that we fear."

So he got an education, and when he was through. He helped his friends, the British, cause he knew what to do.

Tricky, a spy, he could sneak in anywhere.

Rudyard Kipling told the tale of Kim's life,

How he grew up in India in times of great strife.

You can read it on the pages that are in this great book.

To start the adventure, all you have to do is look. Open the cover, turn the page, read.

**Indiana Jones**

*(Tune: Oklahoma)*

*Indian Nations Council, by Jim Denny*

Indiana Jones finds buried treasure in the caves.

He finds chests of gold and mysteries old,

And old Indian relics made by braves.

Indiana Jones, adventure is his middle name.

He finds snakes and rats, and skulls and bats

On his search for fortune and for fame.

Oh we know that he once was a Scout,

Where he learned what adventure's about.

And when we say, Scouts and Indy all the way,

We're only saying you're doing fine Indiana,

Mr. Jones, you're OK!

**Paul Bunyan**

*(Tune: Three Blind Mice)*

*Indian Nations Council*

Paul Bunyan and his ox, Paul Bunyan and his ox.

Chopped up the west, Chopped up the west.

He carved Grand Canyon, And dug Great Lakes.

He cut down redwoods to cook pancakes.

A Cub would never make such mistakes.

Doing his best, Doing his best.

**On Top of Old Baldy**

*West Michigan Shores Council*

On top of old baldy, There's nary a hair

But only the memory, Of half that was there.

Hair parts in the middle, Hair parts on the side

But parting is sorrow, When the part is too wide.

So come all you lovers, And hear what I say

Be sure that his gold locks, Are not a toupee

On top of old baldy, So bare and so neat

There's no trace of dandruff, Cause what would it eat.

A bald head's appealing, When wearing a hat

But when he removes it, That takes care of that.

**Ten Little Goblins**

*West Michigan Shores Council*

One little, Two little, Three little goblins,

Four little, Five little, Six little goblins,

Seven little, Eight little, Nine little goblins,

Ten little goblin ghosts.

**Variations –**

- ✓ Try singing the above as "Ten Little Indians" – second verse "Ten little, Nine little," etc.
- ✓ Divide the group into ten parts and assign each a number from 1 to 10. As each number is

reached in the first verse, have that group stand. Then sit when the number is reached in the second verse.

- ✓ Then do the whole thing another time, but a lot faster.)

**The Ballad of Davy Crockett**

*Santa Clara County Council*

**You knew this one was going to be here with this theme and me helping with Baloo. I have two recordings of this song plus the words to all 35 verses someplace in my house. Not to mention the Special Edition Disney DVD Davy Crockett set. Commissioner Dave**

Born on a mountain top in Tennessee,  
Greenest state in the land of the free  
Raised in the woods, so's he know ev'ry tree  
Kilt him a b'ar when he was only three

*Davy, Davy Crockett, King of the Wild Frontier*

Fought single-handed through the Injun war  
Till the Creeks was whipped and the peace was in store

While he was handling this risky chore  
Made himself a legend forevermore

*Davy, Davy Crockett, King of the Wild Frontier*

Went off to Congress and served a spell  
Fixing up the government and laws as well  
Took over Washington, so I hear tell  
And patched up the crack in the Liberty Bell

*Davy, Davy Crockett, King of the Wild Frontier*

He give his word and he give his hand  
His Injun friends could keep their land  
The rest of his like he took the stand  
That justice was due every redskinned man

*Davy, Davy Crockett, King of the Wild Frontier*

When he came home, his politickin' done  
The western march had just begun  
So he packed up his gear and his trusty gun  
And lit out grinnin' to follow the sun

*Davy, Davy Crockett, King of the Wild Frontier*

He heard of Houston and Austin and so  
To the Texas plain he just had to go  
Their freedom was a fightin' another foe  
And they needed him at the Alamo

*Davy, Davy Crockett, King of the Wild Frontier.*

**We Are Knights**

(Tune: Three Blind Mice)

*Circle Ten Council*

We are Knights!  
We are Knights!  
We wear our swords!  
We wear our swords!

We fight and joust and go off to war!  
We save fair damsels and slay dragons galore!  
We're loyal to King Arthur and Camelot's soil,  
Oh, we are Knights.

**We are Cub Scouts**

*Tune - SpongeBob SquarePants Theme*

*Rick Harper, Pack 471 Marietta GA*

**This song appeared recently on Scouts-L discussion list. And rick was kind enough to say we could put it into Baloo. Thank You. CD & Baloo**

Are you ready Scouts?  
Yes sir, Cubmaster!  
I can't hear you!!  
YES SIR CUBMASTER!!!

Ohhhhhhhhh!

Tigers "Go See It" and earn lots of beads!

WE ARE CUB SCOUTS!

Wolves help the Pack go and do those good deeds!

WE ARE CUB SCOUTS!

Bears like to whittle when e're they go out!

WE ARE CUB SCOUTS!

Each WEBELOS will one day become a Boy Scout!

WE ARE CUB SCOUTS!

Ready?

WE ARE CUB SCOUTS!

WE ARE CUB SCOUTS!

WE ARE CUB SCOUTS!

WE ARE! CUB SCOUTS!!!!!!!!!!!!!!

**Other potential verses:**

Who's out selling popcorn through all of the fall?

WE ARE CUB SCOUTS!

Who thinks going camping and hiking's a ball?

WE ARE CUB SCOUTS!

At Pi-inewood Derby we ra-ace our cars!

WE ARE CUB SCOUTS!

We like to go out out and look up at the stars!

WE ARE CUB SCOUTS!

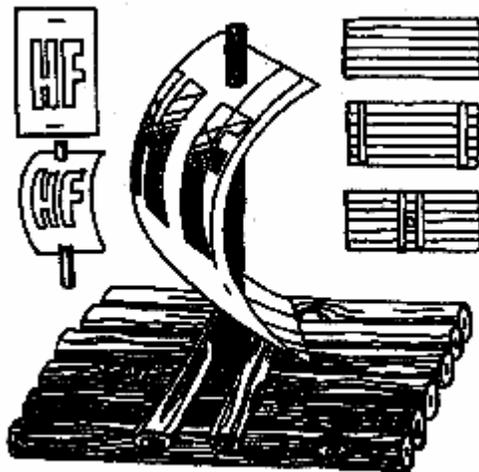
**PACK/DEN ACTIVITIES**

**Huck Finn's Log Raft**

*Southern NJ Council*

**Materials:** 11 twigs of equal thickness, liquid white glue, 1 sheet white paper, colored crayons or markers, wax paper.

**Instructions:** Cut twigs about twice as long as logs shown in illustration. Place six twigs on sheet of wax paper. Glue the twigs together with glue to form raft. Cut two twigs to fit the width of the six glued twigs. Glue these two twigs near the ends of raft. Let the raft dry overnight. When dry turn upside down. Cut a twig to form the last two twigs to fit the width of the raft. Glue the remaining two twigs to both sides of the mast. Dry overnight. Cut the sail from white paper, decorate. Push sail through standing twig. Hot glue will speed up drying processes. Have a den race with the boats.



**Den Chest**

*From Baloo's friend, Linda P.*

Okay have you put your den chest together yet? Here are some great ideas to start one. You will find there is always a need for some if not all of these items for games, crafts or whatever you may have going on with your dens plus there is the added bonus of teaching a little about recycling as you and your Cubs collect.

**Hats**

*Circle Ten Council*

**Princes** - Make the old tried and true newspaper folded hat, remember them? You can find directions in many books. Make them out of plain newsprint. Then let the boys paint them and added a large feather to stick into the brim.

**Knight helmets** - Using a gallon milk jug, cut out the portion below the handle and the bottom of the carton. Decorate with grey tempera or cover with tin foil, and finish off with a feather. String might be needed to assist in keeping the helmet on.

**Sword in the Stone** - Cut an egg cup from the bottom of a cardboard egg carton for each boy. Turn it bottom side and cut a small slit in the center. To make a sword, cover one ice cream stick with aluminum foil. With scissors, cut the ends off another ice-cream stick and color it with markers. Glue the two sticks together.

**American Folklore Figures**

*Southern NJ Council*

*Read about these legendary heroes in your Scout book!*



**Materials:**

- Cardboard rolls
- Acrylic Paint Markers
- Colored construction paper
- Scissors
- Glue

**Instructions:**

Draw faces with markers. For the clothes, trace patterns onto construction paper and cut out. Glue clothes in place. If desired, paint details on clothes.

**Sweet Gum Ball Smokey The Bear**



*Indian Nations Council*

**Materials:** Sweet Gum Balls, Acorn Caps, Green Paint, Construction paper (red and green), Moveable eyes, Large dark, round seed (for nose) Choose large acorn cap for top of hat. Paint green. When dry, glue to top of sweet gum ball. To make brim, cut a circle of green paper removing center to fit over acorn, glue securely. Cut small mouth from red paper and glue mouth and movable eyes in place. Glue nose to center of face securely. If it is to be used for a tie slide, bend pipe cleaner and glue end to sweet gum ball.

**Recycled Craft Materials**

- Items to save for crafts!
- Bubble wrap
- Strawberry baskets
- Mesh bags that fruits or vegetables come in
- Felt scraps
- Toilet paper tubes
- Paper towel tubes

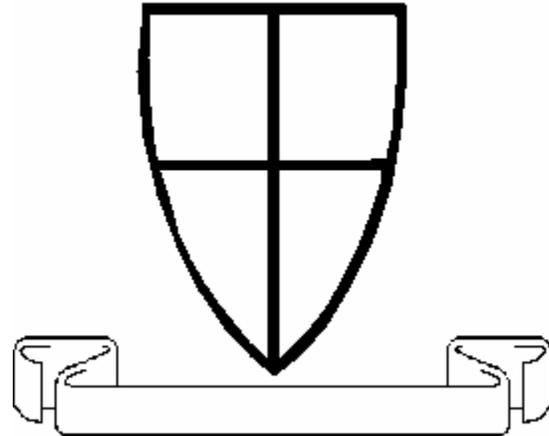
- Empty tissue boxes
- Baby food jars
- Baby wipe containers
- Matchboxes
- Pringles cans
- Margarine tubs and lids
- Frozen orange juice cans and lids
- Plastic bottles (2 liter, 1 liter, 20 oz, etc.)
- Soda bottle lids
- Bottle caps
- Baby formula containers and lids
- Plastic containers with lid that fresh fruit comes in
- Old or unused CD's
- Old books
- Newspaper
- Old magazines
- Straws
- Plastic cutlery
- Aluminum cans with inside edge sanded by an adult
- Spaghetti sauce glass jars or other jars of that type
- Used copy paper
- Aluminum foil
- Cereal boxes
- Mac and cheese boxes
- Packing "noodles"
- Tissue
- Miscellaneous food boxes (hamburger helper, etc.)
- Frozen food trays
- Egg cartons
- Seed packets
- Used Gift wrap
- Used gift Bows
- Ribbon scraps
- Fabric remnants
- Buttons
- Yarn scraps
- Wall paper remnants
- Carpet remnants
- Squeezable bottles (like ketchup and mustard, etc)
- Camera film containers and lids
- Broken crayons
- Misc. cardboard
- Misc. shipping boxes
- Used greeting cards
- Cleaned foam plates (from bakery or deli)
- Plastic cups
- Clay pots
- Milk cartons
- Paper grocery bags
- Plastic grocery bags
- Rubber bands
- The dots from a hole punch
- Old mouse pads
- Miscellaneous wood scraps
- Used gift bags
- Shoe boxes
- Dryer lint
- Popsicle sticks
- Paint cans
- Doilies
- Milk jug lids
- Yogurt containers

Sour cream containers  
 Round ice cream containers with lids - all sizes  
 Coffee cans - all sizes  
 Or anything else that looks like you could make something out of it!! Clean out each item thoroughly and in the proper way

**Design A Shield And Banner**

*Circle Ten Council*

Enlarge template to desired size.  
 Let the boys design their own shield and banner to display at pack meeting.



**CUB GRUB**

**Recipe for a Hero**

*Baloo's Collection of Scouting Classics*

- 3 teaspoons of kindness
- 2 cups of bravery
- A sprinkle of perseverance
- Combine kindness with bravery and perseverance.
- Mix well.

***This can become a good Character Connection exercise – Have the Cubs tell you other ingredients they would add to the above recipe.***

**Bunyan Burgers**

[www.recipecircus.com](http://www.recipecircus.com)

**Ingredients:**

- 6 bacon strips -- diced
- 1 cup sliced fresh mushrooms
- 3 thin onion slices
- 1 egg -- beaten
- 1 tablespoon Worcestershire sauce
- 1/2 teaspoon seasoned salt
- 1/2 teaspoon salt
- 1/2 teaspoon pepper
- 1/2 teaspoon prepared horseradish
- 1 pound ground beef
- 3 slices process American cheese
- 3 hamburger buns -- split

In a skillet, cook bacon until crisp.  
 Remove with a slotted spoon to paper towels.

In the drippings, sauté mushrooms and onion until tender.

Transfer to a bowl with a slotted spoon; add bacon. In another bowl, combine the egg, Worcestershire sauce, seasoned salt, salt, pepper and horseradish. Add beef and mix well. Shape into six 1/4" thick patties.

Divide bacon mixture among three patties.

Top with a cheese slice; fold corners of cheese.

Top with remaining patties; seal edges.

Grill, uncovered, over medium heat for 10 to 12 minutes or until meat juices run clear, turning once.

Serve on buns.

**Johnny Appleseed French Toast**

[www.brookshires.com](http://www.brookshires.com)

1 (21 ounce) canned apple pie filling

1 T Brown Sugar

1/2 tsp cinnamon

4 eggs

1/2 Cup milk

1/4 tsp salt

4 slices bread

2 T butter

Empty apple pie filling into a small saucepan. Stir in brown sugar and cinnamon. Warm on low heat while you prepare the French toast. Get a large skillet. Put the skillet on a burner set at medium. Break the eggs into a pie pan. Beat them until frothy. Add milk and salt. Mix some more.

Put a bread slice in the egg-milk mixture to soak (count to 30, slowly!). Turn the bread over and let it soak a little more. While bread is soaking, melt the butter in the skillet. Next, put the soaked bread in the skillet. Dip the remaining bread slices in the egg mixture, let them soak. Put them in the skillet, also. Cook until nicely browned on the bottom, about 3 minutes. Use a spatula to turn each piece. Cook the second side about 3 minutes or until nicely browned.

**To Serve:** Put each piece of French toast on a plate and spoon about 1/2 cup of the hot apple pie filling over. (Refrigerate leftover pie filling to use another day.) For an extra special treat, put a scoop of vanilla ice cream on top of each apple-covered French toast slice!

**Pecos Bill Chili Con Carne**

*Disneyland Cookbook*

***Pecos Bill was a Texan, the greatest cowboy ever. Raised by coyotes, he invented cattle lassoing and roping.***

A great time to have some of the famous Chili from Pecos Bill is after a trip to the library to find stories about him. He was alone in the wilderness, without gun or knife. He chopped down no trees, and killed no animals. The Native Americans and the settlers both respected him. He lived simply. He slept outdoors, walked barefoot and ate berries. He made his clothes from sacks and wore a tin pot for a hat (and to cook with)

2 tablespoons bacon drippings or vegetable oil

1 clove garlic, minced

1 small onion, chopped

1 small green pepper, chopped

1 (16 ounce) can tomatoes, including liquid

1 (16 ounce) can chili beans, including liquid

1 (15 1/4 ounce) can red kidney beans, including liquid

2 teaspoons salt

1 teaspoon granulated sugar

2 tablespoons vinegar

1/4 teaspoon ground black pepper

3 tablespoons chili powder

Dash Tabasco sauce or cayenne pepper

1 pound lean ground beef

1/2 cup onion, chopped

1/2 cup Cheddar cheese, grated

Heat 1 tablespoon of the bacon drippings in a large frying pan and sauté garlic until golden brown.

Add chopped onion and green pepper.

Cover pan, cook over low heat until onion is translucent.

Meanwhile, mash canned tomatoes in own liquid in a 4-quart saucepan or Dutch oven,

Then add chili beans and kidney beans, including liquid.

Add salt, vinegar, pepper, chili powder, Tabasco sauce to beans and tomatoes and bring to simmer.

Add sautéed garlic, onion and green pepper.

Reheat frying pan and sauté beef in remaining bacon drippings, stirring with a fork to crumble, until cooked.

Drain off fat and add beef to bean mixture in saucepan. Simmer, uncovered, for 45 minutes or so, stir occasionally.

Serve in bowls.

Top with chopped onion and Cheddar cheese.

Accompany chili with saltine crackers or hot buttered tortillas.

Serves 4 to 6.

**Buckeye Cookies**

*Baloo*

According to legend to folklore, the Buckeye resembles the eye of a deer and carrying one brings **good luck**. "Buckeyes" have been the official Ohio State nickname since 1950, but it was in use for many years before. The first recorded use of the term Buckeye to refer to a resident of Ohio was in 1788, even before Ohio was a state! Colonel Sproat, a 6'4" heavy man, led the legal delegation at the first court session of the Northwest Territory in Marietta. The Native Americans in attendance greeted him with shouts of "Hetuck, Hetuck" (the word for buckeye). It is said they called him this because they were impressed by his stature and manner. He proudly carried the Buckeye nickname for the rest of his life and it gradually spread to his companions and to other local settlers. By the 1830s, writers were commonly referring to locals as "Buckeyes." I have always been fascinated with the Buckeye even though I have never stepped a foot in Ohio living most of my life in St. Louis, MO. But even as a kid I would find Buckeyes on the ground and feel lucky. Living now here in Alabama I haven't seen many Buckeye trees so I found a relatively similar idea for one, 'cept you can eat this one. NO eating the REAL Buckeye Nut. The real ones are ONLY to carry in your pocket, ask any Ohio Buckeye Football fan! **Baloo**

**Buckeye Cookies**

1 box powdered sugar  
 1 cup graham cracker crumbs, approx.12 crackers  
 1 cup coconut - flaked  
 1 cup chunky peanut butter  
 1 cup soft margarine  
 Mix all ingredients together,  
 Form into irregular shaped balls  
 Refrigerate until thoroughly chilled, overnight is best.  
 In top of a double boiler, melt 6 ounces of chocolate chips and 1/2 cake of paraffin. (found in grocery stores)  
 Turn off heat, but leave mixture over hot water.  
 Use toothpicks to dip balls into chocolate. Place on wax paper and refrigerate until cool.

**Cheese Dog Roll-Ups**

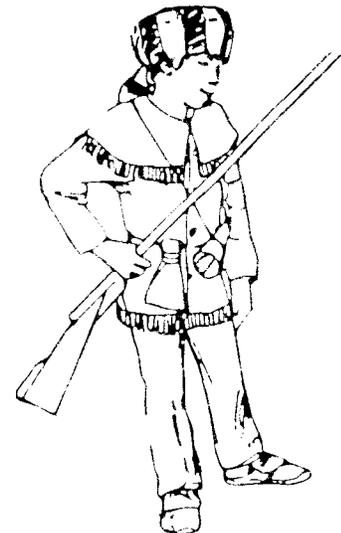
*West Michigan Shores Council*

Preheat oven to 375 degrees, separate 1 can refrigerated crescent dinner rolls into 8 triangles of dough. Cut a narrow slit lengthwise in each of 8 hot dogs and put a strip of cheddar cheese into each slit. Place hot dogs on wide end of dough triangle and roll up. Cook on ungreased cookie sheet, cheese side up, for 10 to 15 minutes or until browned.

**SKITS**

**Tall Tales For Small Males**  
*Indian Nations Council*

**Characters:** Den Leader, Cub Scouts, Johnny, David, Casey Paul and Jan (pronounced yawn)  
**Setting:** A den meeting. All are seated.  
 Den Leader: Today, Cub Scouts of Den One, we're going to have ourselves some fun. This month "Once Upon a Time", is our theme, so answer roll call as a Tall Tale character with a your own story.  
**Johnny:** My name is Johnny, and long time ago my great grandpa planted many a row, and if he hadn't we would all cry, cause we wouldn't have any apple pie. You see, he was Johnny Appleseed.  
**Den Leader:** Very Good, Johnny. Now David  
**David:** My name is Davy, and back many a year, the forest bears would shake with fear if by chance they saw a coonskin hat, cause that was my uncle Davy Crockett.  
**Den Leader:** That's a great tale David. Now let's hear from Casey.  
**Casey:** When I was little, and Christmas came, my folks gave me a model train. I guess folks thought



I was kind of racey, cause now they call me "Lil Casey."  
**Den Leader:** Oh, Casey, what a story. Alright Paul, it's your turn.  
**Paul:** Just call me Paul, that's my uncle's name. His blue ox, Babe, was part of his fame. When Babe got thirsty from the heat, Uncle Paul dug the Great Lakes, wasn't that neat? He was Paul Bunyan.  
**Den Leader:** Great story Paul. Now last, let's hear from Jan (yawn).  
**Jan,** My last name is Winkle, and it may not be right. But I'm always sleepy (Yawns). So, good night. (Drops head and pretends to sleep).  
**Den Leader:** Well boys, I'd no idea that Den One had such famous uncles and granddads. I've never heard such tall tales, from so many small males.

**Dragon Around**  
*Circle Ten Council*

**Cast:** Dragon (with head of boy and as many body pieces as you need finishing with the tail.), Sir Cub Scout

**Props:** Cardboard bushes, sword, flames (red tissue paper), feather, hotdog, red sock.

**Setting:** The dragon comes on stage. Head boy sticks red-socked hand out of the mouth occasionally as if fire is shooting out.

**Dragon:** Ahhhhhh Chooooo...(as dragon sneezes throw red colored tissue paper on fake bush as if it had caught fire, do this a couple of times)

**Sir Cub:** Now cut that out. Dragon, prepare to be slain.

**Dragon:** Sir Cub Scout, why are you going to slay me? I'm a peaceful dragon. I have done you no harm.

**Sir Cub:** No harm! What do you call all these burning bushes? You are destroying the king's forest. I promised the king I would take care of you, and that's just what I'm going to do.

**Dragon:** But, you don't understand. It's not my fault. I just can't stop sneezing. Maybe you can take care of me another way?

**Sir Cub:** (Reaches into the dragon and pulls out the feather) Here is the problem, no wonder you couldn't stop sneezing. But, in order to satisfy the king we must find something useful for you to do.

**Dragon:** What can I do? Being a dragon is all I know.

**Sir Cub:** I have an idea. (Pulls out hot dog and puts it on a stick and holds it in front of the dragon) Now blow on this, you can be the king's personal cook. His favorite food is charcoal broiled hotdogs.

**Aesop's Fables**  
*Viking Council*

**My Roundtable will say I wrote this one but I didn't. CD**

**Characters:** Aesop (dressed in long flowing sheet belted with a rope. White cotton beard.)

**Scene #1 - 8 Knights** (shield, sword and helmet; optional)

**Scene #2 - 1 Rabbit** (cardboard ears tied around head and sign saying "RABBIT" around neck.), 2 or 3 Boys as a snake (paper sack head and sheet or paper as body)

**Scene #3 - 1 Boy as Bully** (wears "BULLY" sign around neck), 2 Boys as themselves (lick lollipops)

**Arrangement:** This skit is divided into 3 very short simple scenes with little props and very simple costumes. Cubs can play one or more parts, except Aesop. Aesop is the narrator and holds up a sign at the end of each scene that states the moral of the story.

**Aesop:** Ladies and gentlemen. Tonight I would like you to meet some of the people I have written about.

**Scene 1:** (Enter 8 knights. One knight does battle with the other 7 knights, taking on one at a time. When he has finally finished defeating the seventh knight, who has fallen "dead" on the floor, the victor staggers then collapses in complete exhaustion.)

**Aesop:** The moral of this story is: (holds up a sign with the words) "Seven Knights Make One Weak."

**Scene 2:** (A rabbit is quietly eating a carrot. Along comes a snake. The rabbit disappears under the sheet - the snake has eaten him.)

**Aesop:** The moral of this story is: (holds up a sign with the words) "Hare Today, Gone Tomorrow."

**Scene 3:** (This scene needs a couple of simple props - a sign saying "Men Working", a small sawhorse, if available, and a box with a sign on it saying "Ditch. " As the scene opens, 2 boys are calmly licking big lollipops. They are standing by the "ditch" when the Bully enters.)

**Bully:** Okay, you guys, I'm hungry. You give me your candy.

**Boy # 1:** No, I won't.

**Bully:** Okay, then I'll take it (gets into a scuffle with boy #1 and yanks the candy from him. While the two are fighting, Boy #2 tosses his candy into the "ditch")

**Bully:** Now, where's yours? (Speaking to Boy #2) I want it too.

**Boy #2:** Oh, I ate it.

**Bully:** Chicken. (Leaves stage eating first boy's candy. Boy #2 retrieves his lollipop from the "ditch" and leaves stage with Boy #1)

**Aesop:** The moral of this story is: (holds up sign that says,) "A Ditch In Time Saves Mine".

**The Unknown Legend**

*Santa Clara County Council*

**Scene:** A group of boys standing around.

**Cub #1:** I hear the unknown legend is coming.

**Cub #2:** Have you seen him?

**Cub #3:** No.

**Cub #4:** Couldn't be as strong as Paul Bunyan.

**Cub #5:** Nor as courageous as Casey Jones.

**Cub #6:** Couldn't be as good a shot as Pecos Bill.

**Cub #7:** Oh yeah? He's more than all those folk heroes put together!

**All:** Here he comes!  
Out walks a Cub Scout, flexing muscles and grinning. (Curtains close/boys exit.)

**STUNTS AND APPLAUSES**

**Cheers and Applauses**

*Indian Nations Council*

**Tarzan Applause:** Beat chest and make the Tarzan call "aheeeeeaheeeeah!" call.

**Paul Revere Applause:** Pretend to be riding on a horse while moving up and down and say "The British are coming, the British are coming."

**Superman Applause:** "Faster than a speeding bullet, more powerful than a locomotive, able to leap small Cub Scouts in a single bound. It's Superman."

*West Michigan Shores Council*

**Ghost Applause:** Wail like a ghost three times, "Whoooooo, Whoooooo,, Whoooooo,!"

*Viking Council*

**Columbus Applause:** Put hands up like you're holding a telescope and shout "Land Ho."

**Black Powder Gun Cheer:** Pretend to have black powder in your hand. Pour powder down the barrel. Stamp it down, raise the gun and fire saying "Click, Bang".

**Pony Express Applause:** Have everyone gallop in place and shout "Yipppeeeeeee".

**Model "T" Applause:** Pretend to honk your horn and say "Ooooga, Ooooga, Ooooga".

**Casey Jones Applause:** Hold left arm straight out, palm up, using right hand start clapping on shoulder, slowly speeding up while moving down left arm, until clapping hands, then use right hand to make motion of pulling whistle cord and go "Whoo, whoo" followed by crashing sound.

**Paul Bunyan Cheer:** Divide group in 2 sections. Have group 1 say "Chip" when you point to them and have group 2 say "Chop" when pointed at. Have the groups speed up and at the end yell "Timber ... Whoosh".

**Patriotic Applause:** Shout, "USA" and thrust hand with double fist skyward, shout "Hooray, onward and upward".

*Circle Ten Council*

**Superscout Cheer or Yell:** Faster than a speeding bullet, more powerful than a locomotive, able to leap tall buildings in a single bound. It's Superscout!

*Southern NJ Council*

**Paul Bunyan Cheer 2:** Make motions as if sawing down a tree, meanwhile, alternately blowing out and sucking in air with "Shhhh" sounds. After all these, and the tree is cut down, yell: "Timber" with a hand along side your mouth.

**Dragon Applause:** "Roar, hissss, roar!!! Hissss, Roar!!!"

**Canned Applause:** Use any size can or container with a lid that can be lifted easily. Instruct the group that they are to applaud while the lid is off. For a little more fun throughout your meeting, use cans of graduated sizes, increasing the volume of the applause with the size of can.

**Jokes**

*Southern NJ Council*

Why is a river like a dollar bill?

*Because it goes from bank to bank.*

What is the best way to keep a skunk from smelling?

*Hold his nose.*

If you were facing east, what would be on your left hand?

*Fingers.*

Which burns longer, a 2" or an 8" candle?

*Neither, they both burn shorter.*

**Run-ons**

*Santa Clara County Council*

Cub #1: What do birds say on Halloween?

Cub #2: "Twick or tweet!"

Cub #1: What do little ghosts chew?

Cub #2: Boo-ble gum.

Cub #1: Why did Dracula go to the orthodontist?

Cub #2: To improve his bite.

Cub #1: What do you do with a blue monster?

Cub #2: Cheer him up.

*West Michigan Shores Council*

Cub #1: He's recovering from an unusual accident.

Cub #2: What happened?

Cub #1: A thought struck him.

**Tongue Twisters**

*West Michigan Shores Council*

1. How much dew would a dewdrop drop if a dewdrop could drop dew.
2. Jasper the genius genially jogged and jumped joyously.
3. Four flat flounders fought five ferocious flukes.
4. Bluebirds bathe in the blue birdbath.
5. She sheared six shabby sick sheep.

**ADVANCEMENT CEREMONIES**

**Daniel Boone Ceremony**

*Southern NJ Council*

**ARRANGEMENT:** Assistant Cubmaster is dressed in Daniel Boone costume; complete with wooden rubber handgun. Cubmaster is in uniform.

**DANIEL:** Howdy, folks! My name is Dan'l Boone. I understand this is a good place to get me a mess of Bobcats.

**CUBMASTER:** You must be a stranger around here. This is a Cub Scout meeting and the only Bobcats around here are the Cubs who have earned the Bobcat badge. Would the following Cub Scouts and their parents please come forward. (Cubmaster relates story Bobcat badge, how Bobcats are so fierce and mean that the badge can't be turned upside down, so the boy must be turned upside down. *Dan'l could comment about that sounding like a tall tale to him!* (Cubmaster presents badges and pins to families and they return to their seats.)

**DANIEL:** Well, that was very interesting, but you must have that pack of Wolves I was told about.

**CUBMASTER:** No, Mr. Boone, our Wolves are the Cub Scouts who have climbed the trail of Scouting to the next advancement rank. (Cubmaster calls forward boys and parents receive wolf rank and presents badges.)

**DANIEL:** Very impressive! But I don't see nary a single bear out there. (Shades eyes and looks into audience.)

**CUBMASTER:** Our Bears are a year older and wiser than our Wolves. They have learned to take care of knives and tools, learned how to tie knots, and even learned about you, Mr. Boone. (Cubmaster calls forward Bear recipients and their parents and presents badges.)

**CUBMASTER:** Would you like to see our Webelos get their awards?

**DANIEL:** What in tarnation is a Webelos?  
(*Prompt boys in advance to yell "We'll be loyal Scouts!"*)

**DANIEL:** Now, that I understand. I'm a loyal "Trail" Scout, too.

**CUBMASTER:** Webelos Scouts have learned about our government, know the rules of outdoor fire safety and have slept under the stars. (Cubmaster presents activity pins and Webelos badges.)

**DANIEL:** Well now, Cub Scouting sounds like a mighty fine way to raise up a young'un Wish we had Cub Scouts when I was a lad. So long, now.

#### **Mark Twain Awards Ceremony** *Indian Nations Council*

**Scene:** Cardboard backdrop of unpainted fence to be white-washed by Huck Finn and Tom Sawyer.

**Props:** Abstract cardboard paint brushes - (awards should be taped to back of brushes and names of recipients printed on front of brushes - large paint buckets carried by Finn and Sawyer in which awards are carried on stage.)

**Costumes:** Characters are Tom Sawyer and Huck Finn, dressed in jeans or overalls, plaid shirts, bandanna neckerchiefs in hip pockets, straw hats, either barefoot or wearing sneakers.

**NOTE:** No set dialogue needed for this ceremony. Enter Sawyer and Finn, each carrying paint bucket with brushes and awards inside -they talk loudly to each other so audience can hear - Tom might say to Huck, "Boy, this is going to be fun... there's nothin' I'd rather do than whitewash a fence. How 'bout you, Huck."

Huck might say, "Me either, Tom, you really gotta be a good painter to do this" (Pantomime painting fence) Tom might say, "We really gotta be good painters to do this." Huck might say, "Yeah, you're right, Tom, hey, I've got an idea. Let's ask (give names of boys to receive Bobcat or Wolf badges). They really do their best and they've had lots of experience." Tom and Huck get these people up and stand them in front of the fence. Give them their award which is taped to cardboard brush and get them to pantomime painting, have Huck say, "Tom give that board another coat", or "hey, you

missed a spot", Tom might say, "Ya' know, Huck, if we had more painters, we might get the job done faster. Let's ask (boys for Bear awards)"

As each new "awardee" comes to the front of the room, he is handed a cardboard paintbrush (with award taped to back) and instructed to pantomime painting the fence.

Meanwhile, first group is still painting. "Awardees" names are called as they get to the fence.

Tom and Huck continue to encourage all painters to keep on painting. Do a good job, isn't this fun, don't forget that corner, etc. The object is to have all painters pantomiming with backs to audience.

Huck might say, "Boy, we're really getting this ole' fence whitewashed. But if we had a few more painters, we'd be finished in no time." Tom might say..."Right as rain, Huck, I know what, let's ask (names for Webelos awards, etc.)

After getting last group of "painters" up to front, they are given their "Paintbrush Awards", instructed to paint fence, while Tom and Huck continue to encourage and point out places they missed. At this point, all boys eligible for awards should be standing in front of fence, pantomiming painting, with their cardboard brushes (with awards taped to back), with their backs to audience.

Tom might say to Huck... "Shucks, Huck, this ole' fence is gettin' such good ole' paint job and they're all havin' such a good time, let's you and me jes' go fishin'."

Huck grins, nods head and the two walk off whistling, leaving all "awardees" still painting the fence.

*At this point have someone in uniform come forward and finish the ceremony by calling up the parents, thanking them for their help and recognizing the boys and doing whatever rituals your pack has for advancement.*

#### **Bobcat Induction Ceremony** *West Michigan Shores Council*

**Personnel:** Bobcat candidates and parents, Cubmaster

**Equipment:** Three straight tree branches, a 3-foot piece of heavy cord to make a tripod.

**Cubmaster:** (At front of room) We have some newcomers with us today. Will these boys and their parents who have just joined our pack please come forward. (New Bobcats come forward with parents when their names are called.)

I want you to repeat with me the Cub Scout Promise and Law of the Pack. Give the Cub Scout sign" (*They give sign and repeat Promise and Law.*)

Your parents will help you through the Cub Scout ranks—Wolf, Bear and Webelos—just as they helped you become Bobcats. It will be their privilege not only to share in your Cub Scouting fun but also to present you your first Cub Scout badge and your registration certificate. (Picks up cord from table.) This cord represents the pack.

(Picks up one of the branches.) This represents all Cub Scouts joining the pack. (He ties the cord to the top of the branch on the floor and lets go of it. It falls.)

The Cub Scout does not join the pack alone and therefore, cannot stand alone in the pack. (Picks up second branch.) This branch represents the Den Leaders. (The Cubmaster ties the two branches together at the top of the cord, stands them on the floor and addresses one of the new Bobcats.) What happens when just you and your Den Leaders join the pack?

**Bobcat:** "They will fall over."

**Cubmaster:** (Lets go of branches) That's right (He picks up the third branch.) This branch represents the parents joining the pack. (He ties all three branches with the cord at the top and spreads them at the bottom to form a tripod.) Now, when all three join the pack, each member of this family lends support to the other.

(Turning to a new Bobcat) What happens, (name), if the parents pull away from the pack?

(Cubmaster withdraws one of the branches from the cord.)

**Bobcat:** It will fall down.

**Cubmaster:** (Picks up the two branches and asks another new Bobcat) What happens if the Den Leader pulls away from the pack?

**Bobcat:** It will fall down.

**Cubmaster:** Right you are, (name). This is exactly what happens to the fun of Cub Scouting, as it happened here in this ceremony.

So, Cub Scouts, let's all stand together and help the pack go, and the pack will help the Cub Scout grow and give goodwill.

### Cub Scouting's Seeds

*Heart of America Council*

**EQUIPMENT:** Sack labeled "Johnny Cub Scout Seed" with advancement awards inside.

**CUBMASTER:** Most of the heroes of American Folklore were fictional people. They were born around the campfire in the 19th century when story telling was like TV is today the main entertainment of the people.

But a few of them were real. One was Johnny Appleseed, who wandered through Ohio and Indiana for 40 years after the American Revolution planting apple orchards. For generations afterward those trees helped feed the people.

The badges we're awarding tonight are like those seeds. They are symbols of growth for our Cub Scouts, who are themselves growing straight and tall like Johnny Appleseed's trees. And like those trees our Cub Scouts will help other people. (Take badges from sack and give them to parents to pin on son's shirts.)

*You could attach seed packets to badges as a reminder that Cub Scouting helps a boy grow. And that Cub Scouting plants the seeds of good citizenship in boys.*

### Knights' Advancement

*Heart of America Council*

**Equipment:** Wooden sword, candle holder with 3 candles, badges

**Personnel;** Cubmaster costumed as King Arthur, Assistant to light candles, advancing Cub Scouts and their parents.

**Arrangement:** Candle holder is on table, assistant with lighter behind. Cubmaster in front with boys and parents forming a semicircle facing audience.

**Cubmaster:** In the days of old, knights of the roundtable who had performed special feats were recognized by their king. In Cub Scouting, we honor those who have advanced in rank. Before we bestow these honors, it is necessary that we ask knights to pledge again their loyalty to God, country and Cub Scouting. I ask these knights to join me in the Cub Scout promise while \_\_\_\_\_ lights the candles representing the three parts of the Promise. (They repeat the Promise)

**Cubmaster:** I ask those knights receiving the Order of the Bobcat to kneel on one knee before me. (when all are kneeling, King Arthur touches each boy on the shoulder with his sword and says) "I dub thee Sir Bobcat."

(He then presents the parents with the badges to pin on their sons' shirt) Repeat for Wolf, Bear etc.

### Legendary Advancement Ceremony

*Viking Council*

It is well known that Tigers are very powerful. They can leap ten feet in a single bound. Their roar can be heard a mile away. Would the following awesome Tigers and their partners please come forward? These Tigers have explored big ideas and hunted excitement.

Our legendary Wolves can be heard howling. Wolves are persistent hunters and social animals. Would the following Wolves and their parents please come forward? These wolves have demonstrated their hunting skills by completing the Cub Wolf trail.

Bears are famous for their might. They are also known for being cuddly. Our Bears are known for their sharp claws and skill at sharpening and taking care of knives. Just as bears in the wild forage for food, these Bears shared their cooking expertise with their den. Would the following Bears please come forward?

Webelos are mysterious creatures. They are legendary for their energy and enthusiasm for fire building. Our Webelos are no different. They have mastered the requirements for the Webelos badge. Would the following Webelos and their parents please come forward?

### American Folklore Ceremony

*Southern NJ Council*

**Props:** Four candles in holder, each candle a different length.

**Cubmaster:** Our history is filled not only with the tall tales of American Folklore, but also with the true deeds of some very brave men who explored, fought and in some cases died, to extend the frontiers of our country. Men like Davy Crockett, Daniel Boone, Kit Carson, Lewis and Clark, Buffalo Bill Cody, and many more.

The Scouting trail is much like the trail these famous men followed and so, at this time we will recognize those Cubs in our Pack who have advance along this trail. As I call your names, please come forward with your Parents. (call names)

As you Cubs can see, the candles get taller as you advance. This represents the additional skills that you must learn as you earn each higher rank. (Light Shortest Candle).

The Bobcat is the start of the trail and the simplest to earn. (light next candle.)

The Wolf is a big step forward and harder as is (light the next candle) the Bear.

Finally, at last, (light the tallest candle) you became a Webelos Scout, and can earn the highest rank, the Arrow of Light. And so with the spirit of the great explorers, folklore heroes and frontiersmen to guide you, may you continue to climb the Scouting Trail. (Present awards by Den and congratulates Cubs and parents).

**Advancement Song**

Tune "When Johnny Comes Marching Home"  
*Santa Clara County Council*

When the Cub Scouts all achieve a rank, Hoorah!  
Hoorah!

When the Cub Scouts all achieve a rank, Hoorah!  
Hoorah!

The moms will cheer (*moms cheer*)  
and the dads will shout (*dads shout*)

The leaders all will turn about  
(*leaders turn around in a circle*)

And we'll clap our hands (*all clap*)

When the Cub Scouts achieve a rank!

***This song could be sung before the Advancement Ceremony any month. Maybe, make it like the Announcement Song that is sung when the Cubmaster says the word Announcements. Have this sung when the Cubmaster announces Advancements. CD***

**DEN CEREMONIES**

**Denner Installation**

*West Michigan Shores Council*

This ceremony should be held as soon as a new denner and/or assistant denner is shoes.

**Equipment:** Table, candle, denner and assistant cords.

**Den Leader:** (Lights the candle) Will \_\_\_ and \_\_\_ please come forward. On the table in front of you stands the candle representing the Spirit of Cub

Scouting. The spirit can be kept alive as long as we all work together to a common goal.

\_\_\_\_\_ and \_\_\_\_\_, you were elected as our new denner and assistant denner. You both know the duties involved with each job. Do you willingly accept the duties and will you do your best to perform them? If so, answer yes.

I'm happy and proud to present to you your badge of office. Wear it on your shoulder with pride and honor.

**Den Advancement (Led By Den Chief)**

*Viking Council*

Set up the den doodle in a convenient spot where all the boys can see it. Have the boys stand facing the den doodle, in a circle around it, or in a semi-circle or line facing it.

**DEN LEADER:** Today we have a boy (or boys) who is ready to add another achievement marker to his string on our den doodle (or who has completed three more achievements and has earned a bead for his Progress Towards Rank.) He has been working hard en achievements to earn his (Wolf or Bear) badge.

Will \_\_\_\_\_ please come forward? I would like to present you with your doodle marker to add to your string. (Or bead to add to your thong).

Now while \_\_\_\_\_ is adding his doodle to his string on our den doodle (or adding his bead to his thong) our Den Chief will lead us in an Achievement Cheer.

DEN CHIEF:

We the boys of Den \_\_\_\_\_

Promise to do our best

To keep working on achievements

So our den will be better than the rest

DEN LEADER: Let's give \_\_\_\_\_ Big How's.

(Match the number of How's to number of achievements completed) HOW! HOW! etc.

***This ceremony can easily be changed for variety. Sometimes the boys could give the den yell or sing a Cub Scout Song instead of the cheer led by the Den Chief.***

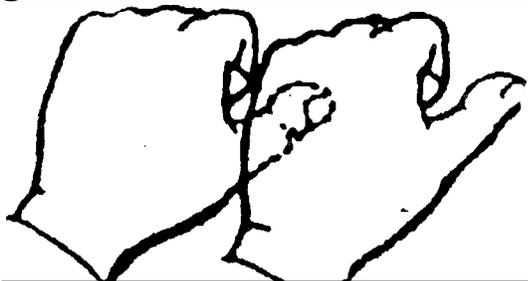
**The Living Circle Closing**

*Southern NJ Council*

***Note from Commissioner Dave – I remember learning this ceremony at my first Den Meeting at Mrs. Kneale's house in September 1957. We have taught it to our dens.***

Based on an Indian custom, the living circle may be used alone or as a part of another ceremony. It reminds a Cub Scout of the fine friendships he is making in Cub Scouting.

Form the Living Circle by standing with your Den Leader and den in a close circle, facing inward. Ask everyone to turn slightly to the right in the circle and extend his left hand into the center, palm downward and left thumb pointing to the right. Have each boy grasp the extended thumb of the person on this left, thus making a living circle.



**Left-hand thumb grip**

Each person should hold his right hand high above his head in the Cub Scout sign. The Cub Scout Promise or Law of the Pack may then be said as part of the closing ceremony.



**After the Promise or Law, everyone can pump the left hands up and down, say "Ah-KAY-la, we'll do our best!" or "We'll be Loyal Scouts" (As you see sports teams break a huddle)**

**Handclasp Closing**

*Heart of America Council*

Cub Scouts form a circle and give the Cub Scout handclasp, completely around, ending when it has reached the boy who started it. As each boy receives the handclasp he makes a wish, silently, and pledges to do his best.

**AUDIENCE PARTICIPATION**

**Discovery of the Jolly Green Giant**  
West Michigan Shores Council

- Jolly Green Giant** – "Ho-Ho-Ho"
- Vegetables** – "Crunch, crunch"
- Water**—"Sprinkle, Sprinkle"
- Green Thumb**—"Dig and plant, dig and plant"

Many, many years ago, in fact, so many years ago that nobody can remember when it was, the expression **Green Thumb** was started to describe

those rare people who could plant and care for growing things and **Water** them just enough so they would grow up onto healthy plants.

Now it seems there was a curious little boy named Johnny who lived near a big **Vegetable** farm from which the finest crops were cared for and raised to take to market to sell. It seems that the finest **Vegetables** were raised on this farm. Certainly the farmer who owned it must have a **Green Thumb**, at least that's what Johnny heard everybody say. But the mystery was that nobody ever saw the farmer **Water** his fine crop of **Vegetables** but still they thrived and were some of the finest in the land.

So little Johnny decided that he must solve the mystery of how the crops got **Watered** and grew so well. So, one night when there was a full bright moon, Johnny slipped out of bed and quietly made his way over to the big **Vegetable** farm which was not far away. As he neared the farm he thought he could hear the sound of running **Water**. He was breathless! Was little Johnny about to solve the mystery of how the farmer gained his **Green Thumb** with little or no care to his **Vegetable** plants.

As he peeked around a large corn stalk, Johnny could hardly believe his eyes. There right before him was the biggest **Jolly Green Giant** that anyone could imagine.

There he was sticking his enormous **Green Thumb** into the damp earth which he had just finished watering and dropping seeds into the holes.

So now little Johnny knew where the expression **Green Thumb** had come from. Suddenly he realized that the fine **Vegetables** from the farm were truly cared for by the **Jolly Green Giant**, who would reach up to the sky and pull the rain clouds down to **Water** the **Vegetable** plants and used his giant thumb to plant seeds and pull the weeds from among the plants.

That night little Johnny felt 10 feet tall, in fact, almost as tall as the **Jolly Green Giant** as he hurried home with his newly found secret. He was just bursting to spread the news to all the world about his discovery of how the **Vegetables** are watered and cared for by someone who really and truly has a **Green Thumb, the Jolly Green Giant.**

So to this day those people who can grow things successfully are said to have a **Green Thumb** and little Johnny is proud of the fact that he was the one who discovered the **Jolly Green Giant.**

**The Fair Maiden's**

*Circle Ten Council*

Divide the pack into 4 groups and assign each group a sound.

- KNIGHT** – Clankety-clank
- MAIDEN** – Help, help
- MEAN KING** – Gr-r-r-r
- DRAGON** – Roar-r-r-r

Back in the days of bold **KNIGHTS** and fair **MAIDENS** there lived a **MEAN KING** with his daughter, who was indeed the most beautiful **MAIDEN** in all the land. All those who passed by their castle would see this fair **MAIDEN** sitting by the hour in the window longing to be set free.

It was told about the land that this fair **MAIDEN** had a curse put on her by a wicked witch, that if a **DRAGON**, which lived in the woods close by, were ever to look upon her, she would suddenly become the most ugly **MAIDEN** who ever lived. That is why the **MEAN KING** kept her locked within the castle.

Of course, after hearing this, all the brave **KNIGHTS** for miles around came to that part of the land, hoping to kill the terrible **DRAGON** and thus save the fair **MAIDEN** from a terrible fate. Night and day the brave young **KNIGHTS** searched for that terrible **DRAGON**. Each one hoped to save the fair **MAIDEN** and take her away from the castle of the **MEAN KING**.

One day there came a gallant **KNIGHT** who was much wiser than all the rest. He decided that since the **DRAGON** was nowhere to be found that maybe there was another reason why the **MAIDEN** didn't come out. He rode his horse as swiftly as he could and charged at full speed right through the door of the castle, sending debris and rubble flying in all directions.

It seems the **MAIDEN** couldn't find the door because the castle was such a mess and that is why she didn't come out.

The brave young **KNIGHT** bounded up the stairs and carried his fair **MAIDEN** down and put her on his horse. They rode away from the castle of the **MEAN KING** and left the other **KNIGHTS** still searching for the terrible **DRAGON**, which didn't exist!

**The Little Orange House**

*Santa Clara County Council*

**As you tell the story, cut a piece of orange paper as described. Or, you could hand out orange paper and scissors and have everyone participate.**

Once upon a time a very small witch was walking in the woods. The cold wind was blowing the dry leaves all around her. The little witch was frantically searching for a house for the winter. She could not find one. Suddenly, a piece of orange paper, blown by the wind, landed at her feet. She picked it up.

The little witch looked closely at the paper, and then she said, "I shall make myself a little house from this piece of orange paper." She folded the paper in half. Then she took her scissors (she always carried a pair of folding ones in her pocket) and cut off the two corners to make a roof.



"This will do just fine," she said, as she looked at her new house. "But I will need a door." With her scissors, she cut a special door. It looked like this.



The little witch walked through the door into the little orange house. It was very dark inside. She quickly hurried back out. "I will need to make windows to let in the light," she said. She cut a front and back window that looked like this.



Oh, it was a very fine looking house. Her very own little house with a roof, a door, and windows, was all finished. But just as the little witch started to go inside for the winter, she saw a tiny ghost floating down the windswept path. As the tiny ghost came to a stop near the little house, the witch saw that she was crying.

"Why are you crying?" asked the little witch.

The tiny ghost stopped crying and answered, "It is cold and windy. It is getting dark and I have no place to spend the winter."

"You may spend the winter with me in my new house," said the kind little witch.

"Oh, thank you," the happy, tiny ghost said, as she peeked in through the window. "This is a very nice house."

"First," said the little witch, "I will need to make you a little door of your own." She took her scissors again and began to cut. She cut a very tiny door. It looked like this.



The two happy friends went inside. The tiny ghost went in the very little door, and the little witch went through her own special door. All winter long they lived happily together inside the little orange house.

If you want to see inside their little orange house, get a piece of orange paper and do just what the little witch did.

*Then unfold the paper—**Surprise!***

**The Fire Of The Dragon**

*Heart of America Council*

<b>CHARACTERS:</b>	<b>RESPONSE</b>
ORION (The Hunter)	CHAR-R-R-GE
PEGASUS (Winged Horse)	NEI-I-I-GH
BIG DIPPER	DRIP-DRIP (Loudly)
LITTLE DIPPER	DRIP-DRIP (Softly)
MILKY WAY	M-M-M-M-M-GOOD

THE DRAGON FIRE AND BRIMSTONE

On a clear night in the winter months you can look up in the sky and see something happening if you use your imagination. We are going to do just that tonight. Pay attention now, so you won't miss any of the story.

Once upon a time, on a very dark night a great hunter named **ORION** started out to hunt a **DRAGON**. Now everyone knows that a **DRAGON** can set almost anything on fire and **ORION** knew this, so he took along with him the **BIG DIPPER** and the **LITTLE DIPPER** and the **MILKY WAY**. As he mounted his horse, **PEGASUS**, he spilled the **MILKY WAY** and had to dismount and refill the **BIG DIPPER** and the **LITTLE DIPPER**. Once again he mounted **PEGASUS** and away they flew. For **PEGASUS** had wings and could fly through the sky... Now to find the **DRAGON**, thought **ORION**. He must be around here somewhere and just then he saw him. He was really hard to miss as the **DRAGON** was up to his old trick of breathing fire just to scare people. Whoa, **PEGASUS**, said **ORION**.

We must sneak up on him or he'll burn us before we can put out his fire. **PEGASUS** stopped and **ORION** got off and took with him the **BIG DIPPER** and the **LITTLE DIPPER**. Very carefully **ORION** made his way toward the **DRAGON** then, just as he was about to pour the **MILKY WAY** from the **BIG DIPPER** and the **LITTLE DIPPER** on him, the **DRAGON** turned and saw him and started spouting dreadful fire at him. When **PEGASUS** saw what was happening he flew over the **DRAGON** beating his wings, and at the same time, **ORION** threw the **MILKY WAY** from the **BIG DIPPER** and the **LITTLE DIPPER** on him and put out his fire. The **DRAGON**, with his fire out, turned and fled into the darkness and to this day he will only appear in the daylight and is known to us as The Sun.

**GAMES**

**Davy Crockett And The Bear**

*Indian Nations Council*

Choose two boys and have them stand in the middle of a large circle formed by the other boys. One player is Davy and the other is the Bear. Both boys are blindfolded (can use paper bags) and spun to disorient them. Then the leader commands the hunt to begin. As quietly as they can the two boys begin to move around in the circle, the Bear hoping to avoid Davy and Davy hoping to tag the Bear. The other boys try to be as quiet as possible to give Davy a better chance. If the Bear avoids Davy for a set amount of time, (use a kitchen timer), Davy chooses another Bear. If Davy tags the Bear, the Bear chooses another Davy.

**Twenty Questions**

*Indian Nations Council*

Have the boys sit in a circle. The leader selects one boy to be "It" and think of a historical person that

some of the boys should know. The boys take turns, going around the circle beginning to the right of "It", asking one question in order to guess of whom "It" is thinking.

Each question must be a yes or no question. If by twenty questions no one has guessed correctly, "It" tells the name, and the boy to his right is the next "It." Should someone guess correctly, that boy becomes the next "It."

**Hero Relay**

*Indian Nations Council*

Divide the boys into teams. Establish a starting line and a working place about fifteen feet away. Give each member of the team a piece of a puzzle of a hero (can cut magazine picture into the right number of pieces). The team can order themselves any way they think best, but on the signal to race each boy in turn takes his piece to the work place, places it in the proper place with the others, and returns to tag the next boy on his team. The first team to correctly assemble the puzzle and cross the finish line wins.

**Folklore Celebrities Game**

*Viking Council*

Cut out pictures of characters from American folklore stories and paste them on cardboard or another suitable way to display. Number the pictures for identification. Have boys guess their names. The boy with the most correct, is declared winner.

**Bear Killing Contest**

*Viking Council*

(Davy Crockett is said to have killed bears "bear" handed) Give each player a loosely rolled newspaper. Blindfold and place them around the room. On the command "Look out for the bear!", have the players try to swat everyone else. Each player is eliminated as he is hit. The person remaining is the winner.

**Davy Crockett Game**

*Viking Council*

Have all the players except "Davy Crockett" form pairs and stand in a circle (or a designated play area). When Davy Crockett says, "face to face", the partners face each other. When he says, "back to back", or "side to side", his directions must be followed. If he says, "Davy Crockett", everyone, including himself, tries for a new partner. The one left out becomes Davy Crockett, and the game continues.

**Dwarfs, Wizards & Giants**

*Santa Clara County Council*

**Similar to "Rock, Scissors & Paper," except this game is played with your whole body, instead of just your hands.**

Wizards zap Giants  
Giants smash dwarfs  
Dwarfs attack Wizards

Divide the players into two groups. Each team huddles together to decide which character they will be at the line. The entire team must agree on the same character: Wizard, Giant or Dwarf.

The teams form lines (teammates shoulder to shoulder), facing each other across a centerline. At the count of 3, both teams make the gesture representing their selected character.

**Dwarfs:** Raise hands to shoulder height and bend fingers forward.

**Wizards:** Extend one arm forward and wiggle fingers on extended hand as if casting a spell.

**Giants:** Raise both arms straight up overhead and bend fingers forward.

The dominating team reaches across the line and tries to touch the opposing team as they attempt to escape by quickly moving backwards. For example, if one team shows Wizards and the other shows Giants, the Wizards quickly try to reach over and touch the Giants. None of the players may step across the line. If a subordinate player is touched, he must leave his team and join the other side. If someone goofs, and thinks his team's character is supposed to beat the other team's character and he reaches across and touches a member of the other team, he must join that team. If a player makes the wrong sign (e.g., makes the gesture of a Wizard when the team had decided to be Dwarfs), he must also join the other team.

To make the game more intense, players can line up facing each other behind lines drawn approximately 3 to 4 feet apart. Upon showing their characters, the dominant-character team chases the subordinate-character team, trying to touch them. A "safe" line can be set at any distance you choose, depending on your field of play. If a retreating player is touched prior to reaching the safe line, he must join the opposition.

The object of the game is to get everyone on the same side of the line.

**Find The Princess Game**

*Circle Ten Council*

Go on a "quest" to defeat a dragon or save a princess. Create an obstacle course around your house or yard that the children must conquer. They can climb over a "mountain" (outdoor play equipment or boxes); through a "cave" (open appliance box or tent) etc.

**St. George And The Dragon Game**

*Circle Ten Council*

**Equipment:** 2 easels, 2 pieces of poster board, 2 straight sticks, 2 needles, pins, balloons, 2 sets of cardboard armor (optional)

Draw a picture of a dragon on the poster board. Next, attach the balloons to the dragon. The dragons are set up on easels 6 feet apart at a designated distance from the starting line. Attach

the needle to the end of the stick to create dragon-killing lances.

Divide the den into teams. One boy acts as a horse, while another acts as the rider. On "go" one pair from each team rides to the starting line. The riders put on their armor, pick up the lance, and remount their horses. Then the charge begins!

Using the lance, the rider breaks one of the balloons on his teams' dragon. He has only one try. When his attempt is over (whether successful or not) the horse gallops back to the starting line where they give their props to the next pair.

The relay continues until the dragon is dead (balloonless).

**Casey Jones Train Relay**

*Heart of America Council*

Divide into teams (dens, if played at pack meeting). Line the teams up for a relay race. Have each team member lock arms around the player ahead of him. On signal, the teams race ahead in a joined line. If a line ("train") breaks, it must reform before proceeding. When a team returns to its starting position, the head of the line (engine) leaves the line and joins the end of the line as the number 2 player becomes the engine and leads the train for another sprint. This continues until the original engine is at the front of the line again. The first team to finish wins.

**Johnny Appleseed Seed-Planting Relay**

*Heart of America Council*

Using a heel-toe action each person in turn follows a line drawn on the floor by placing the heel of one foot against the toe of another. About every three feet he must stop and place a seed (use black beans to simulate apple seeds) in a small mouthed receptacle set about 1-1/2 feet on each side of the line. When the "Johnny" reaches the end, he runs back and touches the next person who plants his "seeds" in the same manner. (Johnny Appieeed traveled the country barefooted; as a variation have the team members remove their shoes/socks and run the course barefooted. Explain why.)

**Spearing The Ring**

*Heart of America Council*

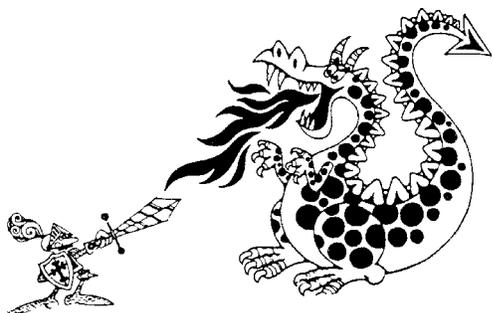
Fix a jousting target, using a large rubber or plastic ring hanging at about 6 feet in height. The boys gallop by on their stick horses, and in full stride, try to pick off the ring with their lance (a broomstick). Start with a large ring, and as boys are eliminated, use smaller rings.

**Knights And Dragons**

*Heart of America Council*

An equal number of knights and dragons are selected. The dragon's left wrists are tied to the knights' right wrists. Each dragon is equipped with a long green balloon for a tail, tied behind his back. Each knight wears a helmet with small visor and carries a rolled paper lance. A time limit is set (such as 3 minutes) and on signal, each knight tries to

break the dragon's tail with his rolled paper lance. Each dragon tries to take away the lance from the knight. At end of time, team having most props left intact is declared winner.



**Spoon Jousting**

*Heart of America Council*

May be played as a battle between two boys or a den battle royal. Give each boy two tablespoons and a small potato. The boy carries the potato on the spoon in one hand and uses the spoon in the other hand to try to knock the potato off his opponent's spoon. Meanwhile, he tries to protect his own potato.

**CLOSING CEREMONY**

**American Folklore Heroes**

*Heart of America Council*

- Cub # 1.** All our American Folklore heroes were hard working people. You won't find a shirker in the bunch.
- Cub # 2.** Campfire stories about them tell us so.
- Cub # 3.** All were Americans trying to improve this young country of ours.
- Cub # 4.** As we leave her tonight, lest us keep those hard working Americans in our mind.
- Cub # 5.** Do the same as they did, so more than your share.
- Cub # 6.** Help your parents whenever they ask and even when they don't.
- Cub # 7.** Maybe some day, there will be a legend that tells about your great deeds.

**Honoring the Flag Closing**

*Heart of America Council*

**Personnel:** Cubmaster, 2 scouts who know how to fold the flag properly.

**Cubmaster:** Now, and at most of our pack meeting, we post the U.S. flag when we begin and we leave it standing until the meeting is over. Why do we do that?

I think there are two main reasons.

First, we honor the flag by including it as part of our meeting,

And second, we show that we are under the protection of the flag and all it represents - our Constitution and our laws. We honor the flag by

saluting and pledging allegiance. We can also honor it by displaying it properly and by taking it down and storing it the right way.

Now, \_\_\_\_\_ and \_\_\_\_\_ our Den Chiefs are going to show us how to retire the flag and fold it properly. As they do that, please join me in singing "Cod Bless America".

Cubmaster leads the song as the boys fold flag.

**The Knight of Today**

*Heart of America Council*

I envy not the Knight of old  
Who lived for honor true,  
Who rode away to distant lands  
His Great Good Turn to do.

I envy not the soldiers brave  
Who kept our country free.  
For chances here will prove my strength,  
They ever challenge me.

I shall not long for days gone by,  
My chance to serve is here.  
And with my motto "Do your Best"  
My duties written clear.

**Johnny Appleseed Closing**

*Viking Council*

**Preparation:** Prepare a basket of apples. These can be real or paper apples. Pin a thought on each apple.

**Cubmaster** - Johnny Appleseed was a character from American Folklore. Here is a basket of his apples. Let's see what he might say to us if he were here. Cubmaster picks up an apple and reads the thought that is on it. The following are thoughts that can be put on the apples:

**SMILE** - A smile costs nothing but creates much. It happens in a flash but the memory sometimes lasts forever. It cannot be begged, bought, borrowed, or stolen, but it is something that is no earthly good to anyone unless it is given away. So, if you meet someone who is too weary to give you a smile, leave one of yours. No one needs a smile quite as much as a person who has none left to give.

**FITNESS** - A Cub Scout keeps himself strong and healthy, not just for his own sake but so that he can be a more useful citizen. When you are fit physically, you can be more helpful to those around you.

**DO YOUR BEST** - One of the hardest things for anyone to do is to stick to what he knows is right while his friends are coaxing him or while his enemies are threatening him to do just the opposite. A Cub Scout always does his best to do what he knows is right.

**CHEERFUL** - We have a choice. We can be pleasant or unpleasant. Which do you choose? You can be grouchy and grumbly, or happy and cheerful. It's up to you.

**THE VALUE OF A BADGE** - A Cub Scout badge is a piece of embroidered cloth. It's not worth a lot of

money. But the real value of a badge is what it represents, the things you've learned to earn it - how to keep healthy, how to be a good citizen, and how to use new skills. Does your badge represent these things? Were you prepared to meet each test at the time you passed it, or did you just try to get by? Maybe you were prepared when you passed the test but you've forgotten the skill now. If this is true, then the badge has little real value now. Don't wear a cheap badge. Wear one that represents what you can really do and know.

**DON'T GIVE UP** - To be good at anything you have to believe that you can do it and then practice it until you can. There's no easy way to become an expert. You have to keep at it, over and over. There may be times when you think you just can't do it, but don't give up if it seems hard. Few things are worth doing that are easy to do at first.

**HONESTY** - Lord Baden-Powell, the founder of Scouting, said this about honesty: "Honesty is a form of honor. An honorable man can be trusted with any amount of money or other valuables with the certainty that he will not steal it. When you feel inclined to cheat in order to win a game, just say to yourself, 'After all, it is only a game. It won't kill me if I do lose.' If you keep your head this way, you will often find that you win after all. It's great to win, but if you can't win, be a good loser."

**A Poem For Closing**  
*Viking Council*

Let us be quiet as we go  
In earnest thought of what we owe  
To Those who all about us make  
The Scouting movement Let us Take  
With gratitude what they bestow  
And for the men who long ago  
Started this movement we help grow  
Lest we their vision should forsake  
Let us be quiet as we go  
For all the Scouting good we know  
Things, thoughts, but most the spirits glow  
Strong, straight, and mentally awake  
For country, god and other's sake let us be quiet as we go

**The Many Sides Of A Cub Scout**  
*Circle Ten Council*

- DL:** We will try to show you the many sides to the little boys we so proudly call son, but remember, these are all sides to just **one** boy.
- Cub # 1.** I'm the one full of dirt, so very sure that soap and water will hurt.
- Cub # 2.** I'm the one who lives in his dreams, always off on a cloud, at least that's how it seems.
- Cub # 3.** I'm the show-off and athlete. I just can't stand to get beat.

**Cub # 4.** I'm the pouter, sensitive and shy. But I try to make people think I'm a real tough guy.

**Cub # 5.** I'm the angel, neat and obedient. Mom wouldn't trade a day with me for all the money in the mint.

**Cub # 6.** I'm the Cub Scout, the one we boys like best. That's 'cause I'm different from all the rest. So everyone, please join us as we recite the Promise we try to live by every day.

**All:** Recite the Promise

**DL:** They are all these boys and even more. There are lots of surprises for you in store. So love them, protect them, and try to understand. It's a very hard job growing up to be a man!

**American Folklore Heroes**  
*Santa Clara County Council*

**Cub # 1.** All of our American Folklore heroes were hard working people - not a shirker in the bunch.

**Cub # 2.** Campfire stories about them tell us so.

**Cub # 3.** All were Americans trying to improve this young country of ours.

**Cub # 4.** As we leave here tonight, let us keep those hard working Americans in our mind.

**Cub # 5.** Do the same as they did, do more than your share.

**Cub # 6.** Help your parents whenever they ask and even when they don't.

**Cub # 7.** Maybe some day, there will be a legend that tells about your great deeds.

**Good Deeds of Old**

*Santa Clara County Council*

Tonight we have enjoyed recalling the days of old when brave men went forth doing good deeds. They carried their banners high, proud to show who they were. Tonight we would like one member from each den to come forward (either with the den flag or use the number on the sleeve. Line the boys in a row in front showing the den number.) Now, as we look at the symbol that stands for our group let us all stand and sing "God Bless America."  
**(All sing.)**

Let us now go forth and be proud of our Cub Scout uniform and make every effort to live up to our Cub Scout Law and Promise.

**WEBELOS**  
**Showman Activity Badge -**  
**Mental Skills Group**  
*Circle Ten Council*

The Showman Activity Badge offers a choice of puppetry, music, or drama. A WEBELOS can pick the area that suits him best. Showman Activity Badge is in the Mental Skills group.

**Objectives –**

- ✓ To instill an appreciation of the fine arts To expose boys to entertainment profession
- ✓ To expand the imagination and creativity of WEBELOS
- ✓ To increase boys' self-confidence in front of audiences

The Showman activity badge has something for every Webelos scout. For the natural actor there is drama, for the shy boy there is puppetry, and for every boy there is music. The aim of the badge is not to produce skilled entertainers, but to expose boys to theater and to music arts, to help them build self-confidence, and of course, to have fun. Everyone loves a show and most all boys have a generous chunk of ham in them and want nothing better than a chance to let it out. If you don't give them a chance under controlled conditions, they will take it when you least expect they want it.

The Showman activity badge gives them a chance to let out the hidden barely Shakespeare, Jerry Lewis, Leonard the Great or what ever happens to be their style. It *allows them to express themselves* musically be it kazoo or Steinway. Providing the entertainment for the pack meeting will be a challenge gladly met by Webelos Scout boys and the sillier the better! The badge covers most of the field of entertainment and acquaints the boys with ways of putting on various shows or skits. Making the props also can be used as part of the Craftsman badge. Every conscientious leader of boys is working to further develop the whole boy- physically, emotionally, spiritually, and mentally so he will be prepared to take his place as a well-adjusted member of his social *group*. The Showman badge offers the opportunity for a boy to develop his creativity and broaden his base of aptitudes.

The Showman activity badge has something for every boy. For the natural actor, there's drama; for the shy boy, there's puppetry; and for almost every boy, there's music. To earn this badge, the boys need to complete 4 requirements in one of the three areas. The aim of the badge is not to produce skilled entertainers, but to expose the boys to theater and music arts, to help them build self-confidence, and of course to have fun. This badge offers boys the chance to develop their natural abilities. This badge is a natural outlet for becoming comfortable with performing skits for others at den and pack meetings.

**Games**

**Movie Star Walk**

This is best done in a large building with many obstacles. Divide the group into teams of six to eight people and tie them together at the wrist to form a "chain." Use long balls of colored string or yarn to layout a course. Have each team follow their colored yarn wherever it goes without breaking their chain or the yarn. The first team with their yarn completely rolled up and their chain not unbroken wins.

**Acting**

After discussing how things feel, everyone pantomimes an emotional reaction to feeling something and the others try to guess what he is feeling. Examples: Holding a snake, picking a prickly plant, hot sand on bare feet, something sticky.

**Show Biz Buzz**

Choose a number that the players cannot say aloud. For example choose number 5. Start off counting around the circle. When the counting reaches any number that includes a 5 or a multiple of 5, that player must name a television show instead of the number. Counting should be rapid. When a boy can't think of a show, he is out. No show can be repeated. Start off with an easy number like 5. When they become good at it choose other numbers. You may want to change categories as well. How about movies, musical stars, musical instruments?

**Den Meeting Activities:**

- Invite a drama coach to discuss stage directions and what they mean
- Invite a clown or makeup artist to demonstrate makeup for the boys
- Learn how to make sound effects for plays and skits
- Tape record the boys to show how different they sound on tape from what they are used to
- Let the boys create their own skits to perform in the den or at a pack meeting
- Video tape a play that the boys create, act in, and make costume for
- Design a puppet stage out of cardboard boxes
- Let them try their hand at making different types of puppets for plays
- Set up a shadow puppet screen for a play
- Ask the band director to show the boys the different instruments in the band
- Make homemade instruments for a den "band"
- Have a den meeting where the boys bring in their favorite music to listen to
- Perform a song with the den "band"
- Go to a play, recital, or concert
- Visit a rehearsal of a local play
- Visit a TV station or a recording studio

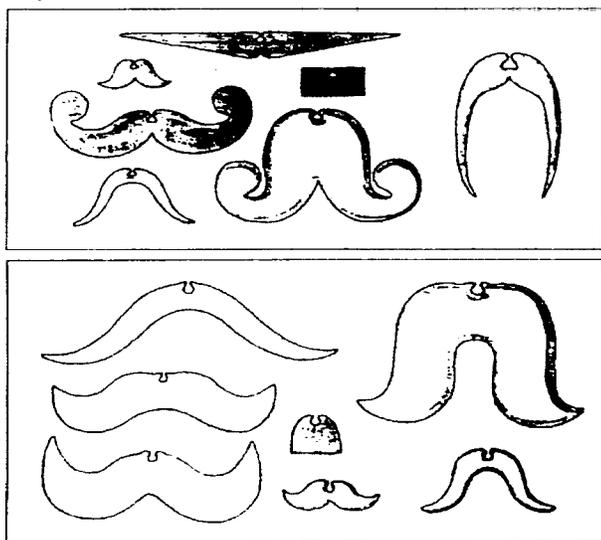
**Costumes**

**Mustaches**

There is probably no other disguise that can change a person's appearance so quickly as a fine mustache. Behind a mustache you can be anybody-politician, detective, television star, or even the bearded circus lady. Dressing up is great fun, and every child should have a special drawer or box of old shoes, out-of-style hats, dresses, jewelry-and mustaches. Actually, a mustache can be the whole costume, as most of the time you really don't need an elaborate disguise. Still, if you think that the mustache alone isn't convincing, a large bath towel and a few safety pins can help round out your image. It's so fun to imitate life-being the "baddy" with a pencil-thin mustache curled up at the end, or maybe the "goody" with a big floppy mustache. You won't really feel the magic of your mustache disguise until you see yourself in a mirror!

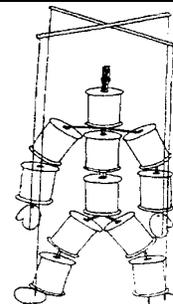
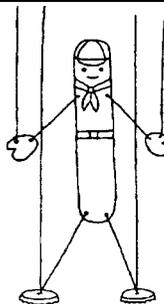
**Constructions**

Use heavy paper to make your mustache. If you want, you can glue yarn, fuzzy fabric, etc. to your paper mustache. The mustaches shown here are examples. You can copy them or make up your own. It's easy to invent a mustache. Draw the mustache pattern on a sheet of heavy paper like posterboard or file folder. Cut out the mustache, and try it on for size. Be sure to make the two little hook cutouts that attach to your nose. Experiment until you get the hooks just right so the mustache will stay in place. That's all there is to it. Now why not have a mustache party or maybe a mustache day?



**Marionettes**

In America, puppets brought theater to many folks. If they lived too far from the theater, they could take advantage of the puppet show. Help your boys recall the theater, and express themselves by making puppets. They can be made from empty spools, craft sticks, string, or whatever you have handy.



**Thaumatrope** By Barb Stephens A thaumatrope is a card with different designs on each side which, when the card is twirled, blend into one.

Create one or both of these nature thaumatrope. Enlarge graphics to desired size.

Cut out a pair of pictures. You can make them square or circular.

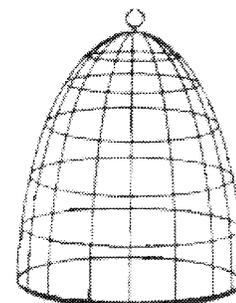
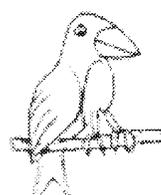
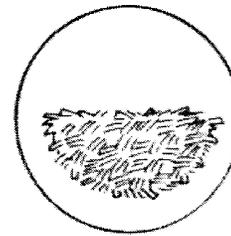
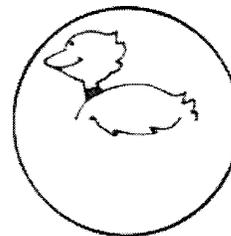
If you cut out square shapes, glue them both right-side-up on opposite sides of a pencil or straw. Place the pencil between your palms and rub your palms in opposite directions, back and forth.

If you cut out circular shapes, place one upside-down behind the other. Then poke a tiny hole on the sides of both papers and tie a string (about 6" each) into each hole. Now twirl the string so it gets cork-screwed. Then alternately relax the pull and tighten the pull on the string so it rotate

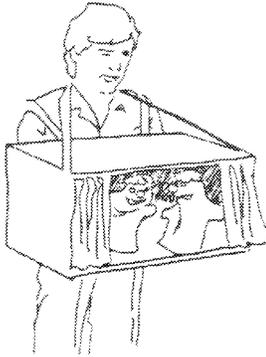
**Shoulder Strap Stage**

**Materials:**

- Corrugated cardboard
- Velvet to cover cardboard
- Velvet or other material for straps
- Cover cardboard with velvet.
- Attach straps to cardboard and adjust size to fit person.
- Curtain may be hung in front of velvet cover box if desired.
- Puppets are manipulated through the holes.



Shape cardboard to desired size according to illustration. Cut holes in cardboard for arms.



**Make Up  
Homemade Make-Up Recipes**

**White Greasepaint-**

- 2 tsp. of white shortening
- 5 tsp. of corn starch
- 1 tsp. of white flour
- A few drops of glycerin

The ingredients can be mixed easily with a spatula. Store in a tightly covered container. To apply, start by cleansing face with cold cream or another cream cleanser. Then start spreading grease paint on face with finger tips. You want it thick enough to color the face but not so thick that the greasepaint cracks when you move the facial muscles. If it seems too dry to spread evenly, add a few drops of glycerin and mix well.

**Brown Greasepaint –**

- 1 tsp. of white shortening
- 24 tsp. of unsweetened Cocoa
- 5 tsp. of corn starch
- 1 tsp. of white flour
- A few drops of glycerin

Mix the same as for white greasepaint, You may need a little extra glycerin in this greasepaint because of the added ingredient. Remove with baby oil.

**Translucent Colored Make-Up –**

In a small container, mix some liquid cleanser with powdered sugar, till desired thickness. Add food coloring to desired color. Make-up should be about the consistency of cold cream, so add powdered sugar till then. This-make-up can be applied with the fingers, but a more even coverage is achieved by using a small make-up sponge. This make-up allows the natural skin tons to be tinted, rather than totally covered up. It will wipe right off with tissues, or can be removed with baby oil, as most make-ups are. Again... this make-up, as well as most others, works best when applied to a thoroughly cleansed face that has been tissue dry.

**White Face –**

Thoroughly cleanse face, then apply a thin layer of cleansing lotion or cold cream over areas to be

made up. Dab a clean cotton ball into white cake eye shadow and pat on face. Try to cover face as evenly as possible with as many layers of powder as you need to get the desired effect.

**Black Outlines –**

Black cake eyeliner works the best for most striking black details and dramatic outlining. Especially for clown make-up, large mouth areas and other details should be outlined in black first, and then colored in with the desired colors.

**Indian Faces –**

Rather than using the very dark greasepaint for Indians, use a cosmetic cream or cake foundation just darker than natural skin color. Leave areas to be colored free of foundation, so the colors will show up better.

**Sound Effects**

*West Michigan Shores Council*

Sound can include three separate things: voice, sound effects and music. The primary concern is that the audience is able to hear the show clearly. For beginners a narrator can stand in front of the stage and "tell" the story to the audience. Have the boys speak their lines loudly and project their voices past the stage area. This takes practice. Both sound effects and special effects will add another dimension to the play. Be creative, but keep effect subtle. Do not overuse any one effect. Match the appropriate sound to your needs and situation. Timing is important.

- ✓ Whistles, horns, clocks rattles and musical instruments add interesting sounds to a puppet show. You can also use a record player, or tape recorder.
- ✓ You can make lots of sounds with a kazoo.
- ✓ Make bubbling sounds by blowing through a straw into a cup of water.
- ✓ To make a tremendous crash, drop a pan full of metal lids.
- ✓ Hit 2 cups on a tabletop to make sounds like a horse.
- ✓ Use a cap gun for a loud bang.
- ✓ Rolling dried peas in a pan can sound like rain.
- ✓ Slam 2 books together to make the sound of a door closing.
- ✓ Shake and squeeze a plastic bottle of baby powder to make a puff of smoke.
- ✓ In a dark room, use a flashlight to make lightening.

**Webelos Do Their Best**

*West Michigan Shores Council*

**Cast:** 7 Webelos Scouts, Leader

**Props:** Desk, 7 Chairs, 7 Sheets of paper, 7 pencils.

**Setting:** All are seated and leader stands before them, passing out paper and pencil.

**Leader:** Boys, before we begin, let's review. What is a 7-letter word with 3 "U's" in it?

**Webelos #1:** Gee, I don't know, but it must be unusual! (*Puzzled look on face!*)

**Leader:** If April showers bring May Flowers, what do May flowers bring?

**Webelos #2:** Pilgrims.

**Leader:** Can anyone tell me what a comet is?

**Webelos #3:** Yes, a star with a tail.

**Leader:** Very Good!! Now, will someone name a comet?

**Webelos #3:** Er, Er, Lassie?

**Leader:** (*Shaking head in dismay*) Boys, you may begin on your papers.

**Webelos #4:** (*Whispering to Webelos #5*) I made 100 yesterday at school. (*Webelos #5 looks surprised*) 30 on math, 30 on reading and 40 on spelling!!

**Leader:** (*To Webelos #5*) Did you look at his paper? (*Points to #4*)

**Webelos #5:** Why??

**Leader:** The first 4 answers are the same but on the 5<sup>th</sup> answer he put "I don't know" and you put "Me neither."

(*To Webelos #6*) Why did you make such a low grade on this?

**Webelos #6:** It must have been the room temperature.

**Leader:** Did you find the questions hard?

**Webelos #7:** Oh No!! Just the answers were hard!

**Leader:** After having observed the den and looking at your papers, I think you have done your best. I would like to award the Showman badge at the next pack meeting. You've written a terrific skit.

## Citizen Activity Badge – Community Group

*Circle Ten Council*

### Den Activities

One way to make this activity badge come alive is to get involved. A good citizen gets involved where he lives. Your involvement can start at any age and it can be almost any useful act. Now is a good time to plan a citizenship project for your Webelos den.

#### Clothing Drive

Often after a fire, flood, or other disaster many people will be without sufficient clothing. Generally, local authorities coordinate a campaign to get used clothing in serviceable condition for distribution to the victims. Councils and districts should cooperate with local authorities and not attempt to set up an independent project.

#### Get-Out-The-Vote Campaign

A natural follow-up to registration campaign is an effort to get every eligible voter to vote. This calls for an educational and promotional campaign aimed at reminding citizens of their right and duty to vote. The campaign must be non-partisan. Before the election distribute get-out-the-vote materials. On election day, Scouts may be stationed outside polling places to "baby-sit" young children, hold packages, assist elderly or handicapped people, and provide "I have voted" badges to voters, leaving them as a reminder to others.

### Mark Homes for Disabled Persons

In cooperation with fire departments, install amber reflectors (or other distinctive devices) over the front doors of homes where handicapped persons live. Then if a fire breaks out, the firefighters will know immediately that a handicapped person lives there. A similar device may be placed on the door of the person's bedroom to help firefighters find it in an emergency. Fire departments generally provide the insignia, usually placed on the front downstairs window near the door or on the glass of the front door. A similar device is placed on the window of the invalid's room. Caution: Be sure you have approval of everyone living in that home before you place markers.

### Collect Christmas Toys

In many communities, new and used but still usable toys are collected for distribution to needy children at Christmas. Units may assist by making pickups of toys, making posters to advertise the campaign, helping to stockpile toys, cleaning and repairing used toys, and delivering toys to the agencies that distribute them to poor children. Each youth member may also be asked to contribute one usable toy.

### Flying Flags

Buy a bulk of small plastic flags. Divide them up to all the den members during the closing ceremony. Tell them to carry the flags around this week and give them to people who are being "Good Citizens," explaining why.

### Citizen (*Tune: Row, Row, Row Your Boat*)

Fly, fly, fly your flag,  
On our holidays,  
Be a loyal citizen,  
In this and other ways.  
We're good citizens,  
From a land that's free,  
We should all be proud to serve,  
So patriotically.  
Be good citizens,  
Webelos like me,  
I'll be loyal, honest, true,  
And keep my country free.

### Duties & Rights

By Barb Stephens

### Every Citizen has ...

Complete each statement by inserting duty or right in the blank.

1. The \_\_\_\_\_ to obey all laws.
2. The \_\_\_\_\_ to equal protection of laws and equal justice in the courts.
3. The \_\_\_\_\_ to respect the rights of others.
4. The \_\_\_\_\_ to inform yourself on issues of government.
5. The \_\_\_\_\_ to be free of arbitrary search and seizure.
6. The \_\_\_\_\_ to equal education and economic opportunity.

7. The \_\_\_\_\_ to serve on a jury if called.
8. The \_\_\_\_\_ to vote.
9. The \_\_\_\_\_ to own property.
10. The \_\_\_\_\_ to vote in elections.
11. The \_\_\_\_\_ to serve and defend your country.
12. The \_\_\_\_\_ to free speech, press, and assembly.
13. The \_\_\_\_\_ to assist agencies of law enforcement.
14. The \_\_\_\_\_ to a lawyer of your choice and a prompt trial if accused of a crime.
15. The \_\_\_\_\_ to practice and teach the principle of good citizenship in your home.

**Answers**

1. Duty, 2. Right, 3. Duty, 4. Duty, 5. Right, 6. Right, 7. Duty, 8. Right, 9. Right, 10. Duty, 11. Duty, 12. right, 13. Duty, 14. Right, 15. Duty

**Patriotic Wall Plaque**

Using a copy of the Declaration of Independence, Bill of Rights or the Gettysburg Address make a wall plaque by mounting one of these on 1/48 plywood shaped into the design of a scroll. Make your scroll slightly larger than your copy. Finish plywood by sanding, staining a natural color and varnishing -- or leave the wood grain and color show through by eliminating stain and just finishing with varnish.

**Games**

**American Heritage**

Find pictures of well known buildings, symbols or people and tape each one onto construction paper. (Example: White House, Uncle Sam, President Clinton. Eagle, plus some harder ones like the Presidential Seal or your state Governor.) Number each picture and then hang on the wall. Give each boy a paper and pencil and have them list numbers down the side. Set a time limit, and ask the boys to circulate, looking at the pictures and writing down the name. The den historian is the person who has the most written down correctly at the end of the time period. Be sure to review all the answers out loud so all can hear the correct answers.

**Heads Of Government Game**

Material needed: Pictures of government officials from newspapers or magazines, nametags with the officials' names written on them. Have Webelos match the correct name with each official. You may wish to try this at the local, state and federal government levels.

**Newspaper Study**

Material needed: One current newspaper per team. Divide boys into teams. On signal, each team starts a search for news items that illustrate good citizenship. Team with the most clippings in a given time period is the winner.

**Build A Flag**

Materials needed: For each team, 1 set of the five US flags shown in Citizen section of the Webelos

handbook. With a color copier, each flag to fit onto a standard sheet of card stock. If preferred, draw a set of the flags for each team. When the flag sets are copied, cut each flag picture into 2 pieces, the stripes and the field of stars. Prepare cards with the name of each flag and year of each flag. A corkboard and pushpins are needed. Divide Webelos into two teams. First boy from each team runs to his team's pile of pieces, grabs a stripe piece and a push pin and pins it to the corkboard. He runs back and touches off

the second boy, who pins up a star field piece, which matches the striping. Next team member matches appropriate flag name and fourth member pins up the year of the flag. Continue to rotate until all five flags have been properly constructed, named, and dated.

**Citizenship Test**

Two teams face each other with a wide space between them. The leader asks each player a question about the Declaration of Independence, the Star Spangled Banner, the President, Vice-President, Governor, or other fitting subject. A correct answer entitles that team to move one step forward. An incorrect answer passes the question to the other team. The first team to cross the other team's starting line is the winner.

**POW WOWS**

**If you want your Pow Wow listed – E-mail [commissionerdave@comcast.net](mailto:commissionerdave@comcast.net) and attach a sign up sheet or flyer. Thanks**

**Northeast Region**

**Hudson Valley Council  
So Happy Together**

November 15, 2003  
To be Determined, NY

*Their Pow Wow Chair E-mailed me that they lost their site but she assured me the Pow Wow will go on as scheduled someplace else.*

*Hudson Valley Council, also, runs a University of Scouting. The date is March 6, 2004. More details as I get them!! **There are no walk-ins allowed for this Pow Wow!!** Call the Pow Wow Information Center, 914-388-4863, or visit the website, [www.hvus.org](http://www.hvus.org) for information on either event.*

**Southern NJ Council  
Adventures in Neverland**

January 24, 2004  
Lakeview School, Millville, NJ

Call Southern NJ Council, 856-327-1700, extension 32, or visit the website, [www.snjscouting.org](http://www.snjscouting.org) for more information

**Annawon, Cape Cod and Islands, Old Colony and Narragansett Councils**

**Regional Pow Wow and Den Chief Training  
Harry Scouter and the Sorcerer's Pack**

November 15, 2003

Henry Lord Middle School, Fall River, Mass  
Call Pow Wow Info (401) 732-8529, or visit  
<http://www.narragansettbsa.org/LDCSITE/PowWow.htm> for more information

**National Capital Area Council  
Cub-opoly, A Game with a Purpose**

October 25, 2003 & November 1, 2003

**Five Different Locations**

They have split their Pow Wow this year into 5 locations to move it closer to the leaders. Any leader can attend any site. The service areas and dates are:

October 25 - DC/PG/SoMd and VA Central  
November 1 - Fred./Mont.Co., VA South, VA West  
Call NCAC at (301)530-9360, or visit the website,  
[www.boyscouts-ncac.org/training/cubscouts/powwow.html](http://www.boyscouts-ncac.org/training/cubscouts/powwow.html) for more information

**Southern Region**

**Last Frontier Council  
The Spirits of Scouting  
Pow Wow Plus**

November 1, 2003

U. S. Grant High School, Oklahoma City, OK  
Call Last Frontier Council, 888-841-1114, or visit website, [www.powwowplus.net](http://www.powwowplus.net) or [www.lastfrontiercouncil.org](http://www.lastfrontiercouncil.org) for more information.

**Circle Ten Council  
Scouting Through the Ages**

October 25, 2003

Creekview High School, Carrollton, TX  
Call Circle Ten Council, 408-280-5088, or visit their website, [www.circle10.org](http://www.circle10.org), for more information.

**Suwannee River Area Council  
It's Nacho Ordinary Pow Wow  
January 24, 2004**

Somewhere in Tallahassee, FL

Contact Suwannee River Area Council, 850-576-4146, or visit the website at <http://www.suwanneeriver.net/>

**Gulfstream Council  
Pow Wow/ ACES  
November 15, 2003**

Somewhere in their council

Contact Gulfstream Council, 561-694-8585, or visit the website at <http://www.gulfstreamcouncil.org/>

**Central Region**

**Indianhead Council  
St Paul, MN  
University of Scouting**

October 25, 2003

Location - To be determined

Call Indianhead Council, 651-224-1891 or visit their website, [www.indianhead.org/uos](http://www.indianhead.org/uos) for more information.

**Mid America  
Heartland University of Scouting  
Exploring New Frontiers**

November 8, 2003

Boys Town, Omaha, NE

Call Mid America Council, 402-431-9272, or visit their website, [www.mac-bsa.org](http://www.mac-bsa.org), or e-mail [wayne-edie@cox.net](mailto:wayne-edie@cox.net) for more information.

**Potawatomi Area Council  
Rendezvous**

**The Values of Scouting are Timeless**

November 15, 2003

Waukesha South High School, Waukesha, WI  
Call Potawatomi Council, 262-544-4881, or visit <http://www.pacbsa.org>, then click on forms, then information and/ or registration

**Mid Iowa Council  
Showcase of Scouting  
November 1, 2003**

Valley Southwoods Freshman High School,  
West Des Moines, Iowa

Call Mid-Iowa Council , 515-266-2135, or visit <http://www.bsa-ia.org/>

**Viking Council  
University of Cub Scouting  
October 25, 2003**

Maple Grove Jr. High, Maple Grove, MN

Contact Viking Council, 763-545-4550, or visit the website at <http://www.vikingbsa.org/>.

**Northwest Suburban Council  
Super Scouter Saturday  
November 8, 2003**

Somewhere Northwest of Chicago, IL

Contact Northwest Suburban Council, 847-824-6880, or visit the website at <http://www.nwsc.org/>.

**Western Region**

**Grand Teton Council –  
Voyage of Discovery**

November 1, 2003

Snake River High School, Blackfoot, ID

Call Grand Teton Council, 208-522-5155, or visit their website [www.grandtetoncouncil.org](http://www.grandtetoncouncil.org) for more information

**Santa Clara County Council –  
Scouting Safari**

January 24, 2004

Somewhere in Santa Clara County, California

Call Santa Clara County Council, 408-280-5088, Or visit their website <http://www.sccc-scouting.org/> for more information

**Web Sites**

**Cool Johnny Appleseed site**

<http://www.cleveland.k12.oh.us/allianceplus/digisu01/apples.htm>

**Lewis and Clark Expedition**

These sites are built to give you links to many Lewis and Clark sites. For the 200<sup>th</sup> Anniversary – Let's teach our Cubs.

<http://www.42explore.com/lewisclark.htm>

<http://www.lewisandclark200.com/>

**52 Opening Flag Ceremonies**

from the Tukabatchee Area Council, Montgomery AL, unofficial website

<http://www.tukabatchee-bsa.org/52flgcer.htm>

**Looking for a fun fall outing for your Scouts?**

Our trip to a cornfield maze last year was the highlight of the Fall season.

<http://www.maizemaze.com/>

<http://www.americanmaze.com/home.htm>

<http://www.maizequest.com>

*The maize maze that my pack did was Scarecrow Hollow. They cut these mazes using PCs with links to satellites to guide the people actually cutting the corn. CD*

**Great Sites for Craft Freebies!**

*I picked up this list off the Scouts-L exchange Free Patterns & arts and crafts - kids crafts, and more!*

<http://www.allcrafts.net/>

**Free Crafting Stuff**

[http://asp.myfree.com/displayoffers/offers.asp?offer\\_cat=36](http://asp.myfree.com/displayoffers/offers.asp?offer_cat=36)

Free Craft Patterns and Free Craft Projects - Christmas Crafts, Woodworking, Birdhouse, Kids Crafts, Beading, Candle, Croche

<http://rubyglen.com/crafts.htm>

Craft Freebies - Everything free for crafts!

<http://www.craftfreebies.com/>

Here are two pack sites from friends of mine I have met the last two times I attended seminars at the Philmont training Center –

From Vince in Pack 565 in Bothell, Washington –

[http://www.nwscouters.org/wa\\_csc\\_pack565/](http://www.nwscouters.org/wa_csc_pack565/)

They have a pack and camp song book available online. Click on the link on the left that says song book.

And from Rowland of Pack 280 in Holland, Pennsylvania

<http://www.p280.org/>

This site has many good links. Be sure to check out his parent handbook under docs. There is a lot of good stuff here that you may wish to use in your recruiting and follow up. I was impressed with it when he was showing it at Philmont. CD